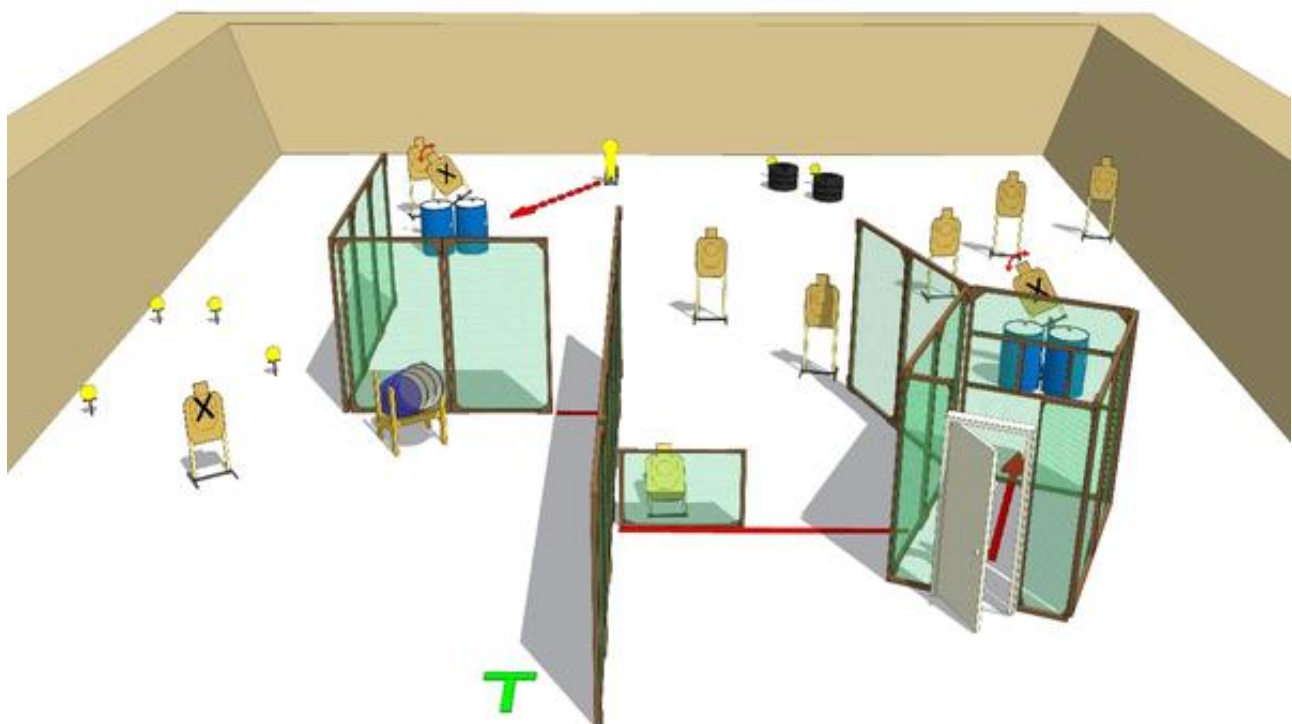
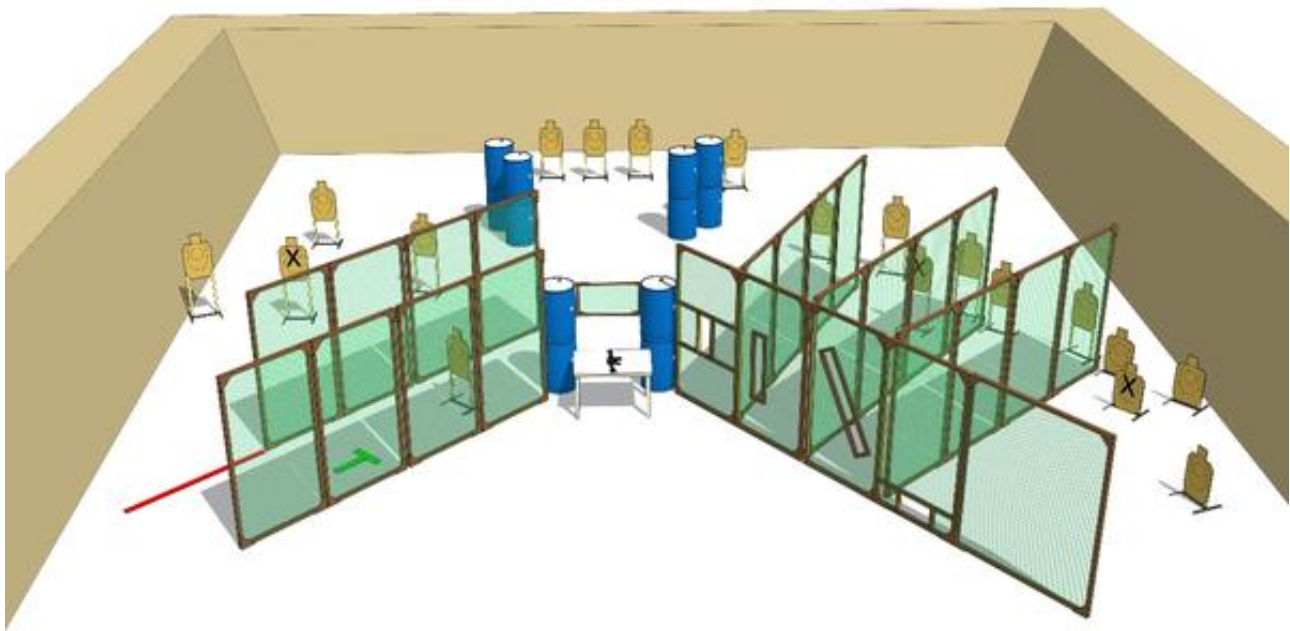


# 1. FORTRESS



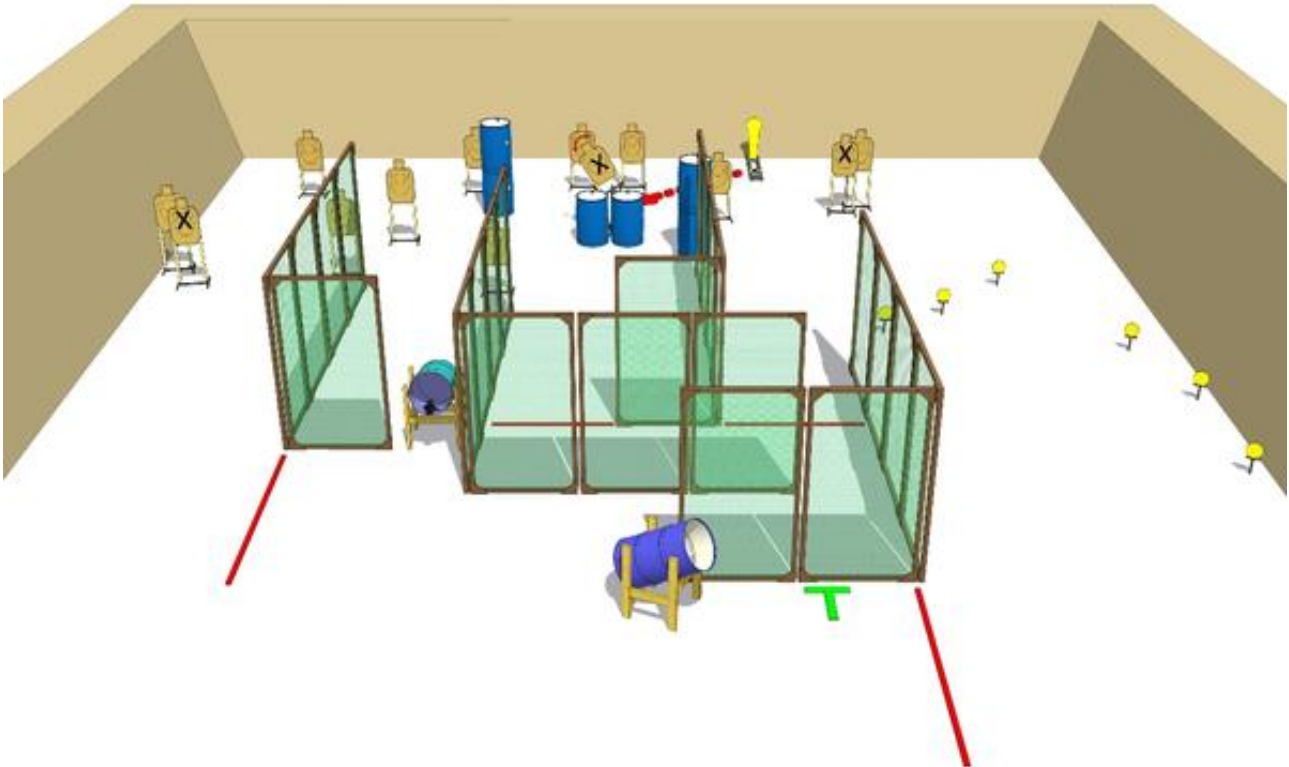
Scoring	Vickers Count	Firearm	Handgun, Shotgun	Rounds	21
Targets	7 paper, 1 popper, 6 plates, 3 no-shoot	Total	14 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered, Shotgun loaded & plus one				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 2. SPREAD 'EM



