#### 1. Poker Table

| Scoring       | Unlimited      | Firearm | Handgun   | Rounds  | 15 |
|---------------|----------------|---------|-----------|---------|----|
| Targets       | 5 paper,       | Total   | 5 targets | Strings | 1  |
|               |                |         |           |         |    |
|               |                |         |           |         |    |
| Scenario<br>& |                |         |           |         |    |
| Procedure     |                |         |           |         |    |
|               |                |         |           |         |    |
|               |                |         |           |         |    |
| Start pos     |                |         |           |         |    |
| Start on      | Audible signal |         |           |         |    |
| Stop on       |                |         |           |         |    |
| Penalties     |                |         |           |         |    |
| Safety        | L/R            |         |           |         |    |
|               |                |         |           |         |    |
| Setup         |                |         |           |         |    |
|               |                |         |           |         |    |

# 2. Bitter Whiskey

| Scoring   | Unlimited      | Firearm | Handgun   | Rounds  | 10 |
|-----------|----------------|---------|-----------|---------|----|
| Targets   | 5 paper,       | Total   | 5 targets | Strings | 1  |
|           |                |         |           |         |    |
| Scenario  |                |         |           |         |    |
| &         |                |         |           |         |    |
| Procedure |                |         |           |         |    |
|           |                |         |           |         |    |
|           |                |         |           |         |    |
| Start pos |                |         |           |         |    |
| Start on  | Audible signal |         |           |         |    |
| Stop on   |                |         |           |         |    |
| Penalties |                |         |           |         |    |
| Safety    | L/R            |         |           |         |    |
|           |                |         |           |         |    |
| Setup     |                |         |           |         |    |
|           |                |         |           |         |    |

### 3. The Duel

| Scoring    | Unlimited      | Firearm | Handgun   | Rounds  | 3 |
|------------|----------------|---------|-----------|---------|---|
| Targets    | 3 paper,       | Total   | 3 targets | Strings | 1 |
|            |                |         |           |         |   |
| Scenario   |                |         |           |         |   |
| Scenario & |                |         |           |         |   |
| Procedure  |                |         |           |         |   |
|            |                |         |           |         |   |
|            |                |         |           |         |   |
| Start pos  |                |         |           |         |   |
| Start on   | Audible signal |         |           |         |   |
| Stop on    |                |         |           |         |   |
| Penalties  |                |         |           |         |   |
| Safety     | L/R            |         |           |         |   |
|            |                |         |           |         |   |
| Setup      |                |         |           |         |   |
|            |                |         |           |         |   |

# 4. Sleep Tight

| Scoring   | Unlimited      | Firearm | Handgun   | Rounds  | 12 |
|-----------|----------------|---------|-----------|---------|----|
| Targets   | 6 paper,       | Total   | 6 targets | Strings | 1  |
|           |                |         |           |         |    |
| Scenario  |                |         |           |         |    |
| &         |                |         |           |         |    |
| Procedure |                |         |           |         |    |
|           |                |         |           |         |    |
|           |                |         |           |         |    |
| Start pos |                |         |           |         |    |
| Start on  | Audible signal |         |           |         |    |
| Stop on   |                |         |           |         |    |
| Penalties |                |         |           |         |    |
| Safety    | L/R            |         |           |         |    |
|           |                |         |           |         |    |
| Setup     |                |         |           |         |    |
|           |                |         |           |         |    |

### 5. Good old Bottles

| Scoring   | Limited        | Firearm | Handgun   | Rounds  | 18 |
|-----------|----------------|---------|-----------|---------|----|
| Targets   | 3 paper,       | Total   | 3 targets | Strings | 1  |
|           |                |         |           |         |    |
| Scenario  |                |         |           |         |    |
| &         |                |         |           |         |    |
| Procedure |                |         |           |         |    |
|           |                |         |           |         |    |
|           |                |         |           |         |    |
| Start pos |                |         |           |         |    |
| Start on  | Audible signal |         |           |         |    |
| Stop on   |                |         |           |         |    |
| Penalties |                |         |           |         |    |
| Safety    | L/R            |         |           |         |    |
|           |                |         |           |         |    |
| Setup     |                |         |           |         |    |
|           |                |         |           |         |    |