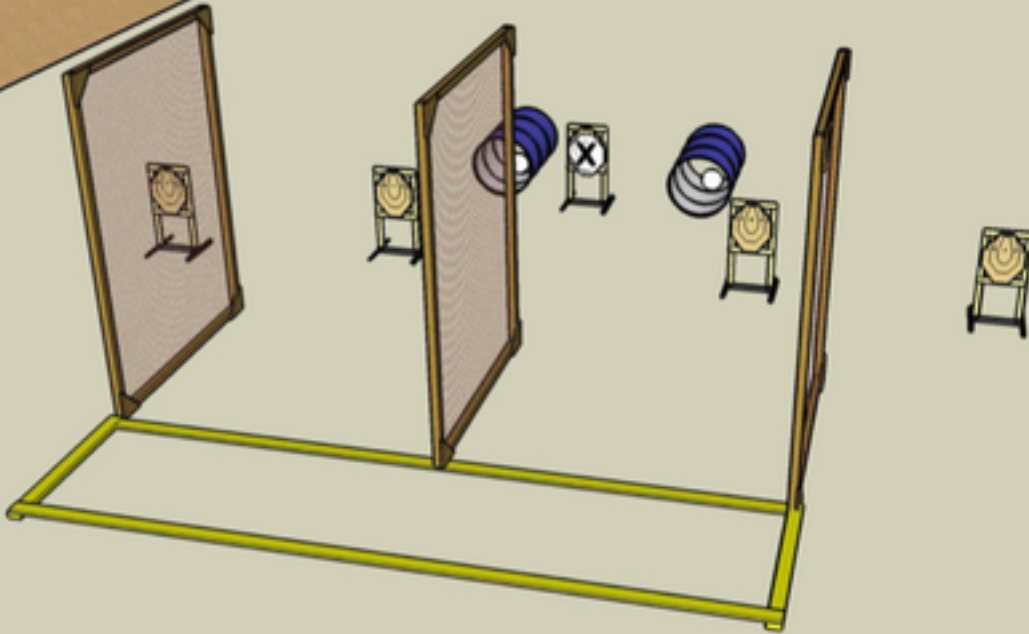


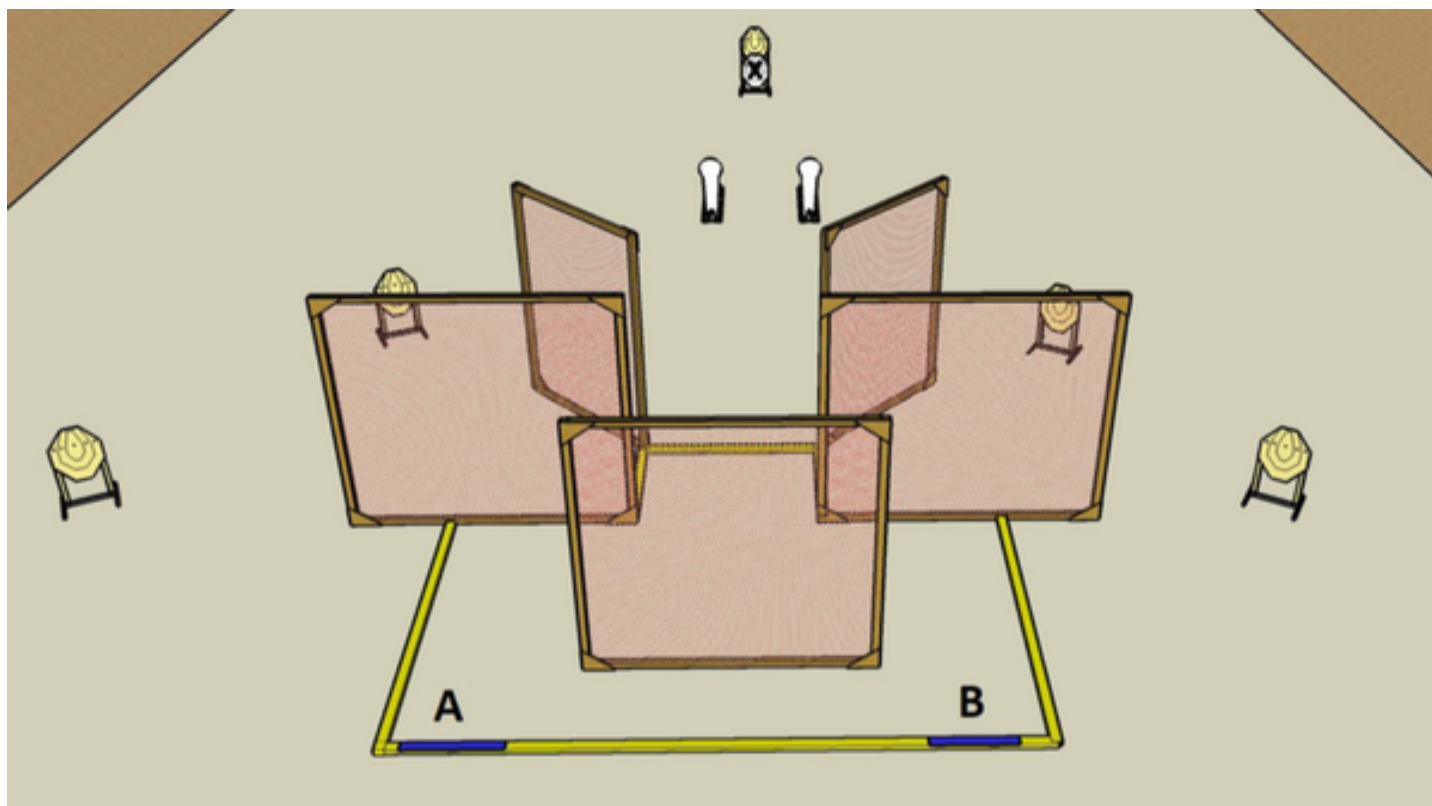
# 1. Stage 1



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 5 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	4.74%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

