

1. Tea Party Terror

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Scoring	Vickers Count	Firearm	Handgun	Rounds	9
Targets	3 paper, 1 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure	At the signal, drop sign and engage T1-T3 with three rounds each in tactical sequence (1-1-3-2-2).				
Start pos	Gun loaded & holstered both hands holding protest sign.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup	You may not move from middle of crowd.				

2. Another Town Another Round

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Scoring	Vickers Count	Firearm	Handgun	Rounds	6
Targets	3 paper, 1 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure	At the signal, stop on the waitresses foot (activation pad) to create a diversion and engage T1-T3 with two shots each in tac seq. (1-1-2-1-1) while remaining seated				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup	Procedural for each shot fired before activating swinger.				

3. Self Destruct II

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Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	18
Targets	3 paper,	Total	3 targets	Strings	2
Scenario & Procedure	At the signal, draw and engage T1-T3 with two (2) rounds each freestyle to the torso, perform a mandatory tac-load (tac reload or RWR) and engage T1-T3 with one (1) round each strong hand only to the head. At the signal, draw and engage T1-T3 with two (2) rounds each freestyle to the torso, perform a mandatory tac-load (tac reload or RWR) and engage T1-T3 with one (1) round each weak hand only to the head.				
Start pos	Gun loaded & holstered, hands at surrender.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup	At the end there should be 2 rounds in each head and 4 rounds in each torso.				

4. Do You Hear Banjos!?

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Scoring	Vickers Count	Firearm	Handgun	Rounds	9
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	At the signal, engage T1-T3 with 2 rounds to the lower scoring zone each. Then re-engage with 1 round to the upper scoring zone on each.				
Start pos	Gun loaded & holstered Sitting with both hands on paddles touching water at X's				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup	Dont rock the boat, remain seated.				

5. Tango

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Scoring	Vickers Count	Firearm	Handgun	Rounds	9
Targets	4 paper, 1 popper, 1 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure	At the signal, draw, and engage targets T1-T2 with two (2) shots each in tactical priority (slicing the pie) from the right side of the wall. Move toward P2 engaging PP1 on the move. From P2, engage targets T3-T4 with two (2) shots each in tactical priority (slicing the pie) from either side.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					

6. Cleaning Up

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Scoring	Vickers Count	Firearm	Handgun	Rounds	12
Targets	6 paper, 2 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure	From P1 load and engage T1 with two (2) rounds each. Then take cover behind the table and engage T2-T6 from around either side of the table with two (2) rounds each.				
Start pos	Gun is unloaded with slide forward and hammer down and lying on table with all ammunition.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					