1. Waterloo

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	4 paper, 3 no-shoot	Total	4 targets	Strings	1
Scenario & Procedure	From signal, shoot T1 6 times from retention. T2-T4 2 to the body and 2 to t	he head in the oper	n.		
Start pos	Normal standing in SP, facing downrange. Gun loaded and holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Welcome home

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	6 paper, 1 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure	From signal, shoot T1-T6 3 times each				
Start pos	Normal standing in SP, facing downrange. Gun loaded and holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Jump

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	7 paper, 3 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	From signal, shoot T1 3 head, 3 body. T2-T7 2 shots each.				
Start pos	Normal standing in SP, revolver unloaded on the table and all the loading de	evices on the table.			
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. At the alley

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	8 paper, 4 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure	After signal, draw and engage T1 on retention four (4) times then engage ta Move to PoC2 and engage T5. Move to PoC3 and engage T6 and from PoC	-			and T4.
Start pos	Normal standing in SP, facing downrange. Gun loaded and holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. 1st person shoot competition

Scoring	Limited	Firearm	Handgun	Rounds	18
Targets	3 paper, 1 no-shoot	Total	3 targets	Strings	2
Scenario & Procedure	String 1: At signal, turn and shoot 2 rounds torso and 1, head in any order, s and 1, head in any order, weak hand only.	strong hand only. S	tring 2: At signal, tur	n and shoot 2 round	ds torso
Start pos	Normal standing in SP, facing uprange. Gun loaded and holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. ..and then a little nap..

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	6 paper,	Total	6 targets	Strings	1
Scenario & Procedure	From signal, shoot T1-T6 2 times to body and 1 time to the head, lying on yo	our back.			
Start pos	Lying on the back, revolver loaded on SP, facing downrange.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

7. Behind the curtain

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper,	Total	9 targets	Strings	1
Scenario & Procedure	From signal, shoot T1-T9 2 times each. T7-T9 are behind soft cover and are	e in the open.			
Start pos	Normal standing in SP, facing downrange. Gun loaded and holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

8. Neigbourghood

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 2 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure	From signal, shoot T1-T3 in the open, T4-T9 in tactical priority				
Start pos	Normal standing in SP, facing downrange. Gun loaded on the table, loading	devices stoved pro	operly		
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

9. Moulin rouge

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	5 paper, 3 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure	From signal, shoot T1 6 times in the open. T2-T5 3 times.				
Start pos	Normal standing in SP, facing downrange. Gun loaded and holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					