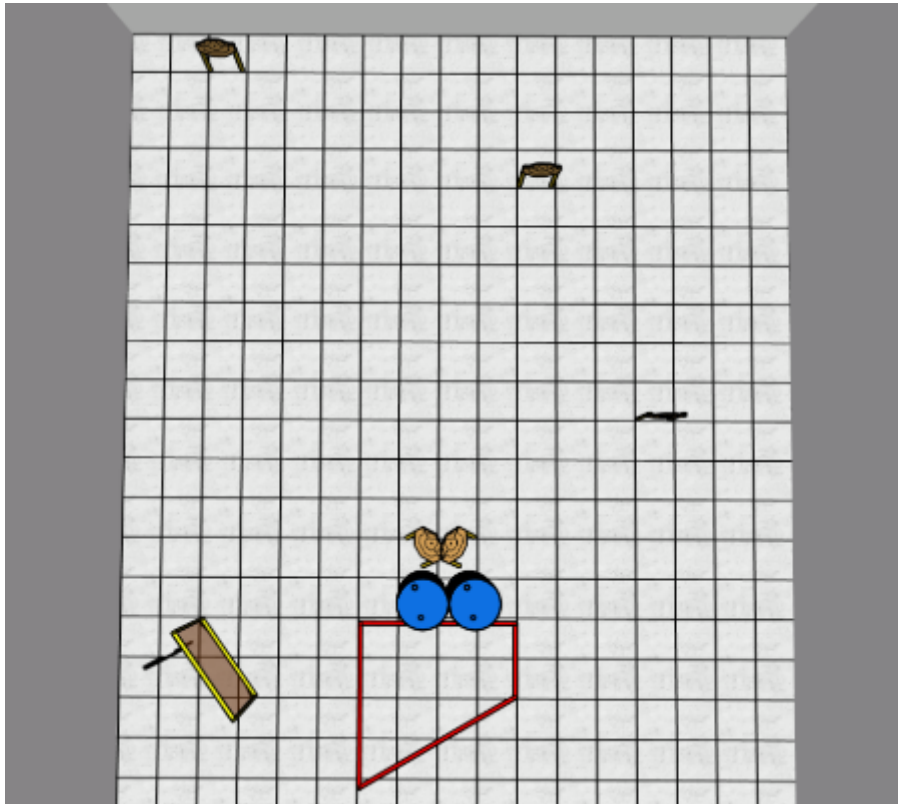


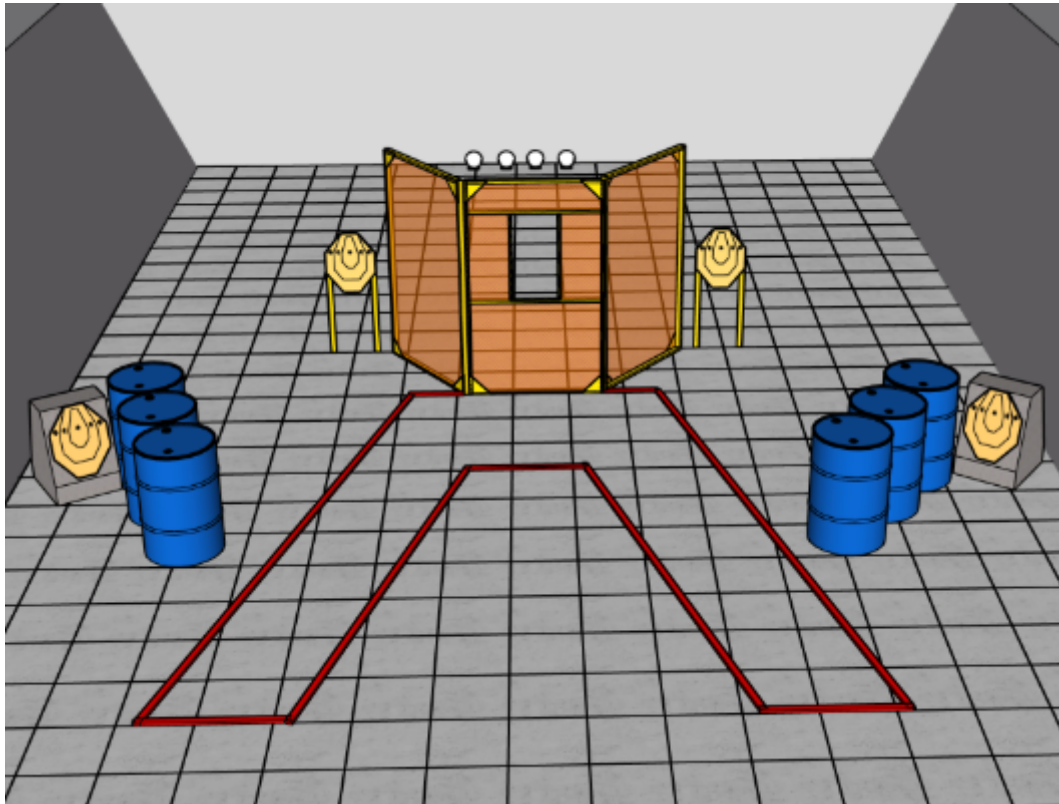
1. Small Space



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	18.46%

Procedure	Start toes touching marks as demonstrated. On signal engage all targets from within demarcated area
Starting position	Gun loaded & holstered
Firearm ready condition	Loaded & Holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	4 tønner, 1 vegg, 6 skivestativ

