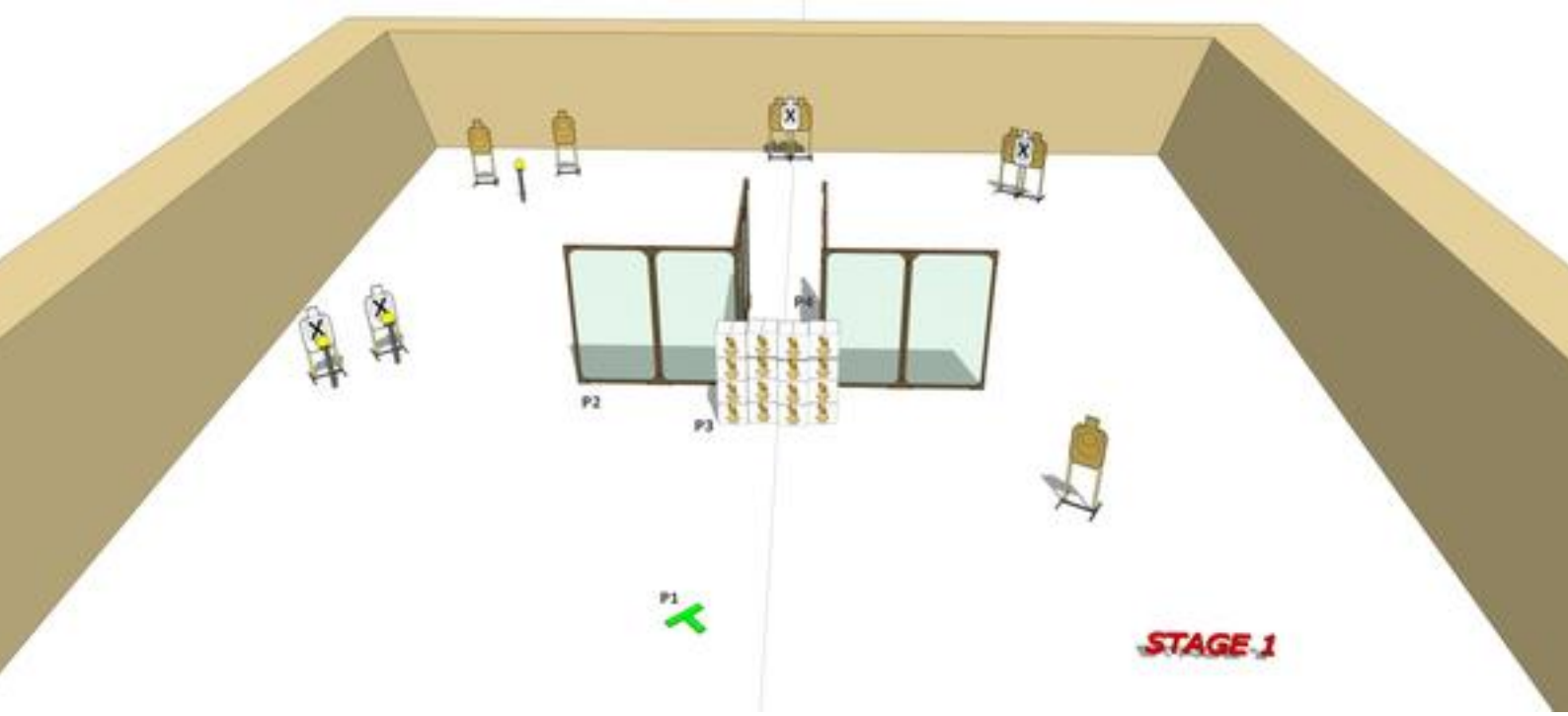
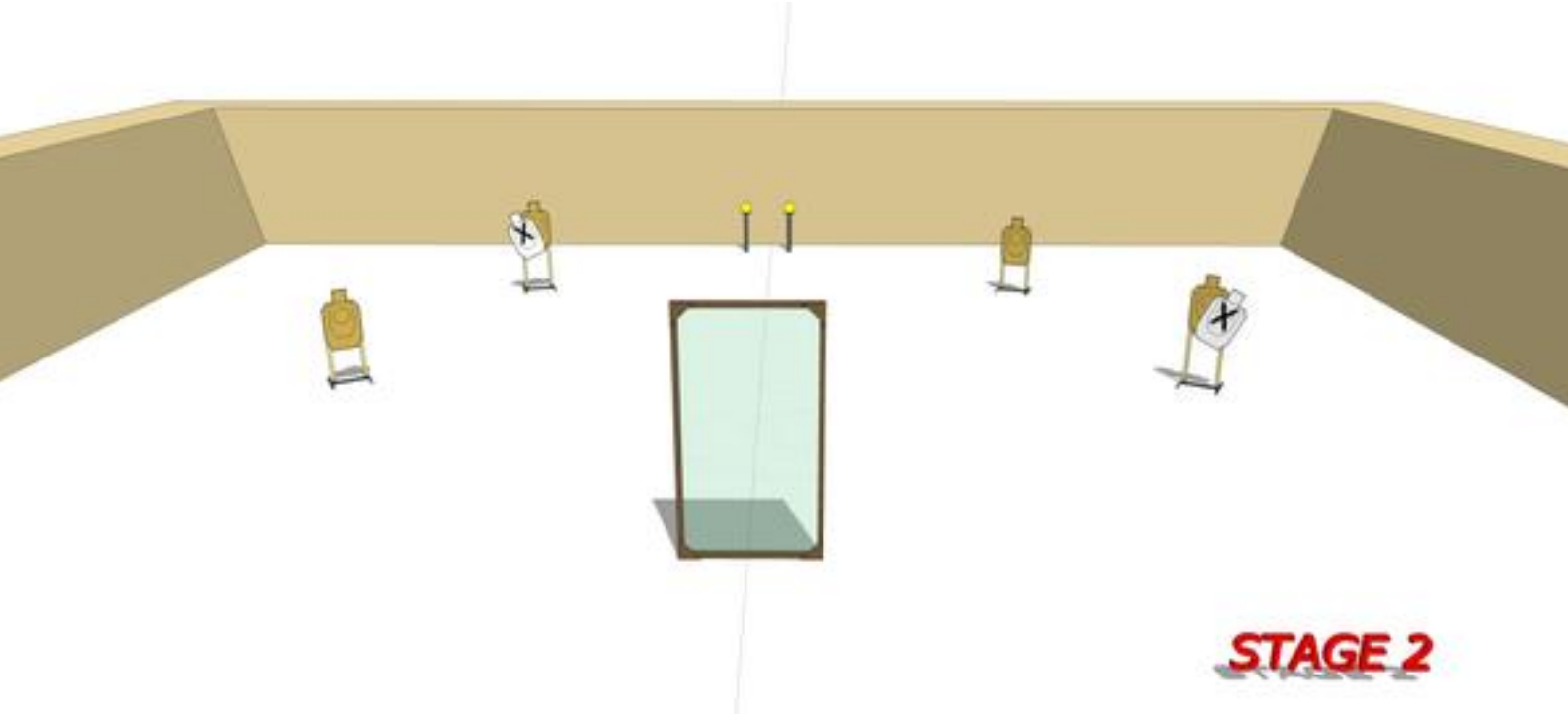
1. Box Wall



Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	7 paper, 3 plates, 4 no-shoot	Total	10 targets	Strings	1

Scenario & Procedure	
Start pos	Con 1 [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

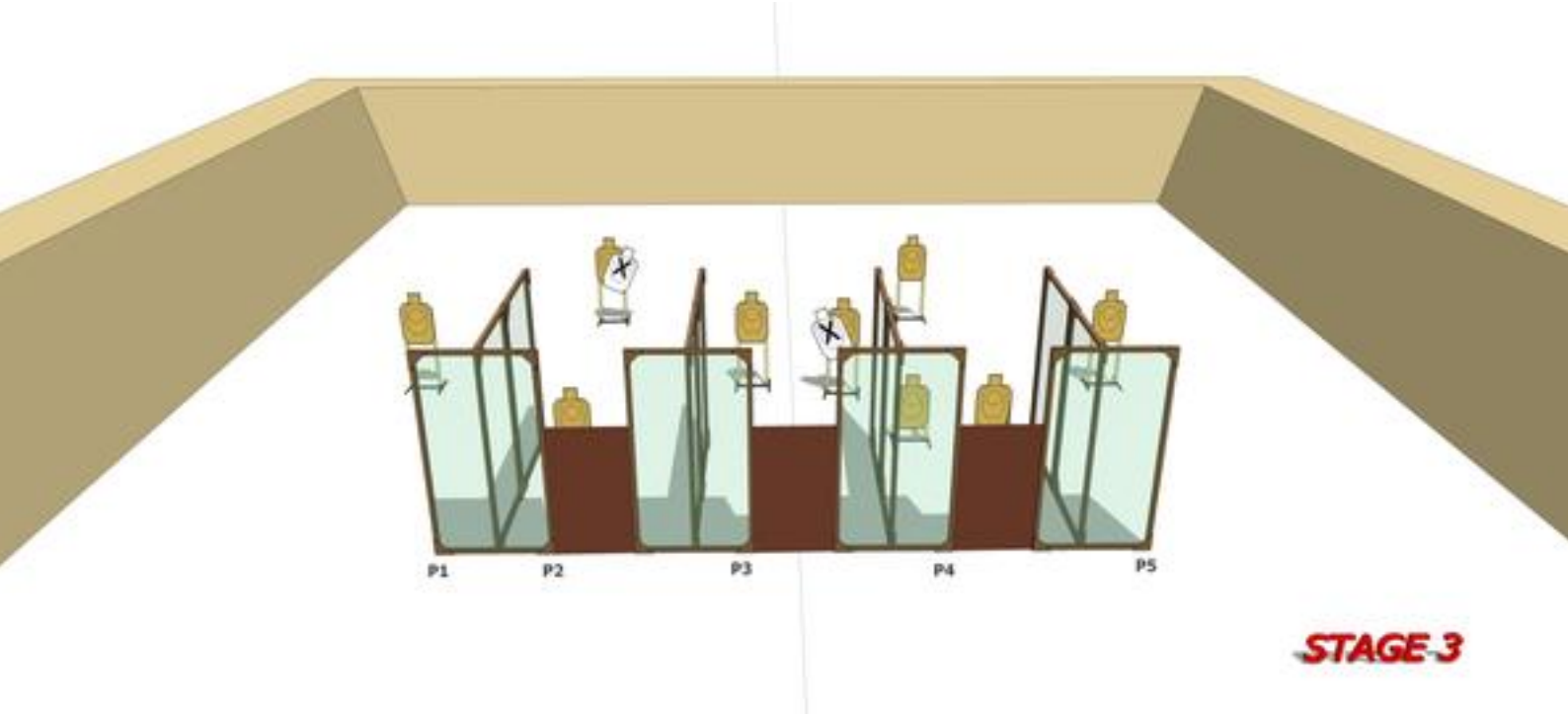
2. Barricade



Scoring	Unlimited	Firearm	Handgun	Rounds	10
Targets	4 paper, 2 plates, 2 no-shoot	Total	6 targets	Strings	1

Scenario & Procedure	
Start pos	Con 2 [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