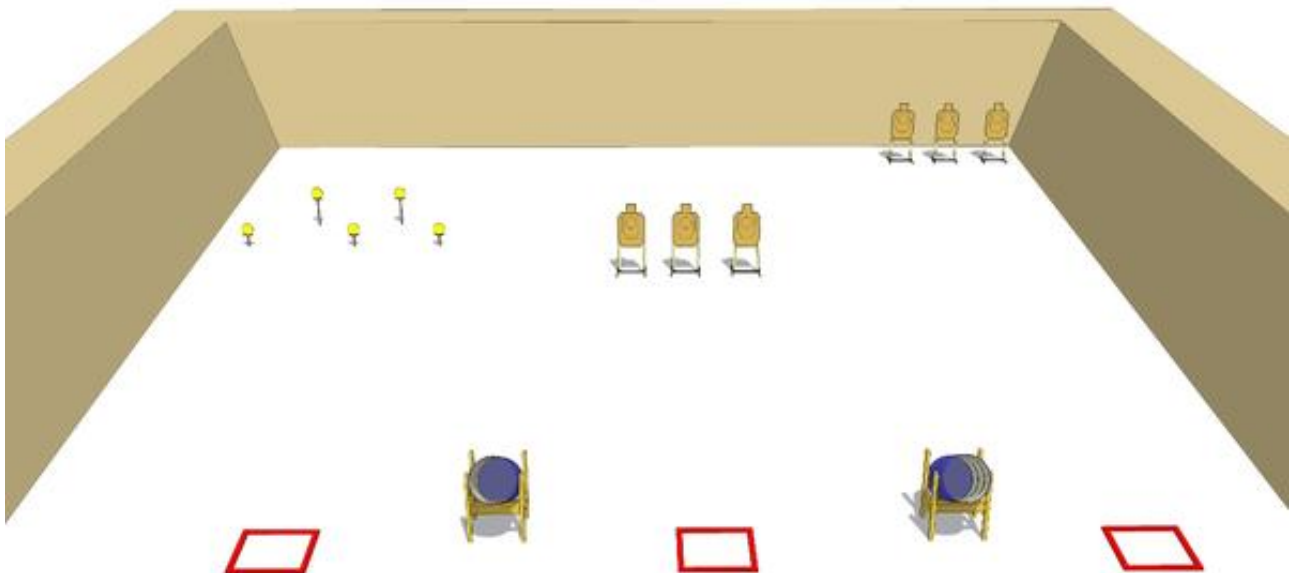
Scoring	Vickers Count	Firearm	Handgun, Rifle	Rounds	36
Targets	16 paper, 2 no-shoot	Total	16 targets	Strings	1
Scenario & Procedure					
Start pos	Handgun is loaded, but Rifle is not loaded				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

### 3. SIDE 2 SIDE



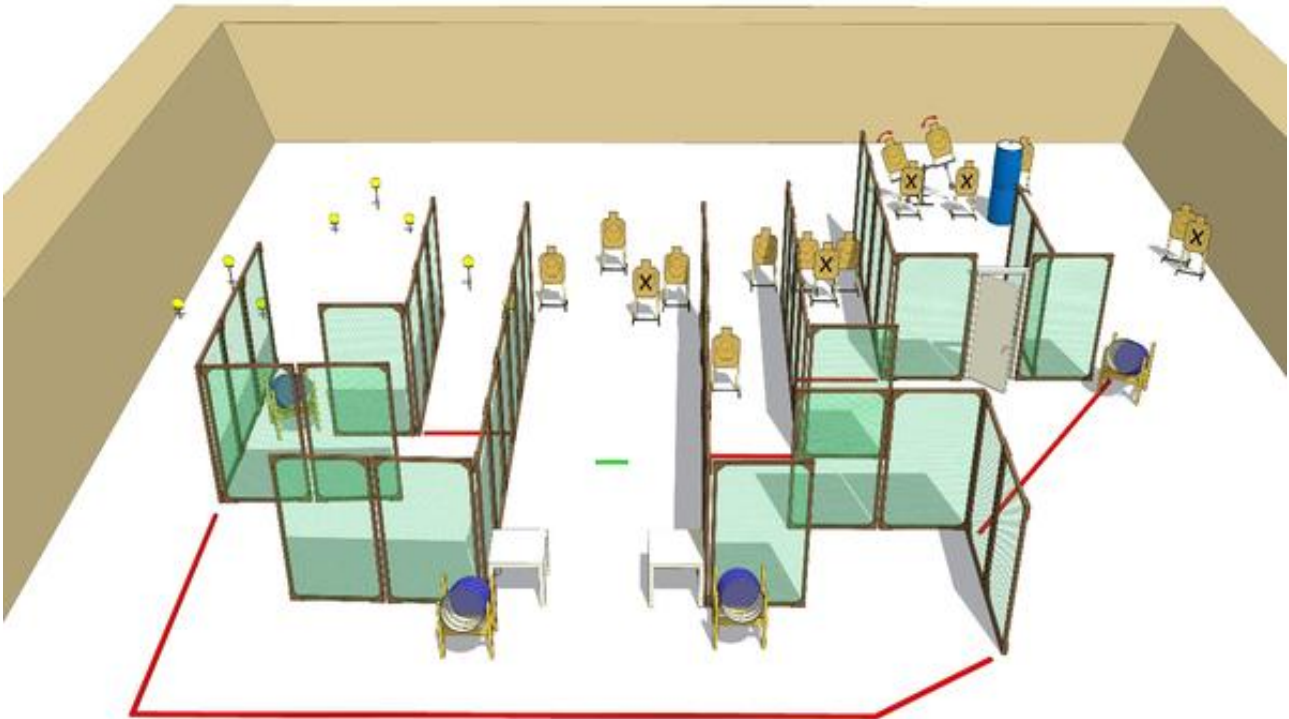
