

# 1. Bad Lunch Today

**NO IMAGE**

|                                 |  |                |           |                |    |
|---------------------------------|--|----------------|-----------|----------------|----|
| <b>Scoring</b>                  | Vickers Count                          | <b>Firearm</b> | Handgun   | <b>Rounds</b>  | 15 |
| <b>Targets</b>                  | 6 paper, 1 no-shoot                    | <b>Total</b>   | 6 targets | <b>Strings</b> | 1  |
| <b>Scenario &amp; Procedure</b> |  |                |           |                |    |
| <b>Start pos</b>                | Gun loaded & holstered seated at table |                |           |                |    |
| <b>Start on</b>                 | Audible signal                         |                |           |                |    |
| <b>Stop on</b>                  | Last shot                              |                |           |                |    |
| <b>Penalties</b>                | As per current edition of rules        |                |           |                |    |
| <b>Safety</b>                   | L/R                                    |                |           |                |    |
| <b>Setup</b>                    |  |                |           |                |    |

## 2. Here They Come And There They Go

**NO IMAGE**

|                      |                                 |         |           |         |    |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring              | Vickers Count                   | Firearm | Handgun   | Rounds  | 13 |
| Targets              | 5 paper, 1 no-shoot             | Total   | 5 targets | Strings | 1  |
| Scenario & Procedure |                                 |         |           |         |    |
| Start pos            | Gun low ready                   |         |           |         |    |
| Start on             | Audible signal                  |         |           |         |    |
| Stop on              | Last shot                       |         |           |         |    |
| Penalties            | As per current edition of rules |         |           |         |    |
| Safety               | L/R                             |         |           |         |    |
| Setup                |                                 |         |           |         |    |

### 3. Courtroom Mayhem

NO IMAGE

|                      |                                 |         |           |         |    |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring              | Vickers Count                   | Firearm | Handgun   | Rounds  | 14 |
| Targets              | 7 paper,                        | Total   | 7 targets | Strings | 1  |
| Scenario & Procedure |                                 |         |           |         |    |
| Start pos            | Gun and ammo on bailiff         |         |           |         |    |
| Start on             | Audible signal                  |         |           |         |    |
| Stop on              | Last shot                       |         |           |         |    |
| Penalties            | As per current edition of rules |         |           |         |    |
| Safety               | L/R                             |         |           |         |    |
| Setup                |                                 |         |           |         |    |

## 4. Riding Shotgun

**NO IMAGE**

|                      |                                 |         |           |         |    |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring              | Vickers Count                   | Firearm | Handgun   | Rounds  | 18 |
| Targets              | 6 paper,                        | Total   | 6 targets | Strings | 1  |
| Scenario & Procedure |                                 |         |           |         |    |
| Start pos            | Gun out window                  |         |           |         |    |
| Start on             | Audible signal                  |         |           |         |    |
| Stop on              | Last shot                       |         |           |         |    |
| Penalties            | As per current edition of rules |         |           |         |    |
| Safety               | L/R                             |         |           |         |    |
| Setup                |                                 |         |           |         |    |

## 5. Drill Round About

**NO IMAGE**

|                      |                                 |         |           |         |    |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring              | Vickers Count                   | Firearm | Handgun   | Rounds  | 18 |
| Targets              | 6 paper,                        | Total   | 6 targets | Strings | 1  |
| Scenario & Procedure |                                 |         |           |         |    |
| Start pos            | Gun holstered                   |         |           |         |    |
| Start on             | Audible signal                  |         |           |         |    |
| Stop on              | Last shot                       |         |           |         |    |
| Penalties            | As per current edition of rules |         |           |         |    |
| Safety               | L/R                             |         |           |         |    |
| Setup                |                                 |         |           |         |    |