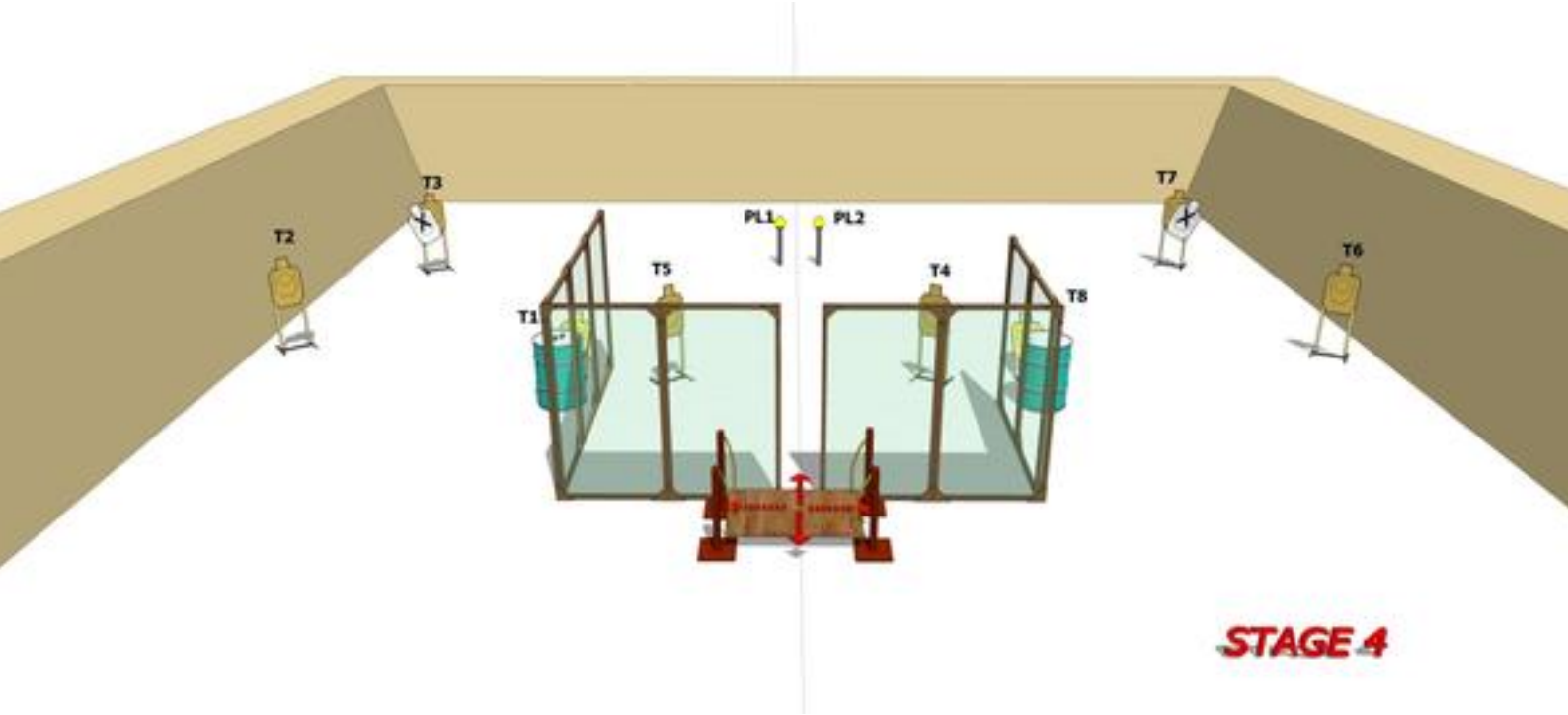
3. Stalls



Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 2 no-shoot	Total	9 targets	Strings	1

Scenario & Procedure	
Start pos	Con 1 [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

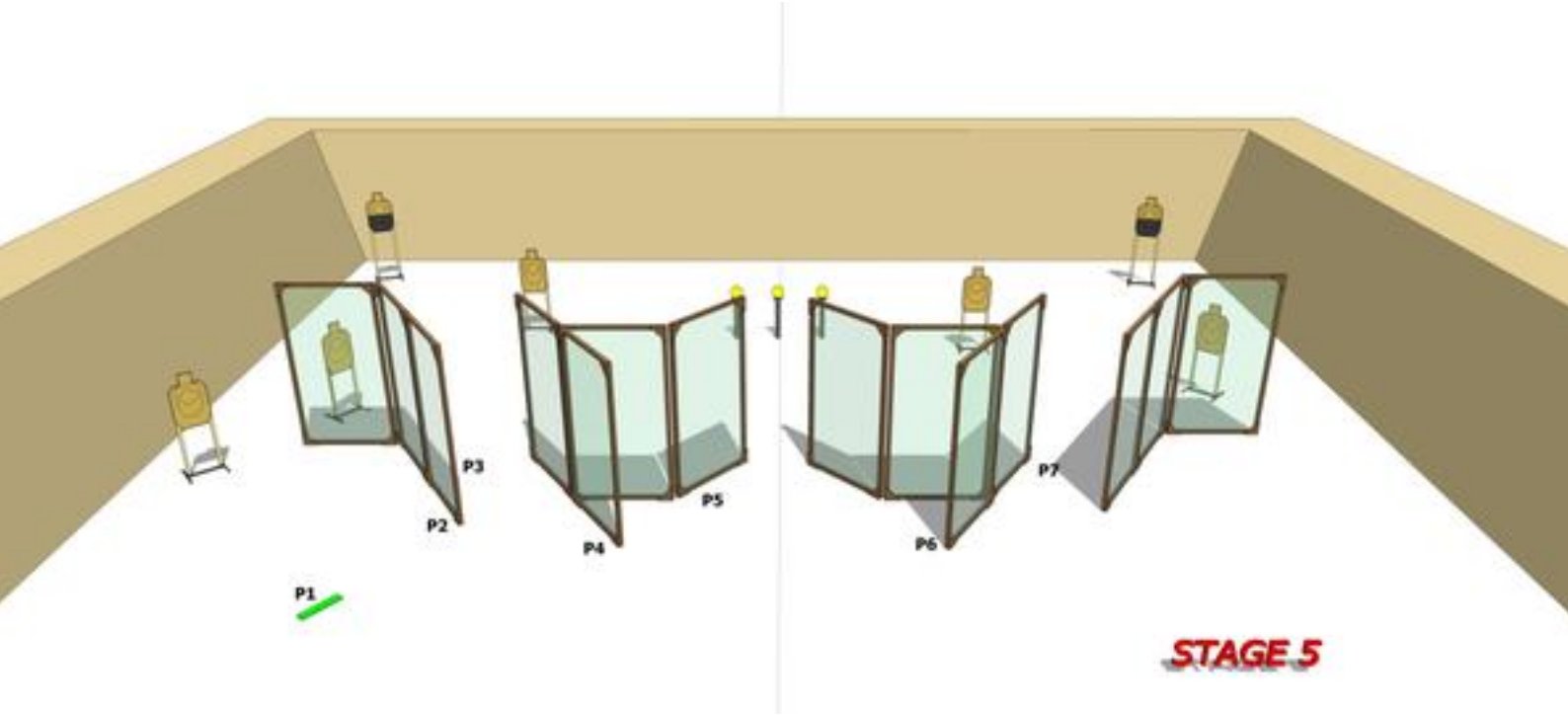
4. Shake Shake



Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	8 paper, 2 plates, 2 no-shoot	Total	10 targets	Strings	1

