

1. Robbery Victims

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	3 paper, 3 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Doomsday Cult

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	4 paper, 2 no-shoot	Total	4 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Noise from the street

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	15
Targets	5 paper, 3 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Taking out the trash

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	15
Targets	5 paper, 3 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. Getting more supplies

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	8 paper,	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. Bugging out

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	8 paper,	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

7.9 Threats

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 4 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

8. 4GT Sheriff

No image

Scoring	Limited	Firearm	Handgun	Rounds	20
Targets	5 paper,	Total	5 targets	Strings	2
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

9. Rush at aisle six

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	18 paper,	Total	18 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

10. Stand your ground

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 5 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

11. Take a walk on the boardwalk

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	9
Targets	3 paper, 2 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

12. My home is my castle

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 1 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					