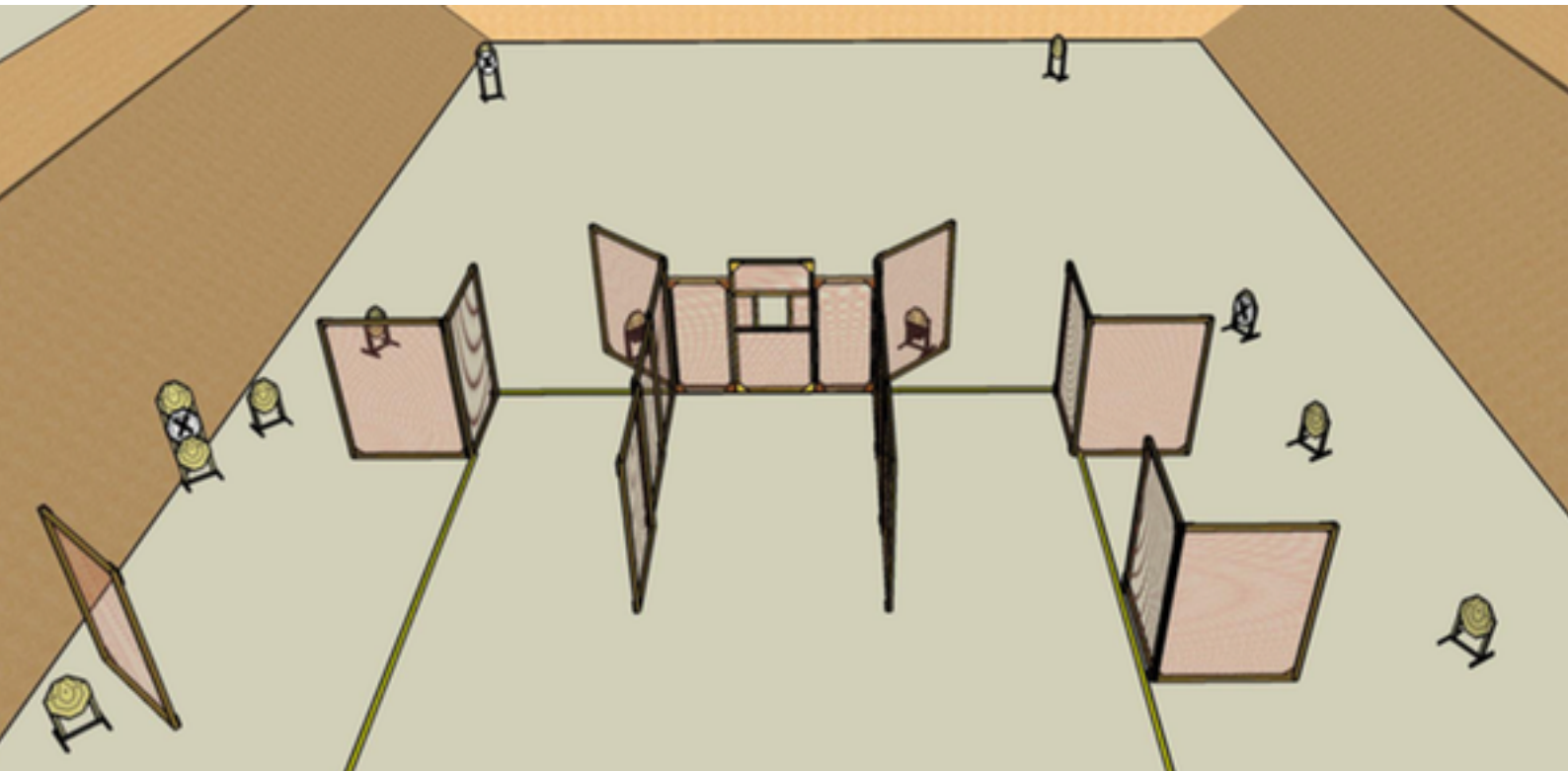
## 2. Stage 2



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 5 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	4.74%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