Scoring	Vickers Count	Firearm	Rifle	Rounds	27
Targets	10 paper, 1 popper, 6 plates, 4 no-shoot	Total	17 targets	Strings	1
Scenario & Procedure					
Start pos	Gun condition 2				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 4. TESTER



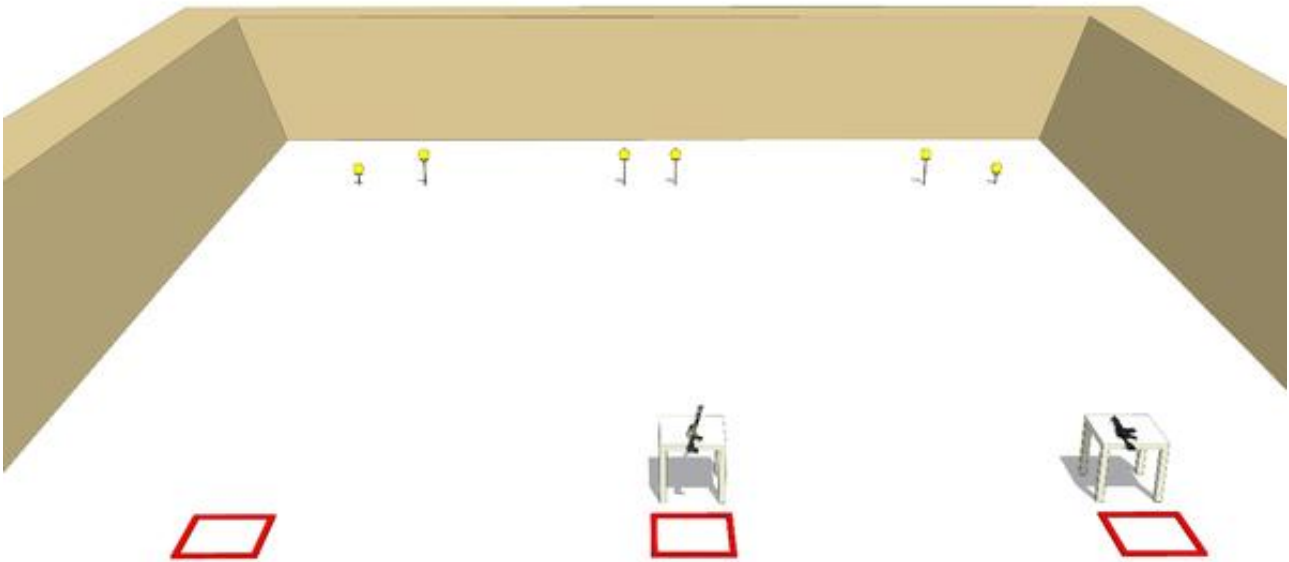
Scoring	Limited Vickers Count	Firearm	Handgun, Shotgun, Rifle	Rounds	17
