

1. BUG 1 "Kneeling"

NO IMAGE

Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	5
Targets	2 paper, 1 plates, 1 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & on the ground				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. BUG 2 "Card Game"

NO IMAGE

Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	5
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & on table				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. BUG 3 "Collateral A"

NO IMAGE

Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	4
Targets	1 paper, 2 popper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. BUG 4 "Collateral B"

NO IMAGE

Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	5
Targets	2 paper, 1 popper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. HG 1 "Long Story Short"

NO IMAGE

Scoring	Vickers Count	Firearm	Handgun	Rounds	18
Targets	9 paper, 3 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. HG 2 "Rapid Engagement"

NO IMAGE

Scoring	Vickers Count	Firearm	Handgun	Rounds	12
Targets	6 paper,	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

7. HG 3 "Tough Guys"

NO IMAGE

Scoring	Vickers Count	Firearm	Handgun	Rounds	10
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

8. HG 4 "Bill Drill, Again"

NO IMAGE

Scoring	Vickers Count	Firearm	Handgun	Rounds	6
Targets	3 paper, 1 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					