

1. Construction Site Blues

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	15
Targets	7 paper, 1 popper, 1 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure	Facing range left, at the signal, draw, move and engage T1&T2; while moving to cover. Engage T3-T6 from cover and engage PP1 and T7 thru the barrel. Kneeling is optional.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	As Marked				
Setup	PP1 covers "0" down on T7				

2. Dirty Dishes

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	14
Targets	7 paper, 2 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	At the signal, remove hands from water, turn and retrieve your gun from the box. While stationary, engage T1&T2; with 2 shots each. Advance through P2&P3; and engage threat targets as the become visible, using cover, with 2 shots each.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	As marked				
Setup	Standing at wash basin, hands on the bottom of the basin.				

3. Undercover

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	6 paper, 1 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure	At the signal, engage T1-T3, using cover at P1, Mozambique. Move to P2, engage T4 thru the port, Mozambique. Advance to P3 and engage T5&T6; under the wall with 2 shots each.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R as marked				
Setup					

4. Bad Day to Park Your Car

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	14
Targets	6 paper, 1 popper, 1 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	At the signal, draw, move toward cover at P2 while engaging T1 with 3 shots. Continue to use cover and engage all other targets with 2 shots and steel down. PP1 activates T4 (non-disappearing). No make up shots on T1 after reaching cover.				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R as marked				
Setup					