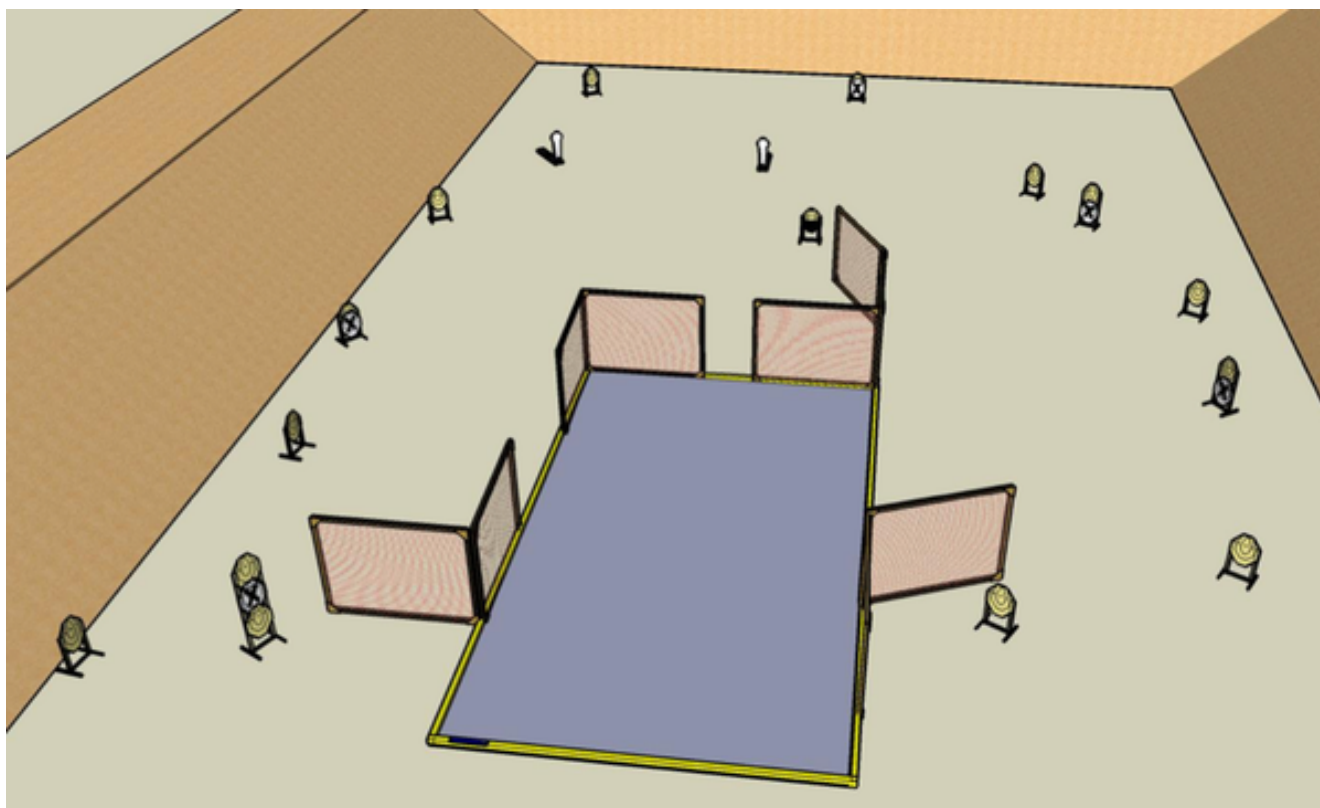
### 3. Stage 3



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 12 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	9.49%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

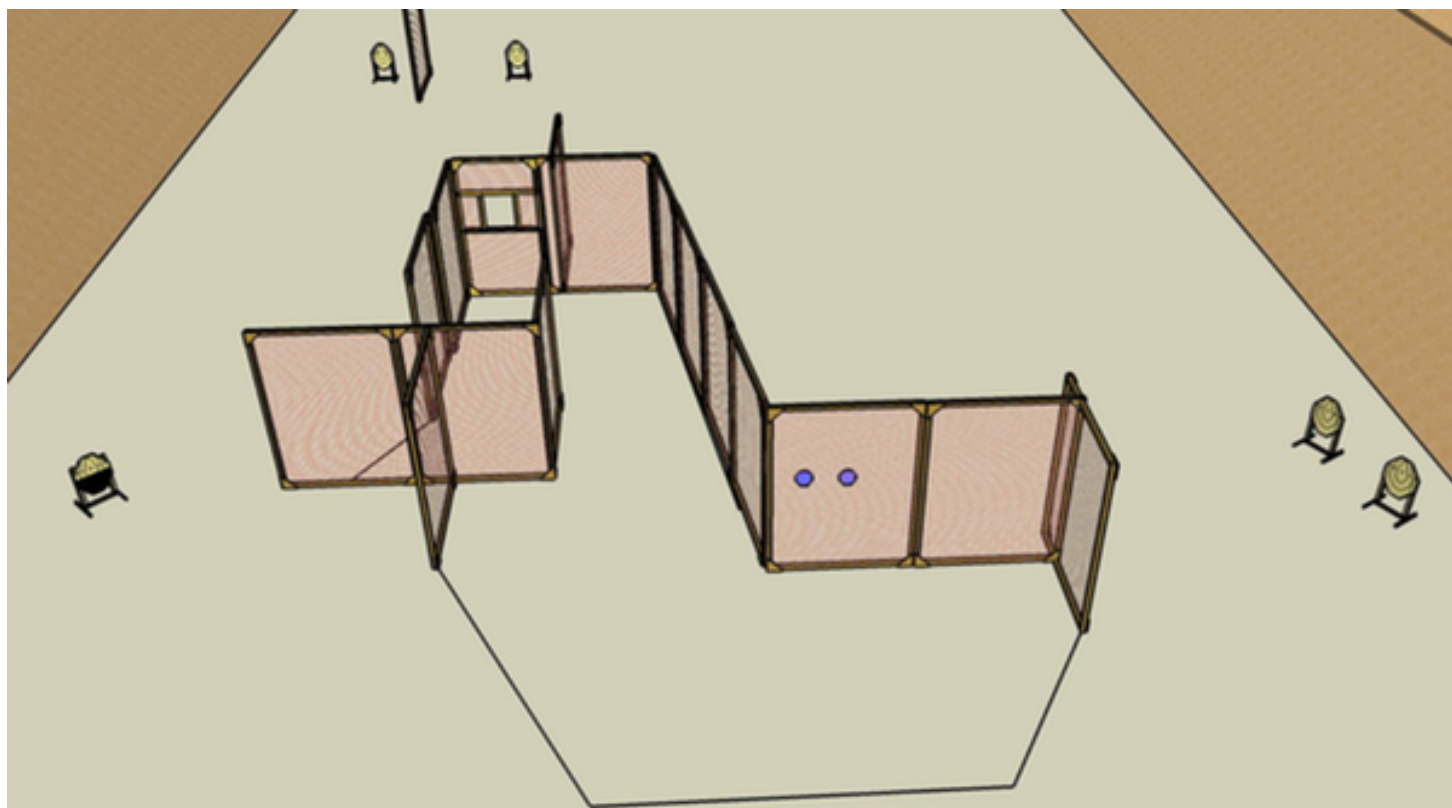
## 4. Stage 4



CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 plates, 15 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	12.65%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

