

3. Black Hawk Down

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Scoring	Vickers Count	Firearm	Handgun, Rifle	Rounds	22
Targets	9 paper,	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	As per COF briefing				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Scrap yard - CPT DMG

No image

Scoring	Vickers Count	Firearm	Handgun, Shotgun	Rounds	12
Targets	1 popper, 4 plates, 7 frangible, 1 no-shoot	Total	12 targets	Strings	1
Scenario & Procedure					
Start pos	As per briefing				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. Tyre yard CPT DMG modified

No image

Scoring	Vickers Count	Firearm	Handgun, Shotgun	Rounds	15
Targets	4 paper, 5 plates, 2 frangible, 2 no-shoot	Total	11 targets	Strings	1
Scenario & Procedure					
Start pos	As per briefing				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. SADPA POSTAL V-Drill Modified

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Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	18
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Rifle loaded in "Patrol Ready" condition				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

7. Speed CPT DMG

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Scoring	Limited Vickers Count	Firearm	Shotgun	Rounds	6
Targets	6 popper,	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

8. Accuracy is final CPT DMG

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Scoring	Limited Vickers Count	Firearm	Handgun, Rifle	Rounds	24
Targets	8 paper,	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

9. Alley Hell CPT DMG

No image

Scoring	Vickers Count	Firearm	Handgun, Rifle	Rounds	16
Targets	8 paper, 2 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

11. Hold the phone

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Scoring	Vickers Count	Firearm	Handgun	Rounds	5
Targets	2 paper, 1 frangible,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					