Scenario & Procedure	
Start pos	Con 3 [redacted] 1 [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

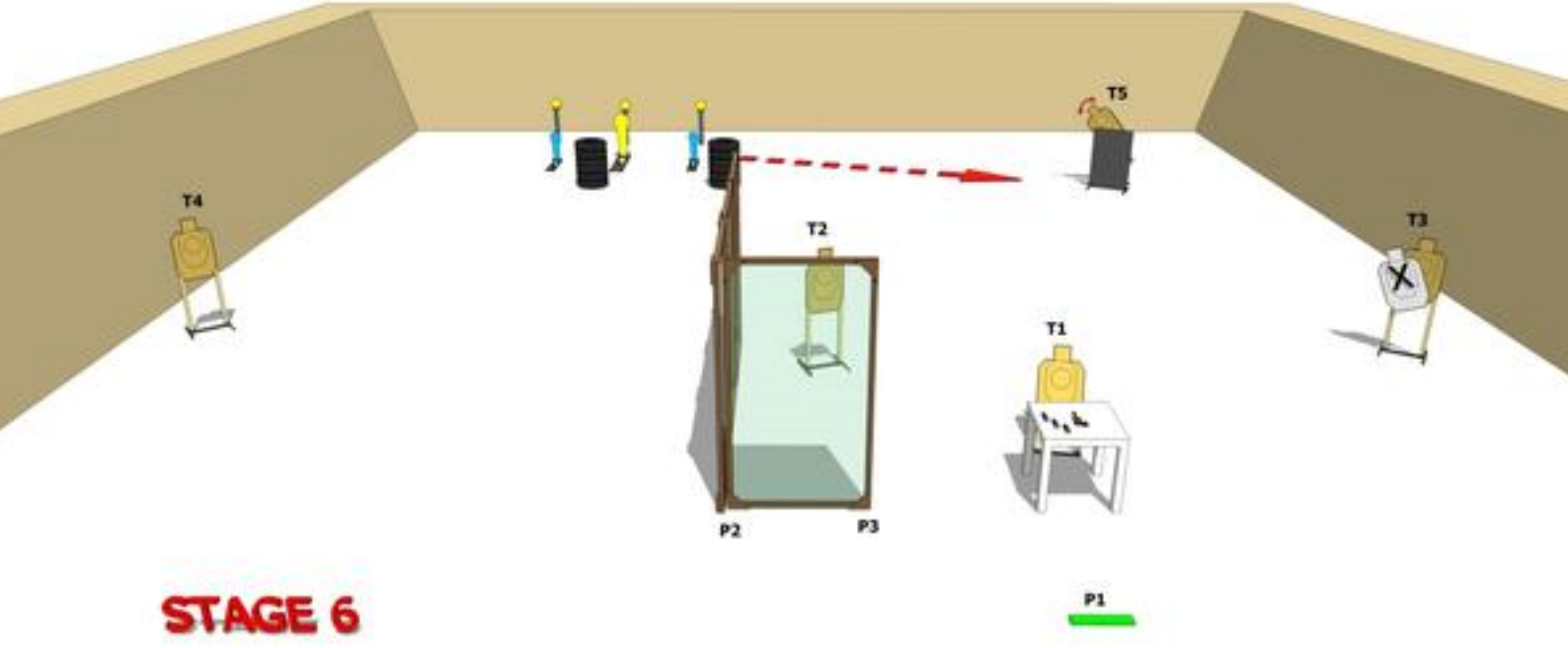
5. Zig Zag



Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	7 paper, 3 plates,	Total	10 targets	Strings	1

Scenario & Procedure	
Start pos	Con 1 ■■■■■■■■■■ ■■■■■■■■■■■■■■■■ ■■■■■■■■■■■■■
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

