

1. Hit me but not with your Black Jack

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Scoring	Vickers Count	Firearm	Handgun	Rounds	18
Targets	6 paper, 2 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure	Hit me but not with your Black Jack RULES: IDPA rules COURSE DESIGNER: John Catterall START POSITION: Start seated at table with the shooter's back touching back of the chair. Firearm loaded to division capacity and placed on the table on the designated spot. Ammo carriers loaded to division capacity and stowed per IDPA rules. Hands together holding the playing cards, with hands resting on the "X" on the table top. SCENARIO: You are playing a card game when things make a turn for the worse. PROCEDURE: At the start signal, drop the cards, pick up your pistol from the table, and engage targets T1-T6 in tactical sequence while seated				
Start pos	Gun loaded				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. El Prez v2.0

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Scoring	Vickers Count	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	START POSITION: Standing at P1 facing up range with wrists above shoulders, handgun loaded with 6 rounds only. SCENARIO: Standards PROCEDURE: On signal, turn then draw and engage targets in tactical priority (near to far) with two rounds each, perform a slide lock reload and reengage each target with 2 rounds each in tactical priority				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. TERRORIST ATTACK

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Scoring	Vickers Count	Firearm	Handgun	Rounds	10
Targets	5 paper, 1 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure	SCENARIO: YOU ARE AN AIR MARTIAL ON A COMMERCIAL FLIGHT WHEN ALL OF A SUDDEN YOU HEAR GUNFIRE IN THE PASSENGER AREA,ITS A HIJACK,GET THEM FIRST. PROCEEDURE: AT P1,ON SIGNAL DRAW,OPEN DOOR AND ENGAGE T1 T2 T3 T4 T5 WITH A MINIMUM OF 3 SHOTS EACH.(S/O BE CAREFUL OF SWEEPING THE HAND WHILE OPENING DOOR)				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Around the wal

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Scoring	Vickers Count	Firearm	Handgun	Rounds	8
Targets	4 paper,	Total	4 targets	Strings	1
Scenario & Procedure	SCENARIO: fundamentals long shot drill PROCEEDURE: Starting at P1 engage T1&T2; from either side of barricade (3 shots each) perform a tactical reload then move to P2 engage T3&T4; from either side of the barricade				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. ALLEY

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Scoring	Vickers Count	Firearm	Handgun	Rounds	18
Targets	9 paper, 1 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure	SCENARIO: You take a shot cut though an alley, you interrupt a gang meeting. They don't like you. take cover and defend your self. PROCEEDURE: Standing at P1 hands relaxed at sides. At start draw go prone and take cover under barricade. Engage in Tactical Priority. All reloads come from belt. Two shots on each targe				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. Ambush

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Scoring	Vickers Count	Firearm	Handgun	Rounds	14
Targets	7 paper, 1 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	SCENARIO: Walking home, you decide to take a short cut (Bad Idea) PROCEEDURE: Start at P1 hands relaxed at sides. You may go Left or Right using all available cover. Advance to P2 you may reengage T5 from P2 if you like. T1-T5 must be engaged from P1				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					