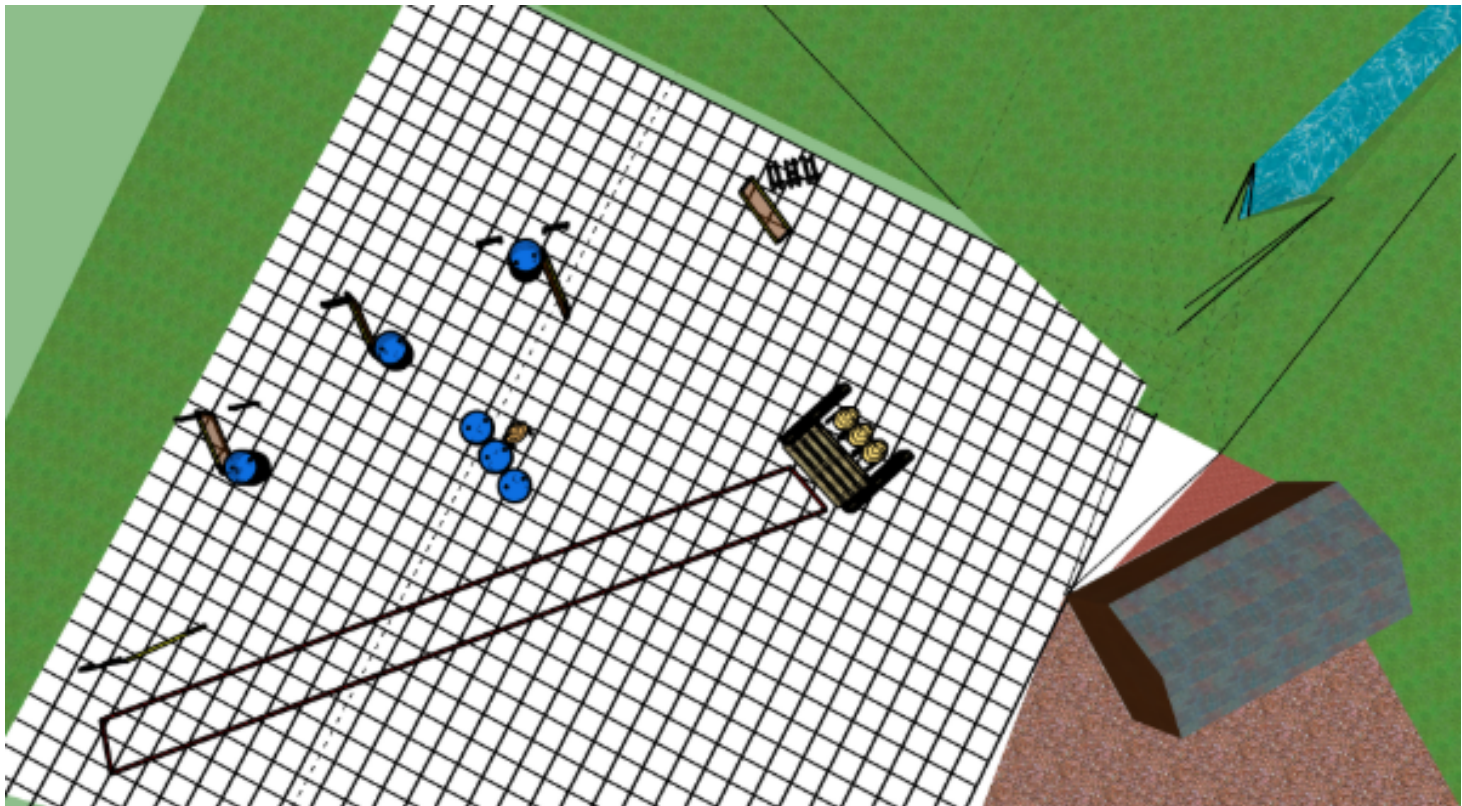
2. Inverted Vee



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 plates, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	18.46%

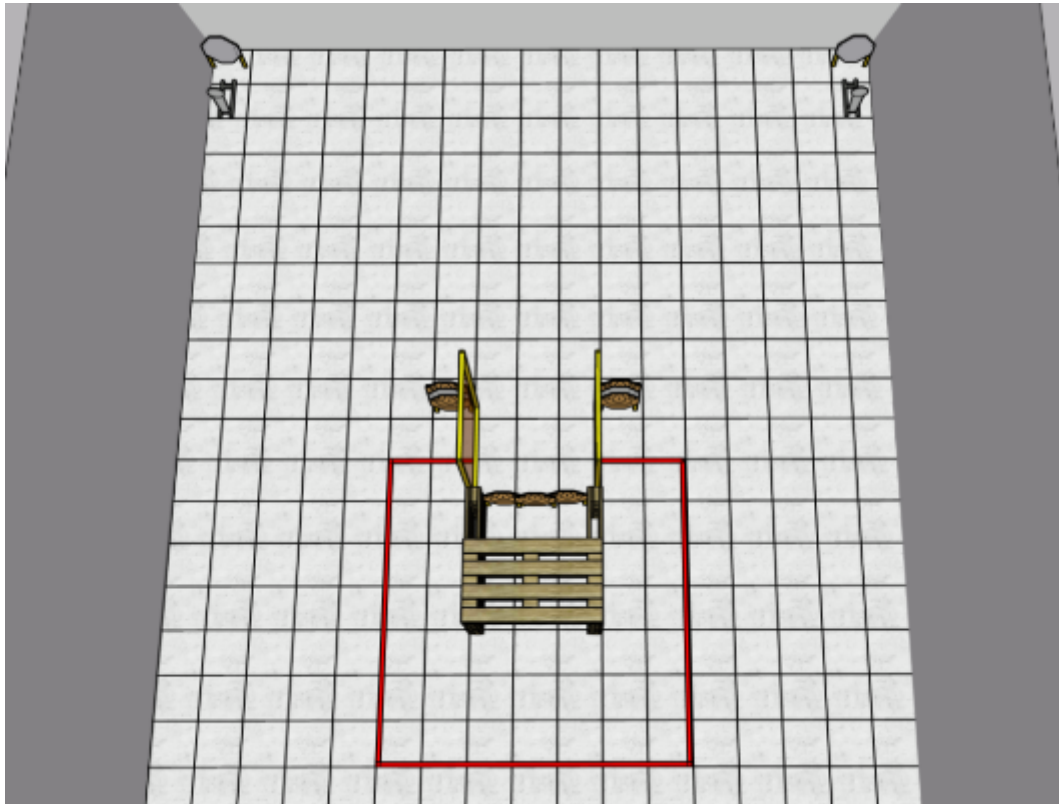
Procedure	Start heels touching mark A or B as demonstrated On signal engage all targets from within demarcated area		
Starting position	Gun loaded & holstered		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes	3 vegger, 6 tønner, 2 skivebukker, 2 skivestativ		

3. Keep Moving



CoF	Comstock - Long	Points	125 p
Targets	11 paper, 3 popper, 2 no-shoot, Total 14 targets	Min rounds	25
Firearm	Handgun	Match-%	38.46%
Procedure	Start foot touching mark On signal engage all targets within the demarcated area		
Starting position	Gun loaded & holstered		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes	5 vegger, 1 pall, 9 tønner, 8 skivestativ		

4. Unforgiving poppers



CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 popper, 4 no-shoot, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	24.62%

Procedure	Start toes touching A or B On signal engage all targets within designated area
Starting position	Gun loaded & holstered
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	2 vegger, 3 paller