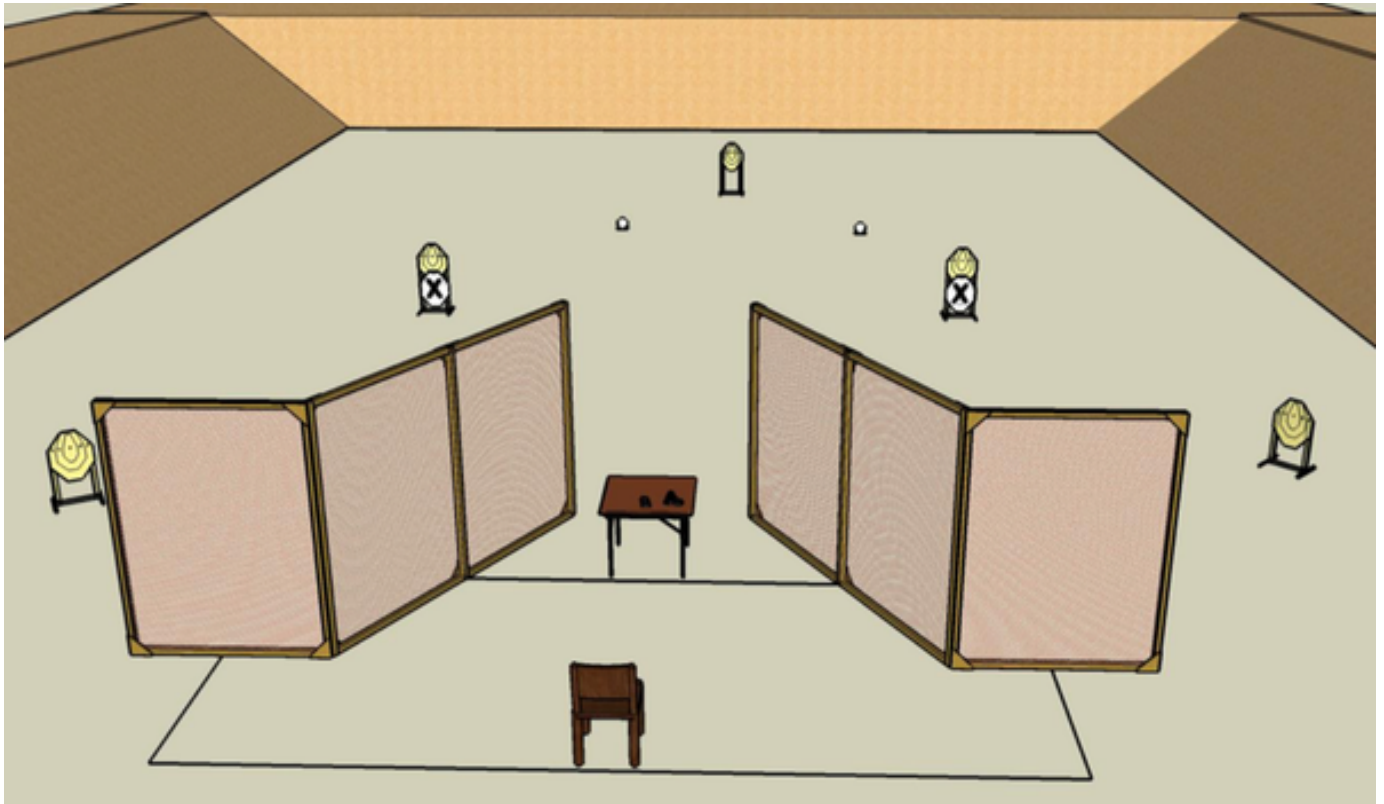
## 5. Stage 5



CoF	Comstock - Short	Points	50 p
Targets	5 paper, 5 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	3.95%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

