

1. Distance

NO IMAGE

Scoring	Limited	Firearm	Handgun	Rounds	18
Targets	1 paper,	Total	1 targets	Strings	2
Scenario & Procedure	String 1 At P1 engage target with 4 rounds standing and 4 rounds kneeling. String 2 At P1 engage target with 6 rounds standing and 4 rounds prone				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Reloading practise

NO IMAGE

Scoring	Limited	Firearm	Handgun	Rounds	15
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	Standing @ P1 engage each target with 2 rounds each, do a slide lock reload, engage each target with 1 head shot each and do a loaded chamber reload and engage each target with 2 rounds each				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Zombies in the park

NO IMAGE

Scoring	Unlimited	Firearm	Handgun	Rounds	15
Targets	5 paper, 2 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure	Sitting at P1, engage T1 & T2 with 2 rounds each, then go to P2(using cover) and engage T1&T2; with 1 heads shot each, engage T3-T6 with 2 body shots and 1 head shot each using cover				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Zombies handgun

NO IMAGE

Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	4 paper, 2 no-shoot	Total	4 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. Strong hand, Weak hand, head shots

NO IMAGE

Scoring	Limited	Firearm	Handgun	Rounds	18
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	Standing at P1, draw and engage T1-T3 with 2 rounds each, to the head, transition to strong hand and engage T1-T3 with 2 rounds each, to the body, strong hand only, move to P2 and engage T1-T3 with 2 rounds each to the body, weak hand only, reload as necessary				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. Criss ross

NO IMAGE

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure	Start at P1, at the start signal engage all targets with 2 shots each, but order of engagement must be T1, T2, T1, T3, T1, T4, T1,T5, T1.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					