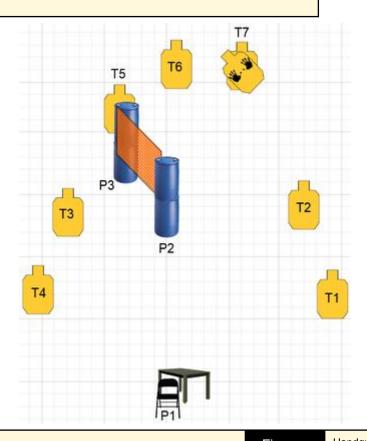
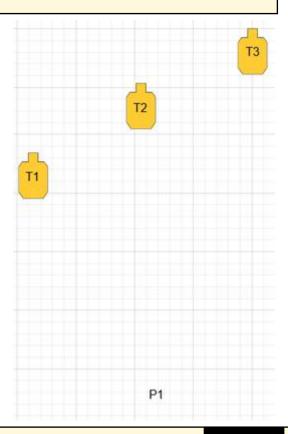
1. Your House...Invaded!



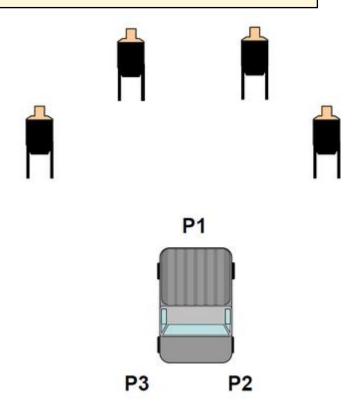
Scoring	Vickers Count	Firearm	Handgun	Rounds	14	
Targets	7 paper, 1 no-shoot	Total	7 targets	Strings	1	
Scenario & Procedure	You just returned from the range. You hear screams from the back of the house as intruders enter the kitchen from 2 separate doors. Defend yourself and your family. At the signal retrieve your weapon, engage T1-T4 in tactical priority. Move to cover behind P2 and engage T5. Move to cover behind P3 and engage T6 and T7. All targets are engaged with at least 2 rounds each.					
Start pos	Seated at P1, hands on knees. IDPA weapon loaded to division capacity in the IDPA box on the table.					
Start on	Audible signal					
Stop on	Last shot					
Penalties	As per current edition of rules					
Safety	L/R					
Setup						

2. Mozambique w/Reloads



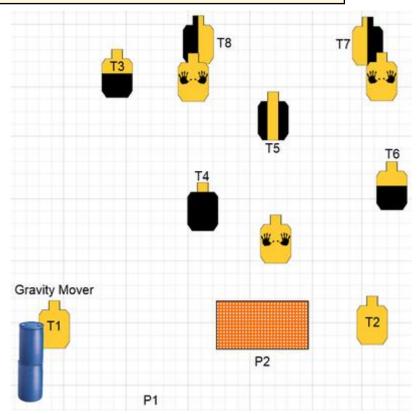
Scoring	Vickers Count	Firearm	Handgun	Rounds	9		
Targets	3 paper,	Total	3 targets	Strings	1		
Scenario & Procedure	On the signal, draw and engage T1 with two rounds to the lower score region and one to the upper. At slide lock exchange magazines and engage T2 with two rounds to the lower score region and one to the upper. At slide lock exchange magazines and engage T3 with two rounds to the lower score region and one to the upper.						
Start pos	At P1, IDPA Weapon loaded with 3 rounds only, holstered and concealed. Additional ammunition carrie						
Start on	Audible signal						
Stop on	Last shot						
Penalties	As per current edition of rules						
Safety	L/R						
Setup							

3. Zombie Apocalypse



Scoring	Vickers Count	Firearm	Handgun	Rounds	8		
Targets	4 paper,	Total	4 targets	Strings	1		
Scenario & Procedure	You are walking out to get the morning paper. As you look up you see four zething that will stop them is a head shot. At the signal, drop the coffee cup, rewith at least 2 rounds.	* *	-		- 1		
Start pos	At P1, IDPA weapon loaded to division capacity, holstered and concealed.	Strong hand bent o	ver touc				
Start on	Audible signal						
Stop on	Last shot						
Penalties	As per current edition of rules						
Safety	L/R						
Setup							

4. Slip Sliding Away



Scoring	Vickers Count	Firearm	Handgun	Rounds	16
Targets	8 paper, 3 no-shoot	Total	8 targets	Strings	1
Scenario	While at the park playing with your dog, you and others are accosted by a grake action to ensure your safety, along with defending innocent by standers	• .	· ·		

Procedure T2 while moving to P2. Then from P2 from low cover, engage T3 – T8 with at least 2 rounds each. T1 and T2 may not be re-engaged from P2.

Start pos At P1, IDPA weapon loaded to division capacity,

Start on Audible signal

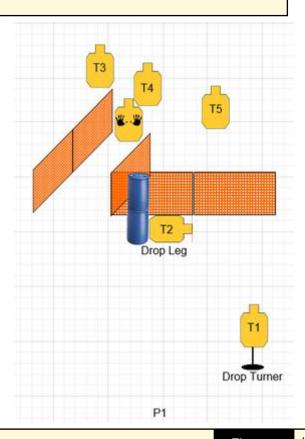
Stop on Last shot

Penalties As per current edition of rules

Safety L/I

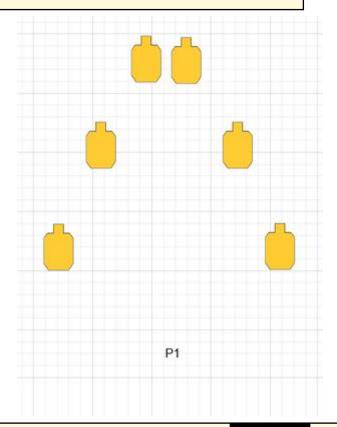
Setup

5. Rude Awakening



Scoring	Vickers Count	Firearm	Handgun	Rounds	11	
Targets	5 paper, 1 plates, 1 no-shoot	Total	6 targets	Strings	1	
Scenario & Procedure	A quiet Saturday morning is rudely interrupted by shattering glass and screa T1 (drop turner) and steel to activate drop leg T2 WHILE SEATED. T2 may Proceed into the hallway and engage remaining threats.	_				
Start pos	Reclining on the couch, feet crossed, hands holding magazine. IDPA weapon loaded to division capaci					
Start on	Audible signal					
Stop on	Last shot					
Penalties	As per current edition of rules					
Safety	L/R					
Setup						

6. The Rythm Method



Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	12	
Targets	6 paper,	Total	6 targets	Strings	1	
Scenario & Procedure	Standards Stage At the signal, engage targets in tactical priority with at least 2 rounds each.					
Start pos	At P1, IDPA weapon loaded to division capacity, holstered.					
Start on	Audible signal					
Stop on	Last shot					
Penalties	As per current edition of rules					
Safety	L/R					
Setup						