

1. Stage 1

No image

CoF	Comstock - Short	Points	40 p
Targets	1 paper, 6 plates, Total 7 targets	Min rounds	8
Firearm	Handgun	Match-%	7.77%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

2. Stage 2

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 6 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	11.65%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

3. Stage 3

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 2 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	15.53%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

4. Stage 4

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 3 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	23.30%

Procedure	Free order, free style
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

5. Stage 5

No image

CoF	Comstock - Long	Points	150 p
Targets	15 paper, 2 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	29.13%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

6. Stage 6

No image

CoF	Comstock - Medium	Points	65 p
Targets	6 paper, 1 plates, Total 7 targets	Min rounds	13
Firearm	Handgun	Match-%	12.62%

Procedure	free style, free order
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	