Targets	6 paper, 5 plates,	Total	11 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 5. THE PROFESSIONAL



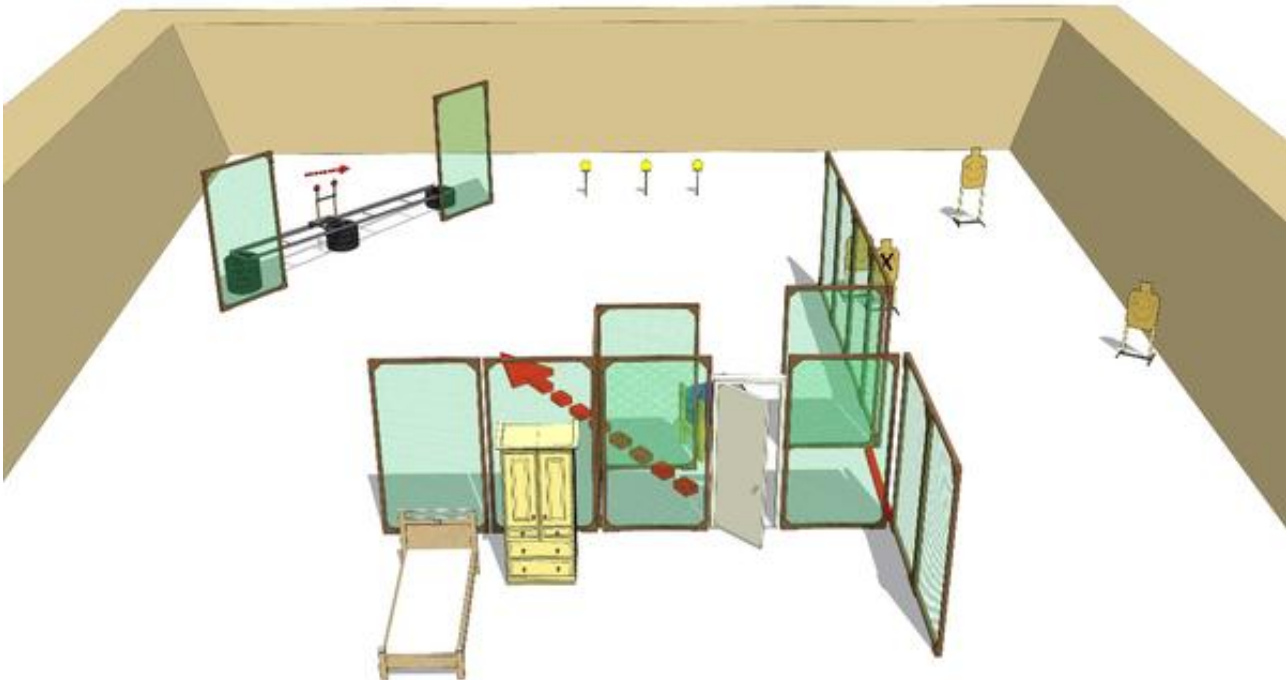
Scoring	Vickers Count	Firearm	Handgun, Shotgun, Rifle	Rounds	30
Targets	11 paper, 8 plates, 5 no-shoot	Total	19 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered, SG & RF in condition 2				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 6. HIT 'n RUN