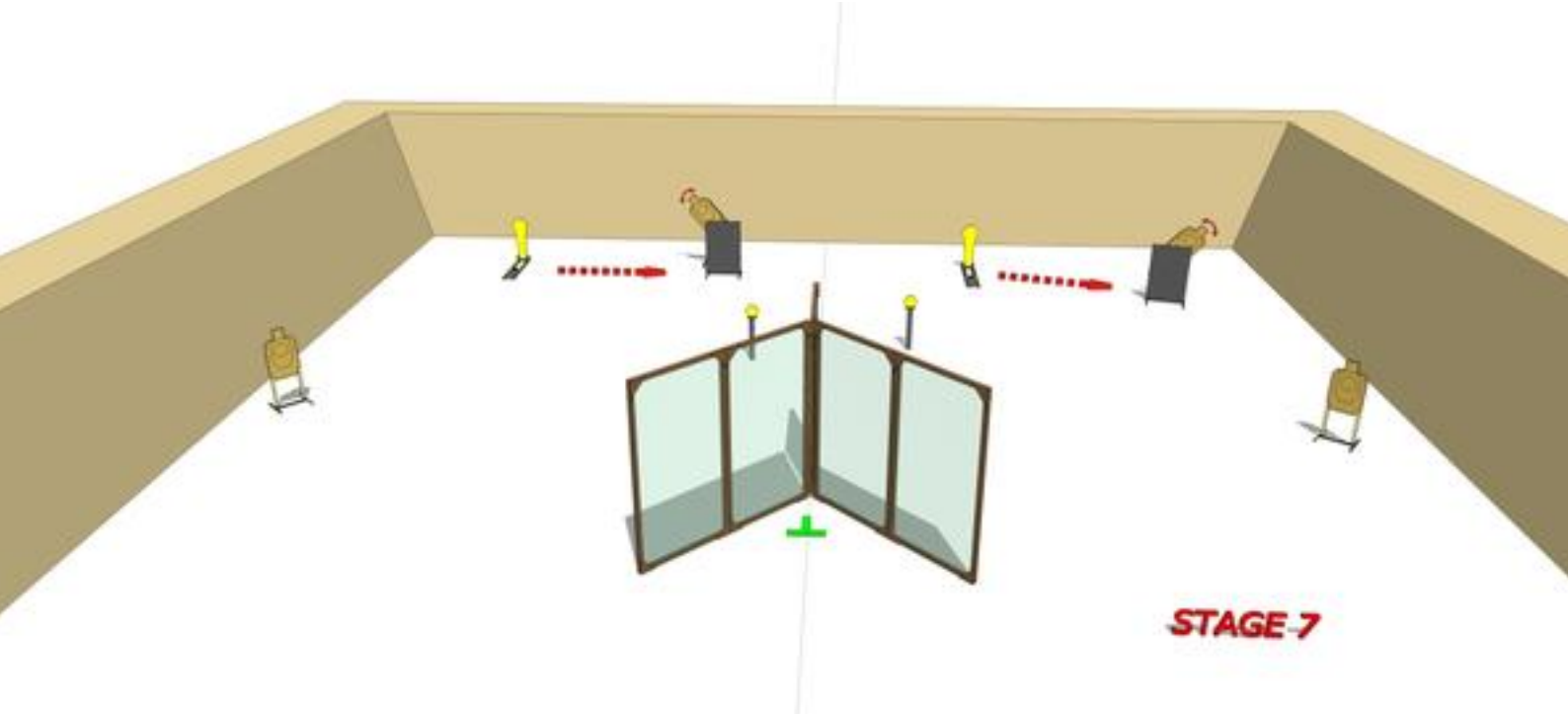
6. Behind



Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	5 paper, 3 popper, 3 plates, 1 no-shoot	Total	11 targets	Strings	1

Scenario & Procedure	
Start pos	Con 3 [redacted] (**[redacted]**) [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

