

# 1. We are smal, but we are many

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CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 4 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	13.11%

Procedure	Engage targets as they become visible
Starting position	Anywhere in the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90
Setup notes	

## 2. Those pesky steels.

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CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	6.56%

Procedure	Popper activate swingers. The swingers will be visible at rest
Starting position	Anywhere in the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90
Setup notes	

### 3. Damn Cooper.

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CoF	Comstock - Medium	Points	120 p
Targets	9 paper, 1 popper, 5 plates, 2 no-shoot, Total 15 targets	Min rounds	24
Firearm	Handgun	Match-%	13.11%

Procedure	Heels touching marks. Engage targets as they'll become visible
Starting position	Heels touching marks.
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Turn and Burn.

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CoF	Comstock - Short	Points	60 p
Targets	4 paper, 1 disappearing/bonus, 1 popper, 1 plates, Total 7 targets	Min rounds	10
Firearm	Handgun	Match-%	6.56%

Procedure	Popper 1 activates swinger 1 and dropturner 1. Swinger is visible at rest, dropturner disappears.
Starting position	Anywhere
Firearm ready condition	GLAH
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. Keep Your Distance!

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CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 1 popper, 1 plates, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	13.11%

Procedure	Popper 1 activates bobber 1 which is visible at rest.
Starting position	Anywhere
Firearm ready condition	GLAH
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Attention! Left side red pole. Right side 90 degrees.
Setup notes	

## 6. The Door

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 plates, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	17.49%

Procedure	Opening the door reveals multiple targets.
Starting position	Anywhere
Firearm ready condition	GLAH
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Wash door between each shooter.

# 7. Let It rain.

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CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	6.01%

Procedure	Popper 1 activates swinger 1 witch isvisible at rest.
Starting position	Anywhere
Firearm ready condition	GLAH
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degrees left right
Setup notes	

## 8. Longshots

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CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	6.56%

Procedure	
Starting position	Anywhere
Firearm ready condition	Gun holstered with magwell and chamber empty
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	



# 9. Run!

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CoF	Comstock - Long	Points	160 p
Targets	16 paper, 3 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	17.49%

Procedure	
Starting position	Feet on mark.
Firearm ready condition	GLAH
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	