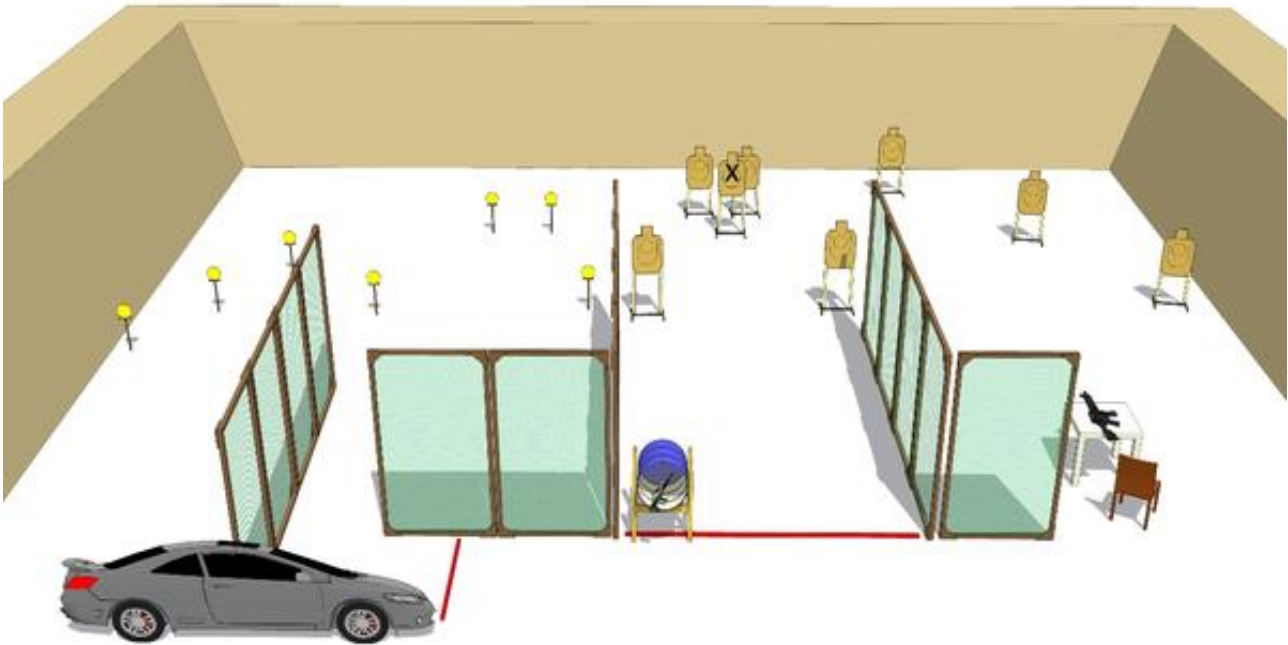
Scoring	Vickers Count	Firearm	Handgun, Shotgun, Rifle	Rounds	6
Targets	6 plates,	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Guns in condition 3				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 7. SWEET DREAM



Scoring	Vickers Count	Firearm	Shotgun, Rifle	Rounds	11
Targets	3 paper, 3 plates, 2 frangible, 1 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Guns in condition 2				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 8. RETREAT



Scoring	Vickers Count	Firearm	Handgun, Shotgun, Rifle	Rounds	21
Targets	7 paper, 7 plates, 1 no-shoot	Total	14 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered, SG in con 2 & RF in con 3				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					