

1. Valero Troubles

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|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 18 |
| Targets | 9 paper, 4 no-shoot | Total | 9 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

2. Basement

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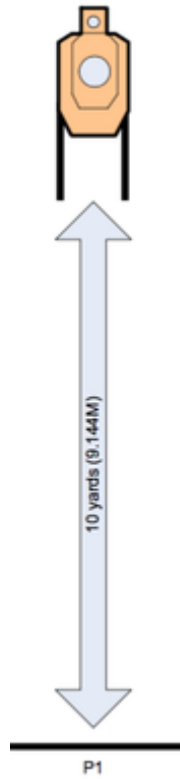
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|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 16 |
| Targets | 8 paper, 3 no-shoot | Total | 8 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

3. Shoot them as you see them

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|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 17 |
| Targets | 8 paper, 1 plates, 3 no-shoot | Total | 9 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

4. IDPA 5x5 Classifier



| | | | | | |
|---------------------------------|--|----------------|-----------|----------------|----|
| Scoring | Limited | Firearm | Handgun | Rounds | 25 |
| Targets | 1 paper, | Total | 1 targets | Strings | 4 |
| Scenario & Procedure | String 1: Draw and fire 5 shots freestyle. String 2: Draw and fire 5 shots using Strong Hand Only. String 3: Start with only 5 rounds in your gun. Draw and fire 5 shots, emergency reload and fire 5 additional shots freestyle. String 4: Draw and fire 4 shots to the body and one shot to the head freestyle | | | | |
| Start pos | Shooter Position 1 (P1) | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | See image | | | | |

5. Drill: Distance Standard

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|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 8 |
| Targets | 1 paper, 2 popper, 1 no-shoot | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |