

1. Distance Standard

No image

Scoring	Limited	Firearm	Handgun	Rounds	18
Targets	2 paper,	Total	2 targets	Strings	2
Scenario & Procedure	Scenario Standards distance exercise Procedure String 1 engage T1 with 6 rounds standing and T2 with 6 Rounds kneeling. String 2 engage T1 and T2 with 3 rounds each				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup	P1 21m, P2 as far back as necessary				

2. Seated in the park

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	4 paper, 2 no-shoot	Total	4 targets	Strings	1
Scenario & Procedure	Scenario Sitting in the park when zombies attack, protect yourself and the bystanders Procedure Seated at P1 engage P1-P4 in tactical sequence 2 body and 1 Head shot each				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup	Must stay seated				

3. Kidnap

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	4 paper, 4 plates,	Total	8 targets	Strings	1
Scenario & Procedure	Scenario As you come out of your house you see bad guys trying to kidnap your family. Stop the attack and them getting away by shooting out the tyres of the car Procedure From P1 engage T1-T4 with 3 rounds each and engage plate 1-4				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Yer Hit - Slow Down

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	5 paper, 4 plates,	Total	9 targets	Strings	1
Scenario & Procedure	Scenario While walking on your farm inspecting livestock you get ambushed by cattle rustlers. Defend yourself and stop them from escaping by shooting the tyres of their car, you are wounded in you weak hand half way in the fight. Procedure Engage T1, T2 2 body and 1 head shot while moving to P1, engage steel from P1. Engage T3-T5 from P2 strong hand only				
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup	T1 and T2 must be shot on the move, T3-T5 must be shot strong hand only, but malfunctions and reloading must be done with both hands.				