

# 1. Watch out for the Mummy

No image

Scoring	Vickers Count	Firearm	Handgun	Rounds	14
Targets	7 paper, 2 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	SCENARIO: This is a Scenario Stage. You are an archeologist deciphering hieroglyphics in an Egyptian tomb. As you are reading the text out loud you realize you have just spoken a segment about the dead rising. You look up to see a group of mummies exiting their graves and attacking your team. PROCEDURE: At the buzzer, the shooter will flip the table up and kneel behind it for cover. Shooter will engage T1 - T7 in tactical priority with 2 rounds each. Bonus: If shooter only shoots a target in the head once, it will be considered neutralized and no other shot is required on that target				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 2. 09-06-2014 stage3

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Scoring	Vickers Count	Firearm	Handgun	Rounds	8
Targets	4 paper, 2 no-shoot	Total	4 targets	Strings	1
Scenario & Procedure	SCENARIO: 2 non-threats being held by 2 targets each. PROCEDURE: Everyone get 2 shots freestyle. Then must shoot each target 2 times with strong hand				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

### 3. Speed Trap 18 rds

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Scoring	Vickers Count	Firearm	Handgun	Rounds	16
Targets	8 paper, 2 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure	SCENARIO: Standards PROCEDURE: From P1 engage each target with two rounds each				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 4. Attack of the Enraged Chi - Weenies

No image

Scoring	Vickers Count	Firearm	Handgun	Rounds	14
Targets	7 paper,	Total	7 targets	Strings	1
Scenario & Procedure	SCENARIO: You are walking your pet dog when you are charged by a pack of enraged Chihuahua Dachshund mixes. Their bulging eyes, domed foreheads, churning little legs and snapping fangs promise many painful bites to your ankles. You secure your beloved Fluffy and engage the Chi-Weenies. PROCEDURE: At the start signal you pick up your dog and step up to stand with both feet on stool. Draw and engage T1 - T7 FAR TO NEAR. You must continue to hold dog and stand with both feet on stool while shooting and reloading				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 5. Sep 2 Trading Place S8

No image

Scoring	Vickers Count	Firearm	Handgun	Rounds	14
Targets	7 paper, 2 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	SCENARIO: You have to take out some terrorists at the mini mart yada yada PROCEDURE: 2ea tac sequence T1-T2 on retreat then T3-4-5 on the move to P2 then T6-T7 from cover				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 6. Out for a stroll

No image

Scoring	Vickers Count	Firearm	Handgun	Rounds	10
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure	SCENARIO: Your out for a stroll with your best guy or gal. When out of nowhere, a gang banger with a knife demands your wallet. Take the gangbanger out. After dealing with him, his buddies attack. Take cover and finish business. PROCEDURE: At signal, draw and fire 3 shots on T1 from retention. Move to P2, drop companion, and engage T2-T5 with 2 shots each in tactical priorit				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					