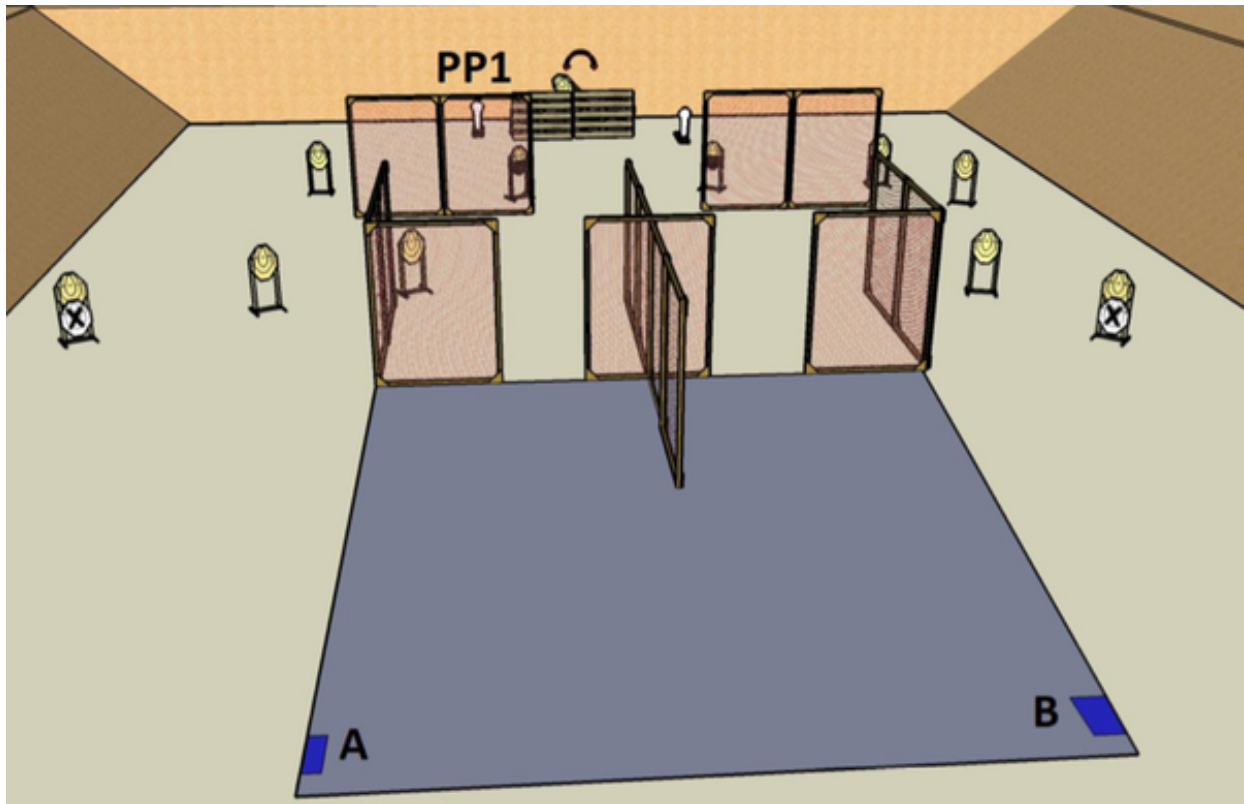
## 6. Stage 6



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 5 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	4.74%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

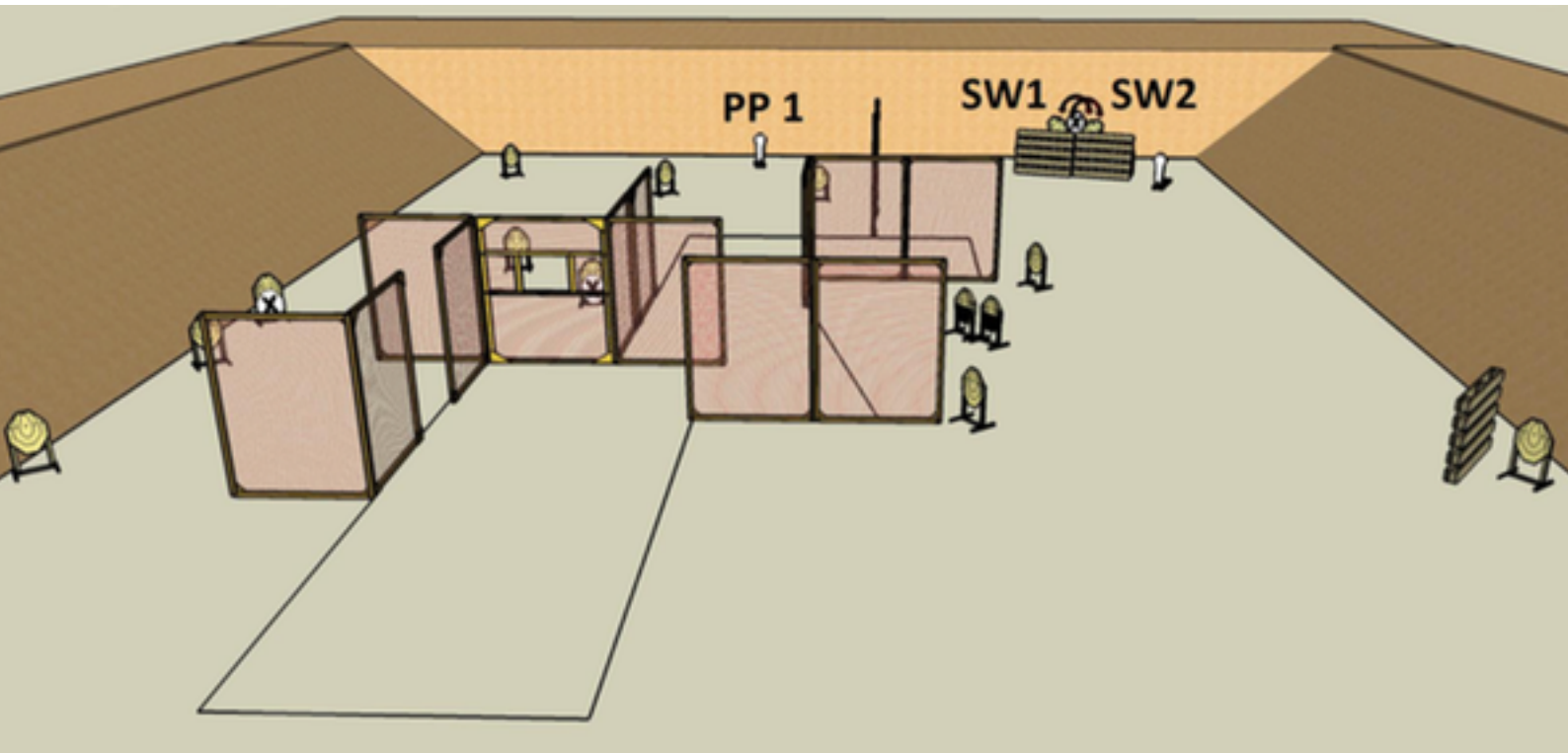
## 7. Stage 7



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 11 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	9.49%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 8. Stage 8

