

1. Trouble at the Gun Store II

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Scoring	Vickers Count	Firearm	Handgun	Rounds	15
Targets	6 paper, 1 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Panera Pandemonium

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Scoring	Vickers Count	Firearm	Handgun	Rounds	15
Targets	6 paper, 1 popper, 2 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Mozambique It Up

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Scoring	Vickers Count	Firearm	Handgun	Rounds	18
Targets	6 paper, 1 popper, 1 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Forgot to Shut the Door

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Scoring	Vickers Count	Firearm	Handgun	Rounds	15
Targets	6 paper, 1 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. TMCR Standards II

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Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	14
Targets	3 paper, 2 plates,	Total	5 targets	Strings	2
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					