

# 1. BUG Chihuahuas

No image

|                      |                                 |         |           |         |   |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 7 |
| Targets              | 3 paper,                        | Total   | 3 targets | Strings | 1 |
| Scenario & Procedure |                                 |         |           |         |   |
| Start pos            | Gun loaded & holstered          |         |           |         |   |
| Start on             | Audible signal                  |         |           |         |   |
| Stop on              | Last shot                       |         |           |         |   |
| Penalties            | As per current edition of rules |         |           |         |   |
| Safety               | L/R                             |         |           |         |   |
| Setup                |                                 |         |           |         |   |

## 2. BUG Surround

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|                      |                                 |         |           |         |    |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 12 |
| Targets              | 6 paper,                        | Total   | 6 targets | Strings | 1  |
| Scenario & Procedure |                                 |         |           |         |    |
| Start pos            | Gun loaded & holstered          |         |           |         |    |
| Start on             | Audible signal                  |         |           |         |    |
| Stop on              | Last shot                       |         |           |         |    |
| Penalties            | As per current edition of rules |         |           |         |    |
| Safety               | L/R                             |         |           |         |    |
| Setup                |                                 |         |           |         |    |

### 3. BUG Side prone

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|                      |                                 |         |           |         |   |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 6 |
| Targets              | 1 paper,                        | Total   | 1 targets | Strings | 1 |
| Scenario & Procedure |                                 |         |           |         |   |
| Start pos            | Gun loaded & holstered          |         |           |         |   |
| Start on             | Audible signal                  |         |           |         |   |
| Stop on              | Last shot                       |         |           |         |   |
| Penalties            | As per current edition of rules |         |           |         |   |
| Safety               | L/R                             |         |           |         |   |
| Setup                |                                 |         |           |         |   |

## 4. BUG In close and out far

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|                      |                                 |         |           |         |    |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 12 |
| Targets              | 3 paper,                        | Total   | 3 targets | Strings | 2  |
| Scenario & Procedure |                                 |         |           |         |    |
| Start pos            | Gun loaded & holstered          |         |           |         |    |
| Start on             | Audible signal                  |         |           |         |    |
| Stop on              | Last shot                       |         |           |         |    |
| Penalties            | As per current edition of rules |         |           |         |    |
| Safety               | L/R                             |         |           |         |    |
| Setup                |                                 |         |           |         |    |

## 5. BUG Multiple Position

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|                      |                                 |         |           |         |   |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 6 |
| Targets              | 2 paper,                        | Total   | 2 targets | Strings | 1 |
| Scenario & Procedure |                                 |         |           |         |   |
| Start pos            | Gun loaded & holstered          |         |           |         |   |
| Start on             | Audible signal                  |         |           |         |   |
| Stop on              | Last shot                       |         |           |         |   |
| Penalties            | As per current edition of rules |         |           |         |   |
| Safety               | L/R                             |         |           |         |   |
| Setup                |                                 |         |           |         |   |

# 6. Rifle bob and weave

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|                      |                                 |         |           |         |    |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 16 |
| Targets              | 8 paper,                        | Total   | 8 targets | Strings | 1  |
| Scenario & Procedure |                                 |         |           |         |    |
| Start pos            | Gun loaded & holstered          |         |           |         |    |
| Start on             | Audible signal                  |         |           |         |    |
| Stop on              | Last shot                       |         |           |         |    |
| Penalties            | As per current edition of rules |         |           |         |    |
| Safety               | L/R                             |         |           |         |    |
| Setup                |                                 |         |           |         |    |

# 7. Lying down shootin' Rifle

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|                      |                                 |         |           |         |   |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 6 |
| Targets              | 1 paper,                        | Total   | 1 targets | Strings | 1 |
| Scenario & Procedure |                                 |         |           |         |   |
| Start pos            | Gun loaded & holstered          |         |           |         |   |
| Start on             | Audible signal                  |         |           |         |   |
| Stop on              | Last shot                       |         |           |         |   |
| Penalties            | As per current edition of rules |         |           |         |   |
| Safety               | L/R                             |         |           |         |   |
| Setup                |                                 |         |           |         |   |