

# 1. Passage Mayhem

No image

Scoring	Unlimited	Firearm	Shotgun, Rifle	Rounds	18
Targets	6 paper, 2 popper, 4 frangible,	Total	12 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 2. Handgun Shotgun

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Scoring	Unlimited	Firearm	Handgun, Shotgun	Rounds	12
Targets	3 paper, 6 frangible, 1 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

### 3. Shotgun-Rifle

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Scoring	Unlimited	Firearm	Shotgun, Rifle	Rounds	20
Targets	6 paper, 2 popper, 6 frangible, 2 no-shoot	Total	14 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 4. Lying down Shootin'

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Scoring	Unlimited	Firearm	Rifle	Rounds	6
Targets	1 paper,	Total	1 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 5. Multigun all of us

No image

Scoring	Unlimited	Firearm	Handgun, Shotgun, Rifle	Rounds	18
Targets	2 paper, 6 frangible,	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 6. Far and Away Rifle

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Scoring	Unlimited	Firearm	Rifle	Rounds	12
Targets	2 paper,	Total	2 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					