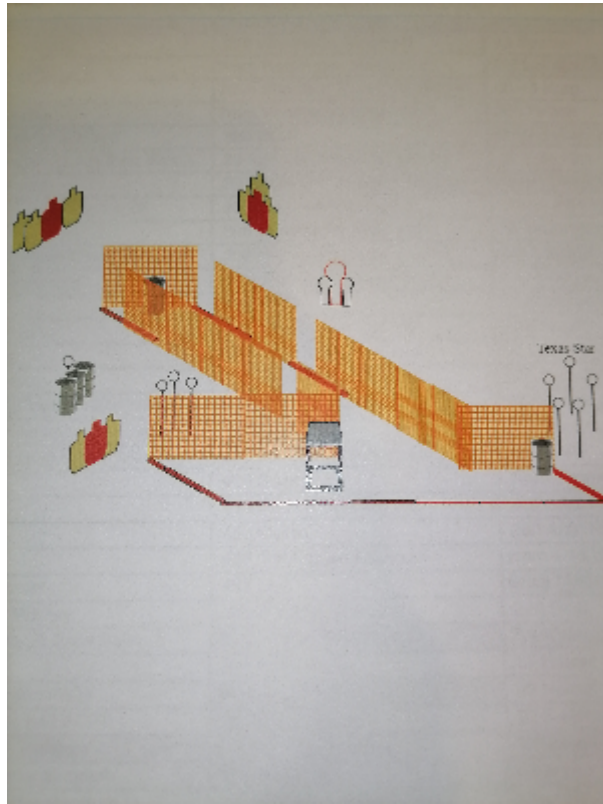
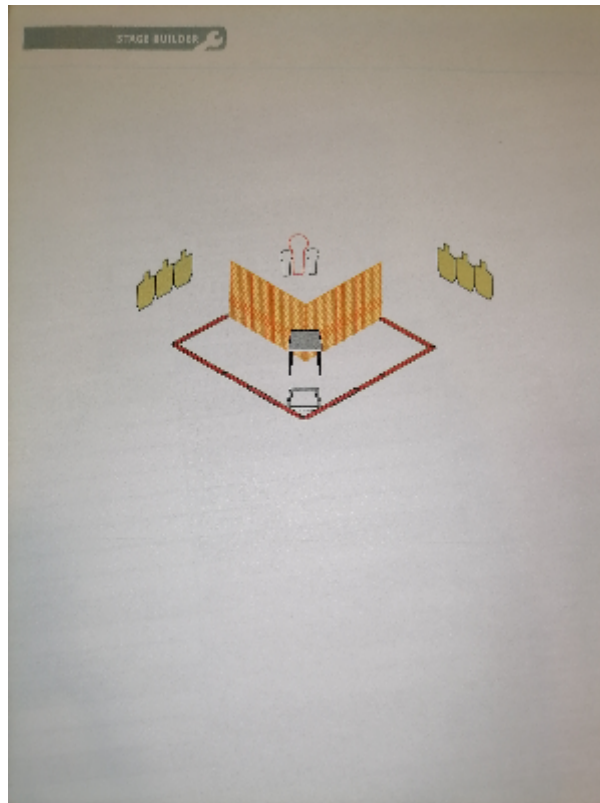


# 1. Gunfighter Alleyway



Scoring	Unlimited	Firearm	Handgun	Rounds	27
Targets	8 paper, 2 popper, 9 plates, 4 no-shoot	Total	19 targets	Strings	1
Scenario & Procedure	Shooter Starts in the block loaded and holstered. On the audible signal engage targets as they become visible. Red targets and plates indicate hostage (no shoot) targets. Fastest time and most accurate shot placement will determine the winner of the stage.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 2. Threading the needle



Scoring	Unlimited	Firearm	Handgun	Rounds	14
Targets	6 paper, 2 popper, 1 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure	Shooter starts condition 4 firearm on the table, hands at surrender. on the audible signal shooter picks up firearm and moves either to the right or left and engage targets as they become visible.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					