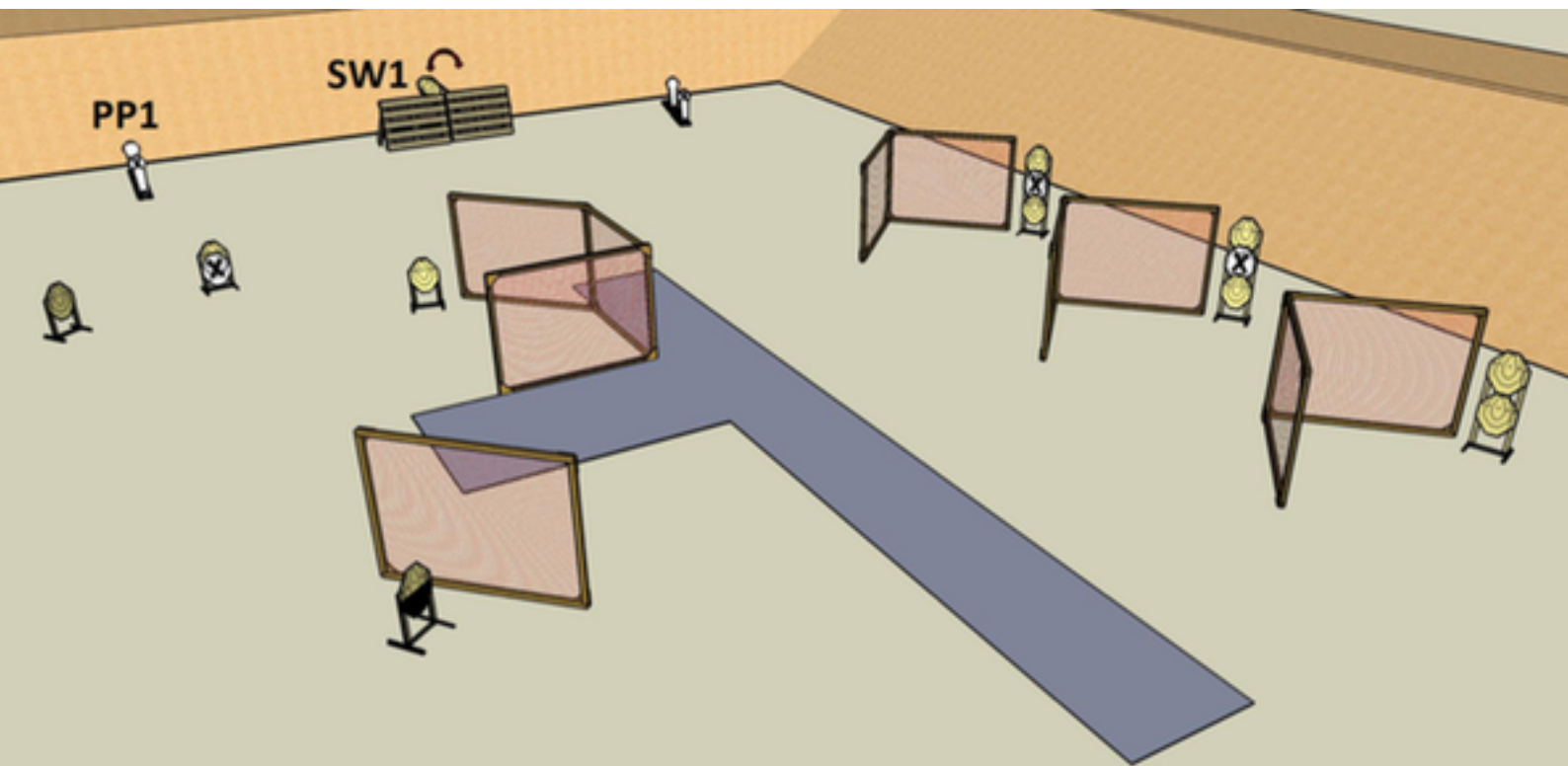


CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 15 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	12.65%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



