

# 1. Stage 1

No image

|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                                  | Points     | 155 p  |
| Targets | 15 paper, 1 popper, 5 no-shoot, Total 16 targets | Min rounds | 31     |
| Firearm | Handgun  | Match-%    | 27.19% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal engage all targets within the designated area. Popper will open Target T7 |
| Starting position       | Starting anywhere in the designated area.   |
| Firearm ready condition | Gun loaded and holstered  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | Note Right side. Red mark on wall   |
| Setup notes             |   |

## 2. Stage 2

No image

|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                                  | Points     | 145 p  |
| Targets | 14 paper, 1 popper, 1 no-shoot, Total 15 targets | Min rounds | 29     |
| Firearm | Handgun  | Match-%    | 25.44% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal engage all targets within the designated area |
| Starting position       | Standing behind table                                   |
| Firearm ready condition | Gun loaded and holstered                                |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules                         |
| Safety angles           | Right side . Red mark on wall                           |
| Setup notes             |   |

### 3. Stage 3

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|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Medium                      | Points     | 100 p  |
| Targets | 10 paper, 1 no-shoot, Total 10 targets | Min rounds | 20     |
| Firearm | Handgun                                | Match-%    | 17.54% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal. Engage targets from the designated area                |
| Starting position       | Standing in front of hatch. Fingers touching the top of the hatch |
| Firearm ready condition | Gun loaded and holstered  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules                                   |
| Safety angles           | Red mark on wall right and left side                              |
| Setup notes             |   |

## 4. Stage 4 - Short course

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|         |  |            |       |
|---------|--|------------|-------|
| CoF     | Comstock - Short   | Points     | 50 p  |
| Targets | 4 paper, 1 popper, 1 plates, 1 no-shoot, Total 6 targets | Min rounds | 10    |
| Firearm | Handgun  | Match-%    | 8.77% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets while standing behind the table |
| Starting position       | Standing behind table  |
| Firearm ready condition | Gun loaded laying flat on table                              |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules                              |
| Safety angles           | L/R  |
| Setup notes             |  |

## 5. Stage 5

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|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Medium                                | Points     | 120 p  |
| Targets | 11 paper, 2 popper, 6 no-shoot, Total 13 targets | Min rounds | 24     |
| Firearm | Handgun  | Match-%    | 21.05% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal engage all targets from within the designated area. Steller must be shoot while both feet touching the yellow circle. P1 will release moving target T5 and moving noshoot. P2 will release wobbler T8 |
| Starting position       | Standing in yellow circle. Both feet must touch the circle  |
| Firearm ready condition | Gun loaded and holstered  |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | L/R   |
| Setup notes             |   |