

## 1. 2 Tight Labyrinth

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CoF	Comstock - Long	Points	160 p
Targets	16 paper, 2 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	47.06%

Procedure	Facing down range hands on marks.
Starting position	Gun loaded with empty chamber & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Steelomania

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CoF	Comstock - Short	Points	60 p
Targets	4 popper, 8 plates, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	17.65%

Procedure	Steel must fall to score. POPPER MUST BE SHOT STRONG HAND ONLY. Hands surrender faving uprange and toes on marks.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. High & Tight in the Blie

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CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	35.29%

Procedure	SP sitting on drum/chair
Starting position	Gun empty on table. All mags on table.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	