

1. Always Bring a Knife to a Gunfight

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Scoring	Vickers Count	Firearm	Handgun	Rounds	18
Targets	6 paper,	Total	6 targets	Strings	1
Scenario & Procedure	Starting at P1 back to T1 knife in weak hand and strong hand on holstered gun. At signal stab T1 and face and draw weapon and engage T2 with Mozambique, While moving to P2 engage T3 with 3 rounds. From P2 engage T4 and T5 with 3 rounds each. Move to P3 and engage T5 and T6 with 3 rounds each.				
Start pos	Knife in weak hand, strong hand on holstered & loaded gun				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. All Exits Blocked

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Scoring	Vickers Count	Firearm	Handgun	Rounds	14
Targets	8 paper, 1 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure	Starting at P1 , at the signal pick up your gun and spare ammo, stow the ammo and proceed to P2, from cover at P2 engage T1 and T2 with 2 rounds each, move to P3 and repeat with 2 rounds to T3 and T4, Move to P4 and engage T5 if a threat and T6 then off to P5 and engage T7 if a threat and T8 Note : Movable non-threat hands can be changed between T5 and T7				
Start pos	Seated with Gun and ammo on table				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Blackout Robbery

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Scoring	Vickers Count	Firearm	Handgun	Rounds	12
Targets	4 paper, 3 plates, 1 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	Starting at P1 on the signal draw and engage T1 thru T3 in TACTICAL SEQUENCE with 2 rounds each. Then take cover at P2 and from the left side of the barrel engage S1 thru S3 . At some point T4 will be activated by the score keeper engage it immediately with 3 rounds then finish the steel.				
Start pos	Hands on counter, Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Sliding hits a rough spot

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Scoring	Vickers Count	Firearm	Handgun	Rounds	12
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure	Starting at P1 walk to towards P2, at the signal draw and engage T1 with 2 rounds, then turn and engage T2 and T3 with 2 rounds, move to P3 and engage T4 and T5 with 3 rounds each				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. Move and Shoot Drill

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Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	18
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure	Starting at P1 at signal draw and engage T1 from retention with 6 rounds, perform a slide lock reload and move to P2. (May not move till reload complete). From P2 engage T2 and T3 with a Mozambique (2 to the body, 1 to the head). Perform a Tactical Reload and move to P3, from P3 engage T4 and T5 with 3 rounds each. Note: T1 will have center of target removed. Any shots outside of center will be scored as points down.				
Start pos	First magazine down loaded to 6 rounds, hands in surrender position, gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					