

1. P1

NO IMAGE

Scoring	something	Firearm	Handgun	Rounds	22
Targets	11 paper, 2 no-shoot	Total	11 targets	Strings	1
Scenario & Procedure					
Start pos					
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. r1

NO IMAGE

Scoring	something	Firearm	Rifle	Rounds	28
Targets	14 paper, 5 no-shoot	Total	14 targets	Strings	1
Scenario & Procedure					
Start pos					
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. sh1

NO IMAGE

Scoring	something	Firearm	Rifle	Rounds	7
Targets	7 paper,	Total	7 targets	Strings	1
Scenario & Procedure					
Start pos					
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. sr1

NO IMAGE

Scoring	something	Firearm	Sniper rifle	Rounds	6
Targets	3 paper, 1 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos					
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. p2

NO IMAGE

Scoring	something	Firearm	Handgun	Rounds	12
Targets	6 paper, 2 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos					
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					