## 1. The last Coke

RULES: IDPA Rules	Created By: NuuttiHolopainen		
START POSITION: Sitting on a chair holdin a can with both hands, Gun loaded to division capacity o	in the table.		
SCENARIO:	SCORING: Unlimited		
known world. The hiss attracts your coke craving neighbours to visit. The coke is yours, protect it! Do not shoot your kids, no matter how much you hate them.	ROUND COUNT: 12		
	TARGETS: 6		
	DISTANCE: T1 - T6 7 meters (or so)		
At the start mark, grab the weapon and engage T1 - T3. Move behind barrels to	SCORED HITS:		
o cover and engage T4 - T6.	PENALTIES:		
	CONCEALMENT: No		
	NOTES:		





Scoring	Unlimited	Firearm	Handgun	Rounds	12			
Targets	6 paper, 2 no-shoot	Total	6 targets	Strings	1			
Scenario &	You are just starting to clean your gun. You open the last can of coke in the known world. The hiss attracts your coke craving neigbours to							

Scenario
& Procedure

You are just starting to clean your gun. You open the last can of coke in the known world. The hiss attracts your coke craving neigbours to visit. The coke is yours, protect it! Do not shoot your kids, no matter how much you hate them

Start pos
Start on
Audible signal
Last shot
Penalties
Safety
L90 /R90

Setup