

**1. shoot it**

**No image**

|                                 |                                |                |            |                |    |
|---------------------------------|--------------------------------|----------------|------------|----------------|----|
| <b>Scoring</b>                  | Vickers Count                  | <b>Firearm</b> | Handgun    | <b>Rounds</b>  | 13 |
| <b>Targets</b>                  | 12 paper, 1 plates, 1 no-shoot | <b>Total</b>   | 13 targets | <b>Strings</b> | 1  |
| <b>Scenario &amp; Procedure</b> |                                |                |            |                |    |
| <b>Start pos</b>                |                                |                |            |                |    |
| <b>Start on</b>                 |                                |                |            |                |    |
| <b>Stop on</b>                  |                                |                |            |                |    |
| <b>Penalties</b>                |                                |                |            |                |    |
| <b>Safety</b>                   |                                |                |            |                |    |
| <b>Setup</b>                    |                                |                |            |                |    |

## 2. shoot it 2

No image

|                      |                               |         |           |         |   |
|----------------------|-------------------------------|---------|-----------|---------|---|
| Scoring              | Vickers Count                 | Firearm | Handgun   | Rounds  | 9 |
| Targets              | 5 paper, 4 popper, 1 no-shoot | Total   | 9 targets | Strings | 1 |
| Scenario & Procedure |                               |         |           |         |   |
| Start pos            |                               |         |           |         |   |
| Start on             |                               |         |           |         |   |
| Stop on              |                               |         |           |         |   |
| Penalties            |                               |         |           |         |   |
| Safety               |                               |         |           |         |   |
| Setup                |                               |         |           |         |   |