

1. Walking (Handgun)

NO IMAGE

Scoring	Unlimited	Firearm	Handgun	Rounds	6
Targets	2 paper, 1 no-shoot	Total	2 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Car Bug

NO IMAGE

Scoring	Limited	Firearm	Handgun, Handgun, Handgun, Handgun	Rounds	6
Targets	3 paper, 1 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Three in a row

NO IMAGE

Scoring	Limited	Firearm	Handgun	Rounds	6
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. MODIFIED CLASSIFIER STAGE 3

NO IMAGE

Scoring	Limited	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. STREET GANG (HANDGUN)

NO IMAGE

Scoring	Limited	Firearm	Handgun	Rounds	5
Targets	5 paper, 1 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

6. KNOCKED DOWN (HANDGUN)

NO IMAGE

Scoring	Limited	Firearm	Handgun	Rounds	5
Targets	5 paper, 2 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

7. STEEL 1 (.22)

NO IMAGE

Scoring	Unlimited	Firearm	Handgun	Rounds	5
Targets	5 plates,	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

8. STEEL 2 (.22)

NO IMAGE

Scoring	Unlimited	Firearm	Handgun	Rounds	10
Targets	10 plates,	Total	10 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					