# 1. Angry Mob

Scoring	Unlimited	Firearm	Handgun	Rounds	14
Targets	7 paper,	Total	7 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

#### 2. Either Side

Scoring	Unlimited	Firearm	Handgun	Rounds	13
Targets	6 paper, 1 popper,	Total	7 targets	Strings	1
Scenario					
& Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

#### 3. Run Around

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	2 paper, 8 popper,	Total	10 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 4. 6 plus 6

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	6 paper,	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 5. Sniper

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	7 paper,	Total	7 targets	Strings	1
Commis					
Scenario &					
Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					