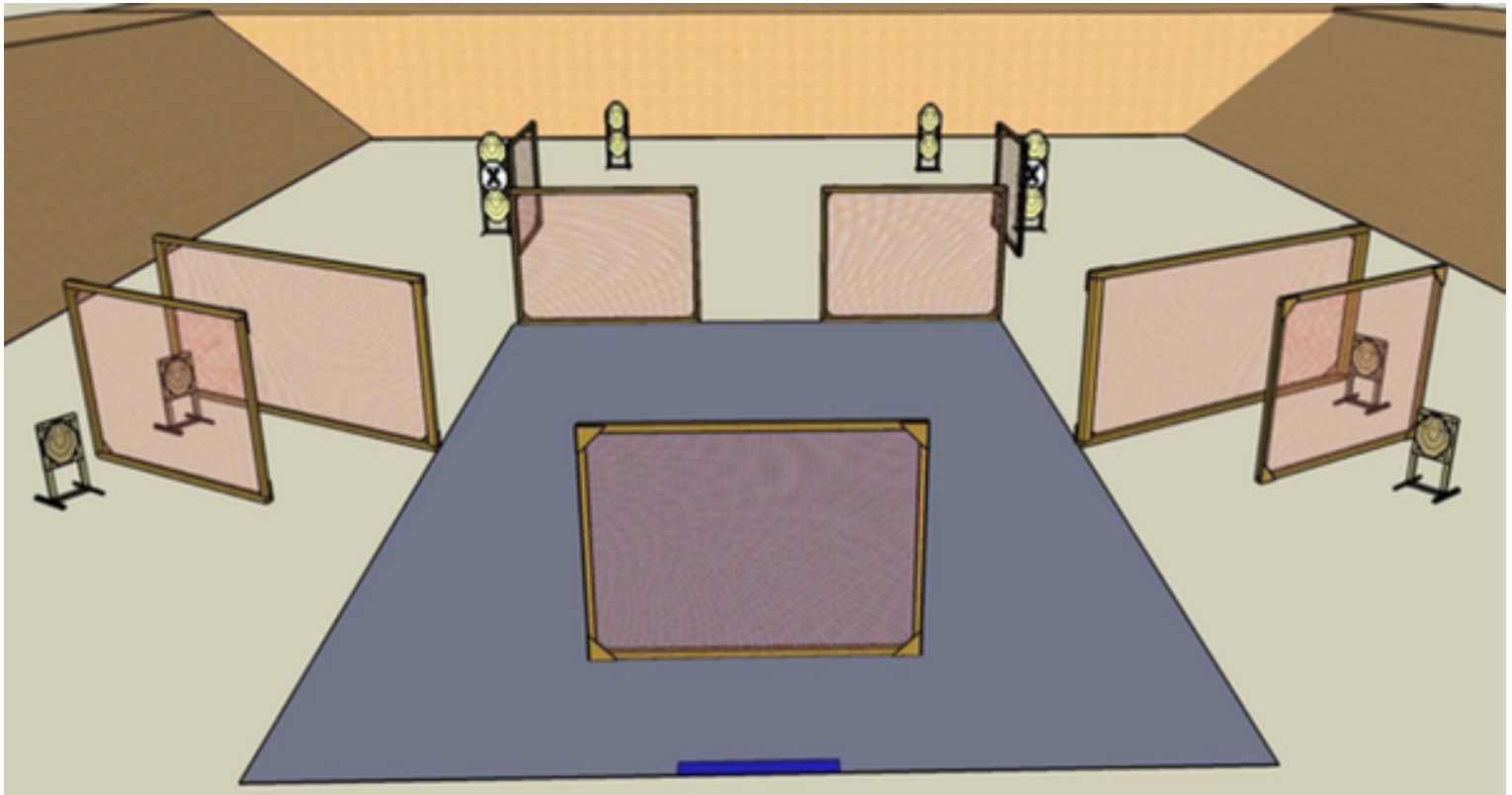
## 9. Stage 9



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 11 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	9.49%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

