

# 1. The tower

No image

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	6 paper, 8 frangible, Total 14 targets	Min rounds	20
Firearm	Rifle, Shotgun	Match-%	25.00%

Procedure	All targets must be shot from the tower. Clay 1-8 only shotgun 3GN paper target 1-6 only rifle. OBS ! MISS ON TARGET PÅ +100 YARDS GER +10 SEKUNDERS TILLÄGG PÅ DENNA STATION ! VÄLJ RÄTT RUTA PÅ PROTOKOLL!
Starting position	Standing
Firearm ready condition	Shotgun held low ready (stock against shoulder muzzle down 45 degrees) Rifle loaded on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. The cottage

No image

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	6 paper, 8 plates, Total 14 targets	Min rounds	20
Firearm	Rifle, Shotgun	Match-%	25.00%

Procedure	Start in house, on signal engage plate 1-7 with shotgun from windows & door all shooting from within the cottage. Dump the shotgun grab your rifle & leave the house and engage 3GN target 1-6 with rifle. OBS ! MISS ON TARGET PÅ +100 YARDS GER +10 SEKUNDERS TILLÄGG PÅ DENNA STATION ! VÄLJ RÄTT RUTA PÅ PROTOKOLL!
Starting position	Shotgun held at Port arms (stock against hip, muzzle up)
Firearm ready condition	Rifle placed on table. Loaded & safety engaged,
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. The tunnel

No image

CoF	Time-Plus penalties - Long	Points	100 p
Targets	8 paper, 1 popper, 10 plates, 3 frangible, 3 no-shoot, Total 22 targets	Min rounds	22
Firearm	Handgun, Rifle, Shotgun	Match-%	25.00%

Procedure	On signal engage 3GN paper target 1-3 with rifle, dump the rifle, engage clays, plates & Poppers with shotgun, dump the shotgun, engage 3GN paper target 4-8 with handgun. 3 GN paper target 5-8 only allowed to be shoot through the tunnel.
Starting position	Standing, rifle held at port arms (stock against hip muzzle up)
Firearm ready condition	handgun loaded with EMTY chamber & holstered, shotgun loaded, Safety engaged on table.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. The trench

No image

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	4 paper, 4 popper, 2 plates, 1 no-shoot, Total 10 targets	Min rounds	10
Firearm	Handgun, Shotgun	Match-%	25.00%

Procedure	Start with toes against marks, at signal engages all steel with shotgun, dump shotgun turn 360 degrees & engage 3GN paper target 1-4 with handgun.
Starting position	Handgun loaded safety engaged & holstered
Firearm ready condition	Shotgun held Low ready (stock against shoulder muzzle down 45 degrees)
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	