1. One

| Scoring                    | Unlimited                       | Firearm | Handgun   | Rounds  | 13 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets                    | 6 paper, 1 popper,              | Total   | 7 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |           |         |    |
| Start pos                  |                                 |         |           |         |    |
| Start on                   | Audible signal                  |         |           |         |    |
| Stop on                    | Last shot                       |         |           |         |    |
| Penalties                  | As per current edition of rules |         |           |         |    |
| Safety                     | L/R                             |         |           |         |    |
| Setup                      |                                 |         |           |         |    |



| Scoring                    | Unlimited                       | Firearm | Handgun   | Rounds  | 16 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets                    | 8 paper,                        | Total   | 8 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |           |         |    |
| Start pos                  |                                 |         |           |         |    |
| Start on                   | Audible signal                  |         |           |         |    |
| Stop on                    | Last shot                       |         |           |         |    |
| Penalties                  | As per current edition of rules |         |           |         |    |
| Safety                     | L/R                             |         |           |         |    |
| Setup                      |                                 |         |           |         |    |

| Scoring                    | Unlimited                       | Firearm | Handgun    | Rounds  | 16 |
|----------------------------|---------------------------------|---------|------------|---------|----|
| Targets                    | 5 paper, 6 popper,              | Total   | 11 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |            |         |    |
| Start pos                  |                                 |         |            |         |    |
| Start on                   | Audible signal                  |         |            |         |    |
| Stop on                    | Last shot                       |         |            |         |    |
| Penalties                  | As per current edition of rules |         |            |         |    |
| Safety                     | L/R                             |         |            |         |    |
| Setup                      |                                 |         |            |         |    |



| Scoring                    | Unlimited                       | Firearm | Handgun   | Rounds  | 12 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets                    | 6 paper,                        | Total   | 6 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |           |         |    |
| Start pos                  |                                 |         |           |         |    |
| Start on                   | Audible signal                  |         |           |         |    |
| Stop on                    | Last shot                       |         |           |         |    |
| Penalties                  | As per current edition of rules |         |           |         |    |
| Safety                     | L/R                             |         |           |         |    |
| Setup                      |                                 |         |           |         |    |



| Scoring                    | Unlimited                       | Firearm | Handgun   | Rounds  | 16 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets                    | 8 paper,                        | Total   | 8 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |           |         |    |
| Start pos                  |                                 |         |           |         |    |
| Start on                   | Audible signal                  |         |           |         |    |
| Stop on                    | Last shot                       |         |           |         |    |
| Penalties                  | As per current edition of rules |         |           |         |    |
| Safety                     | L/R                             |         |           |         |    |
| Setup                      |                                 |         |           |         |    |