1. Office Invasion

Scoring	Unlimited	Firearm	Handgun	Rounds	18	
Targets	9 paper, 4 no-shoot	Total	9 targets	Strings	1	
Scenario & Procedure	Scenario: A quiet day at work suddenly changes. Because of your Trump 2020 sign out front, ANTIFA has targeted you for destruction. They attack your employees with clubs, pipes and knives, they are in fear of their life, It's up to you the save them! Start Position: Standing at SP gun loaded to division capacity and holstered, Holding clipboard. Procedure: At the signal engage T1 and T2 while standing still at SP, T3 should be engaged somewhere between SP and P1., then from P1 and engage T4 thru T6 thru the port, on to P2 for T7 and T8, then finish up T9 from P3. T3 can be reengaged as necessary from P2 or P3. All targets get 2 rounds each.					
Start pos	Gun loaded & holstered. Holding Clipboard					
Start on	Audible signal					
Stop on	Last shot					
Penalties	As per current edition of rules					
Safety	L/R				·	
Setup	T3 is 15 yards					

2. Home Robbery

Scoring	Unlimited	Firearm	Handgun	Rounds	17
Targets	8 paper, 1 popper, 2 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure	Scenario: Returning home from a movie you notice a suspicious light on insigun loaded to division capacity and holstered. Procedure: On the signal take between SP and P1 engage surprise targets as they become visible while mP2 for T7 and T8 All paper gets 2 rounds each and steel until it falls.	e out the "light" (ste	el target) and T1 fro	m SP then on the n	nove or
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				·
Setup					

3. Guarding the Gate

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	8 paper, 2 popper, 4 no-shoot	Total	10 targets	Strings	1
Scenario & Procedure	Scenario: While in the guard shack at a high security technology plant you not the plant then deal with the situation. Start Position: Standing at SP on either holstered. Procedure: On the signal engage T1-T6 and the steel through the paper gets 2 rounds each and steel until it falls. You may start either right or	er side of the fault li	ne. Gun loaded to di ority. Engage remain	vision capacity and ling targets using co	
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Morning Interruption

Scoring	Unlimited	Firearm	Handgun	Rounds	17
Targets	8 paper, 1 popper, 2 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure	Scenario: While reading the morning paper on your deck with your coffee your yourself and your property. Start Position: Seated at P1 gun loaded to divisit downrange. Morning paper in your hands. Magazines on your belt. Procedu with 2 rounds each and steel until it falls. Engage Drop turner as it becomes	on capacity placed re: On the signal e	on the X on the tabl	e with muzzle point	ed
Start pos	Gun loaded & placed on X on table. Paper in hands. Mags on belt.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. "Drill: Get off the X"

Scoring	Limited	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	PROCEDURE: Starting at P1 gun holstered and downloaded to 6 rounds. A the move or between SP and P1 engage T2 with 3 rounds Strong hand only rounds to the head freestyle.	_			
Start pos	Gun loaded to 6 rounds & holstered.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. Warm up Standard 1812

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	2 paper, 1 no-shoot	Total	2 targets	Strings	1
Scenario & Procedure	Start Position: Standing at SP gun downloaded to 6 rounds and holstered. P and 3 rounds to each head. Targets may be engaged either T1 and then T2 Shooters choice.				- 1
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					