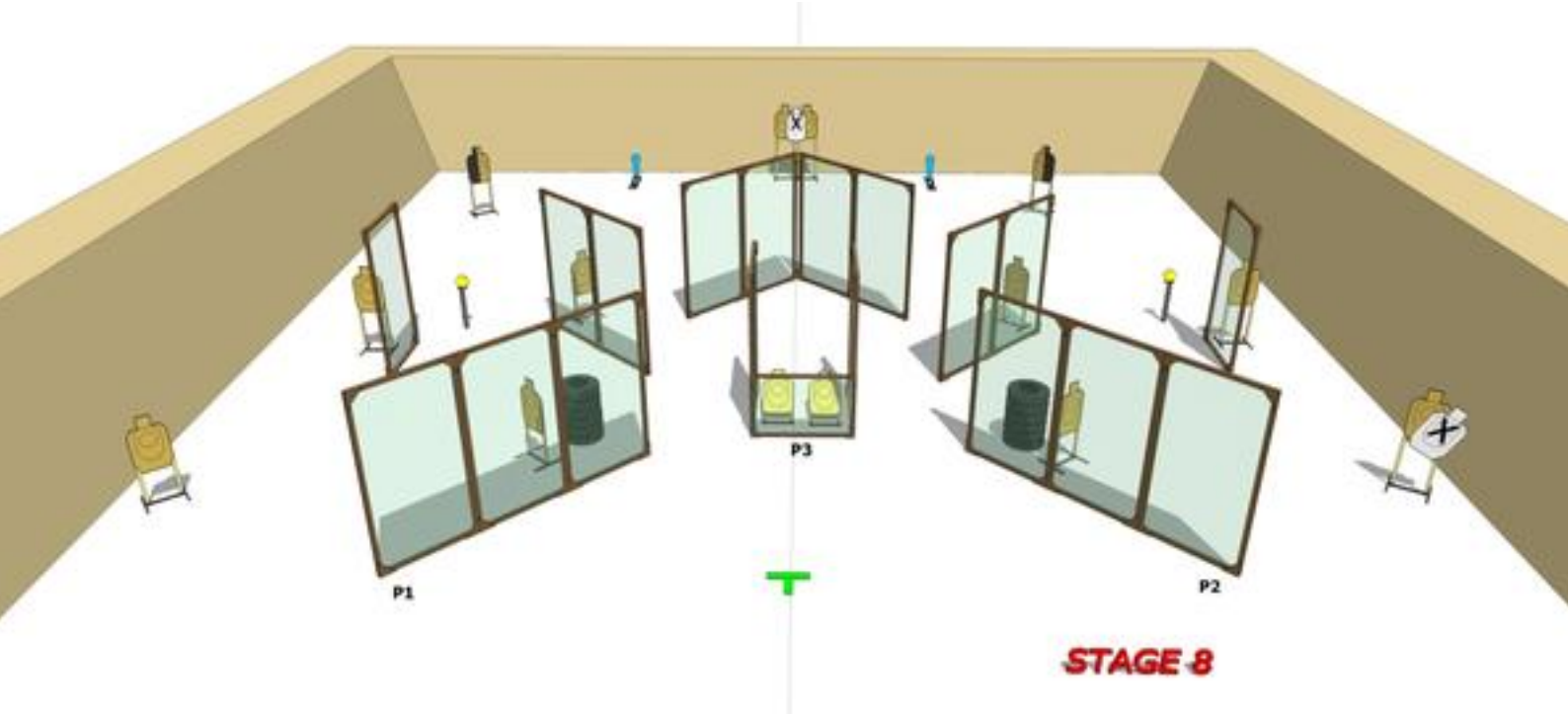
7. Life is Tough



Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	4 paper, 2 popper, 2 plates,	Total	8 targets	Strings	1

Scenario & Procedure	[redacted]
Start pos	Con 1 [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