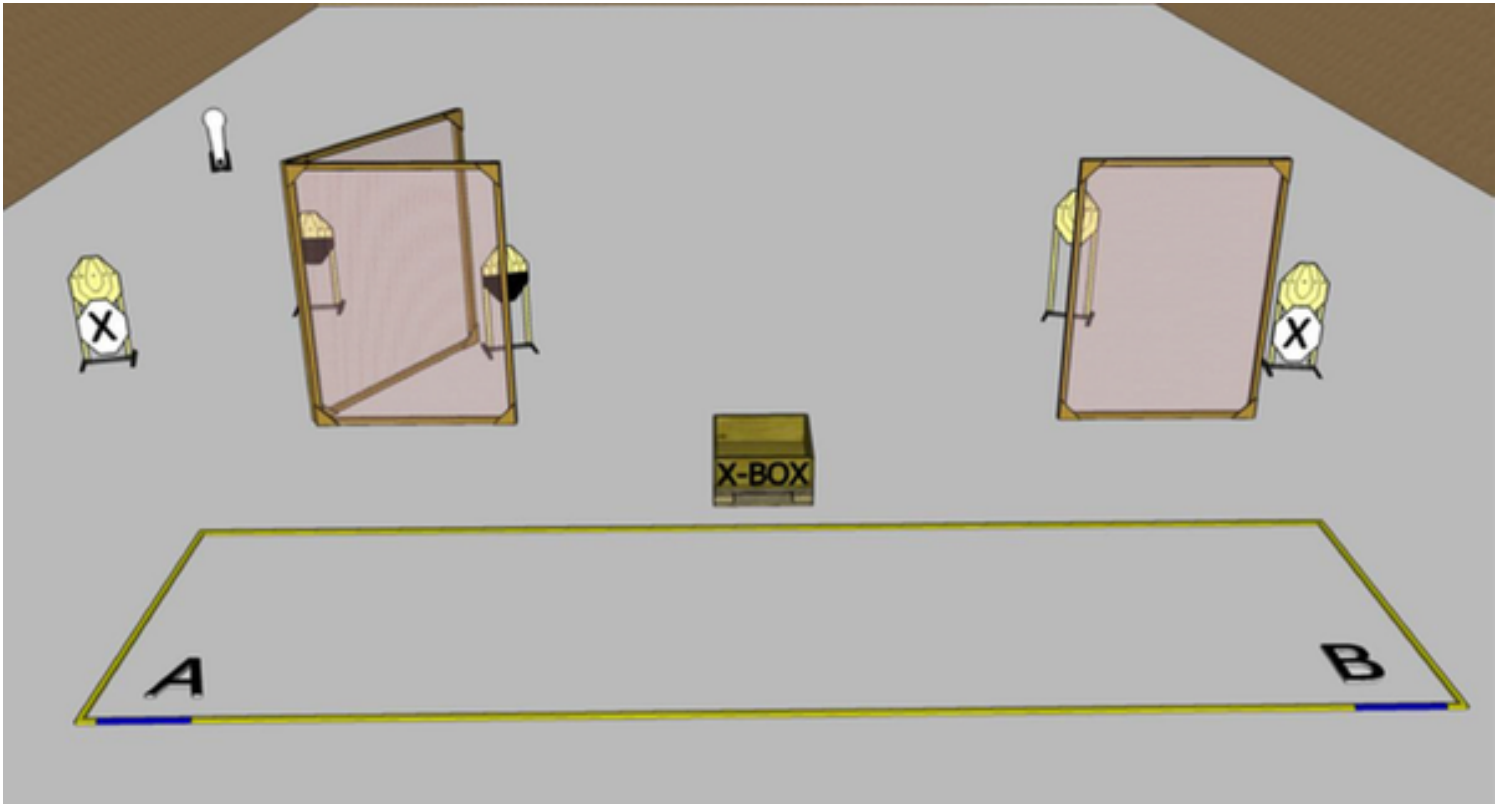
# 10. Stage 10



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 12 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	9.49%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

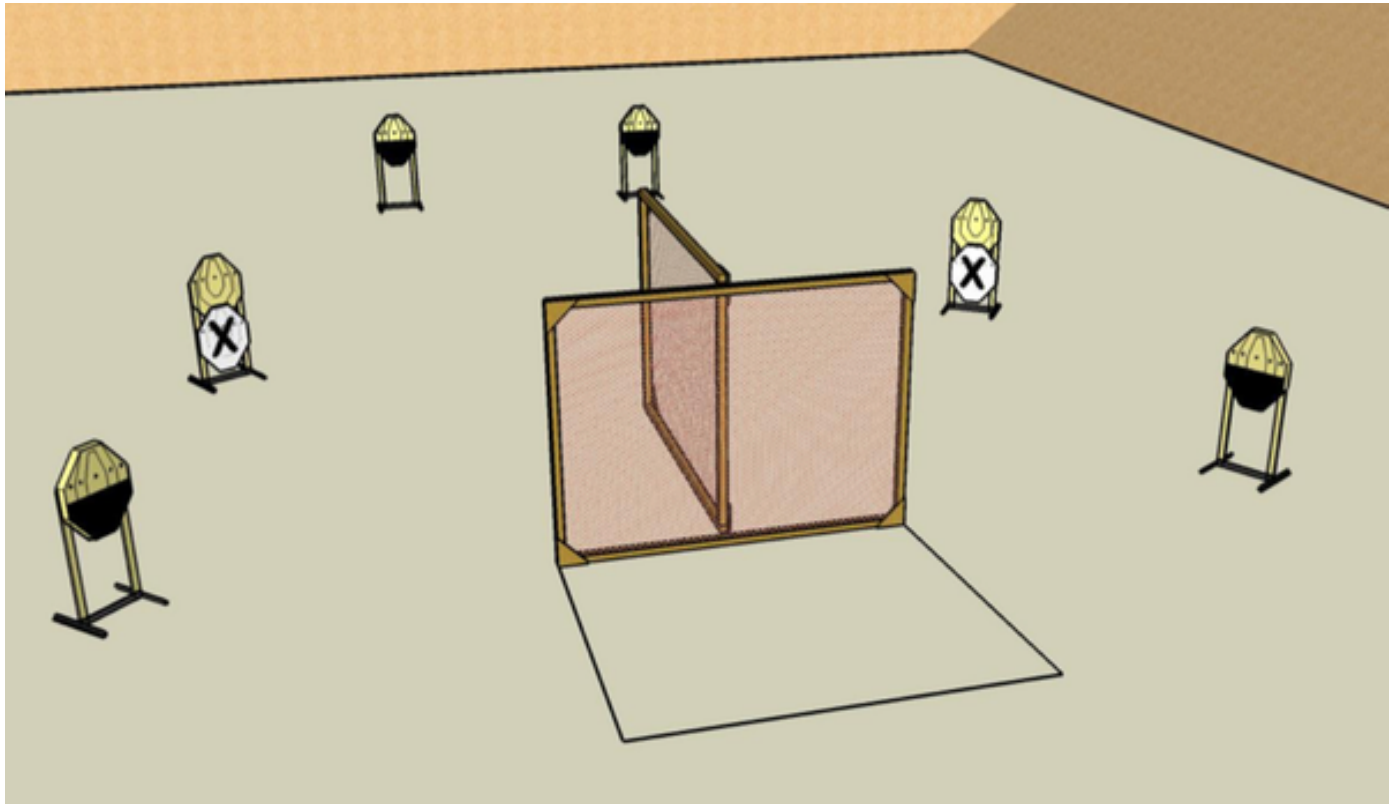
# 11. Stage 11



CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, 5 no-shoot, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	4.35%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 12. Stage 12



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 6 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	4.74%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 13. Stage 13



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 plates, 11 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	9.49%

Procedure	
Starting position	
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	