

1. Shoot n' scoot

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Scoring	Unlimited	Firearm	Handgun	Rounds	10
Targets	2 paper, 2 plates,	Total	4 targets	Strings	1
Scenario & Procedure	Shooter starts loaded and holstered hands at surrender. On the audible signal shooters engage 2 plates from 15m line, move to secondary position to engage paper target 1 by firing 2 shots to the body and to shots to the head. shooter then changes magazines and retaining changed mag. Then shooter drops to one knee to engage paper target 2, 2 body and 2 head				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Double tap

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Scoring	Unlimited	Firearm	Handgun	Rounds	24
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	Gun loaded and holstered hands at surrender, on audible signal present firearm and shoot 2 shots at the body of each target then complete a mag change and shoot 2 shots per head of each target.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Jhon wick

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Scoring	Unlimited	Firearm	Handgun	Rounds	6
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					