1. Triple Threat

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Skills Test

No image

Handgun,

Scoring	Limited	Firearm	Handgun, Handgun,	Rounds	12
Targets	2 paper,	Total	Hendelle	Strings	1
Scenario					
& Procedure					
Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. It's ok to pee yourself in a gunfig

Scoring	Unlimited	Firearm	Handgun, Handgun	Rounds	12
Targets	6 paper, 2 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Back and Forth

Scoring	Unlimited	Firearm	Handgun, Handgun	Rounds	15
Targets	7 paper, 1 popper, 2 no-shoot	Total	8 targets	Strings	1
Caamaria					
Scenario &					
Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. Bullet proof tough guys

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. .22 Skills test

Scoring	Unlimited	Firearm	Handgun	Rounds	12
Targets	2 paper,	Total	2 targets	Strings	1
Cooperio					
Scenario &					
Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

7. .22 Bottle Opener

Scoring	Limited	Firearm	Handgun, Handgun	Rounds	4
Targets	4 plates,	Total	4 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					