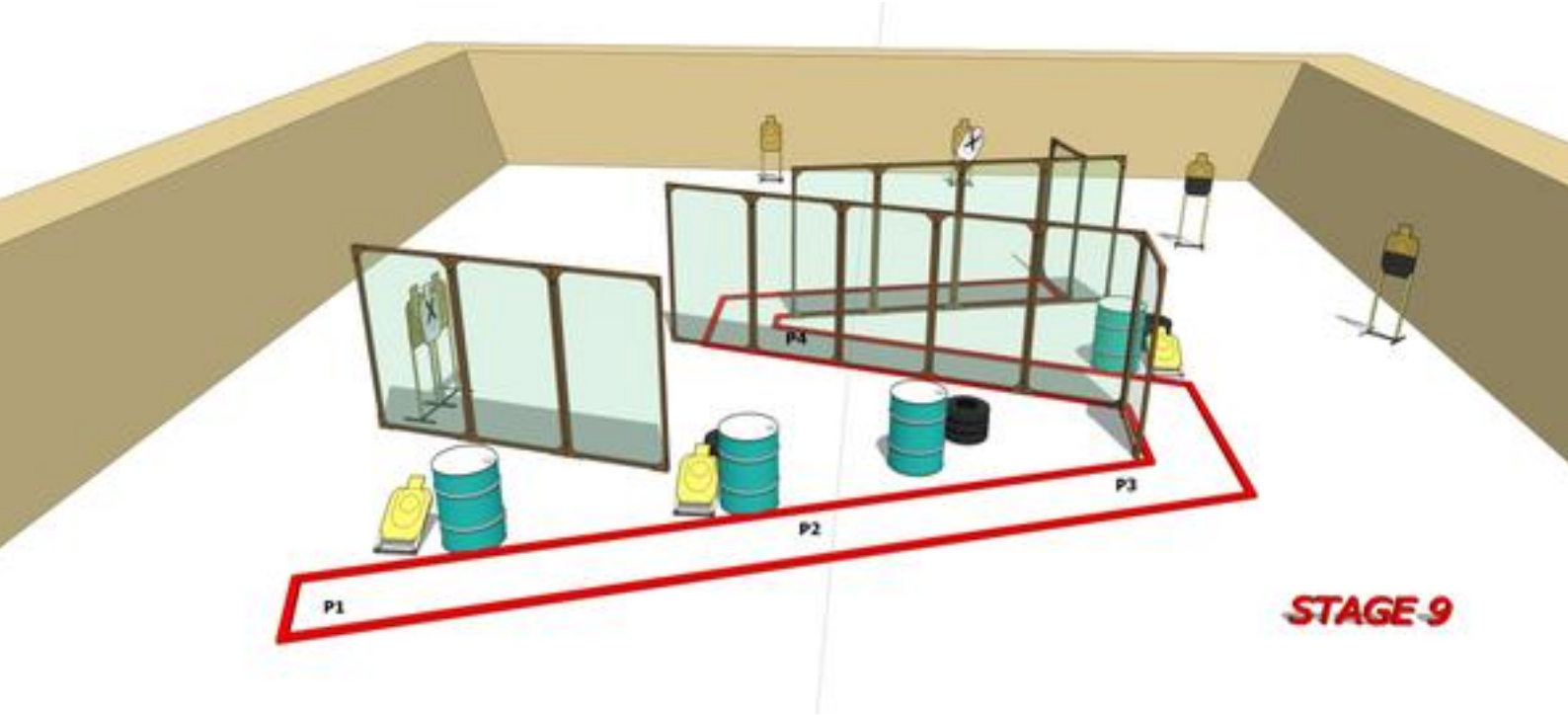
8. One Each



Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	14 paper, 2 popper, 2 plates, 2 no-shoot	Total	18 targets	Strings	1

Scenario & Procedure	
Start pos	Con 1 ■■■■■■■■■■ ■■■■■■■■■■■■■■■■ ■■■■■■■■■■■■■
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

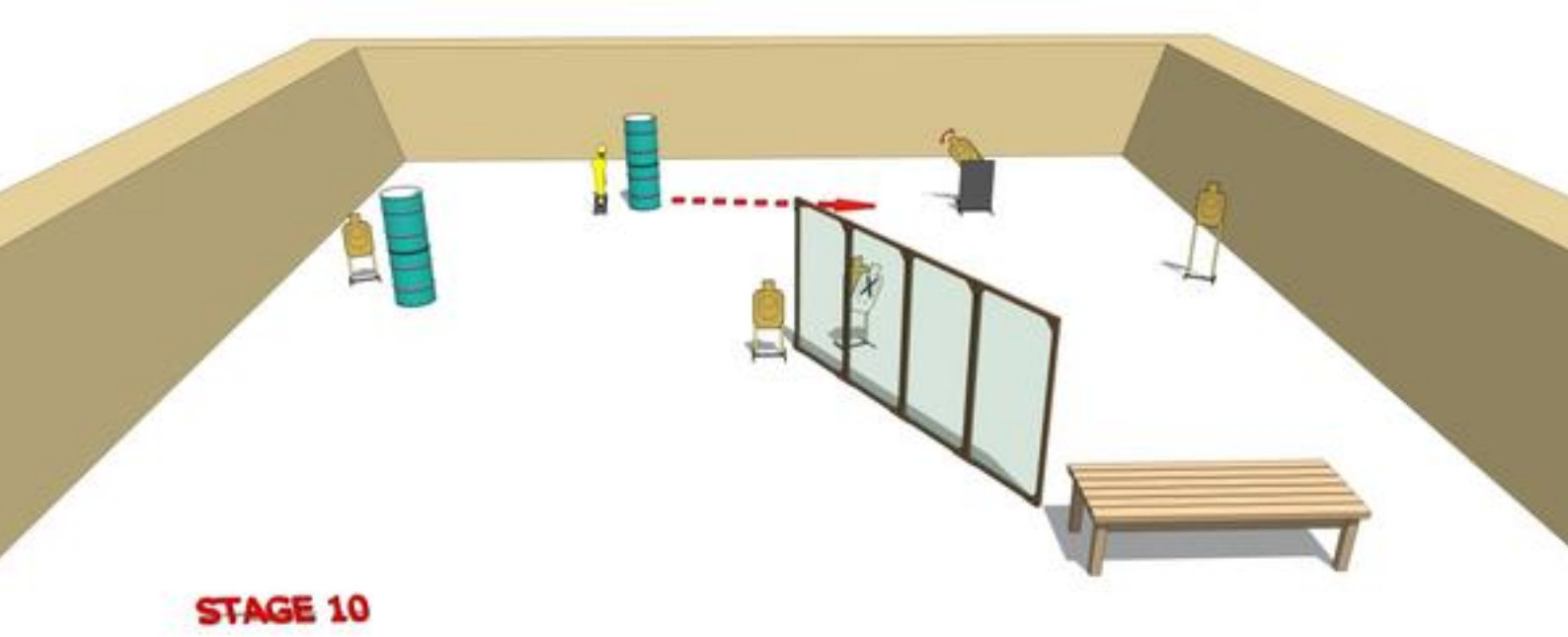
9. Busy man



Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 2 no-shoot	Total	9 targets	Strings	1

Scenario & Procedure	
Start pos	Con 2 [redacted] 1 [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	

10. Sleepy



Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	5 paper, 1 popper, 1 plates, 1 no-shoot	Total	7 targets	Strings	1

Scenario & Procedure	
Start pos	Con 2 [redacted]
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	L/R
Setup	