1. Stage 1 25 yards Left

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	4 paper, 5 plates, Total 9 targets	Min rounds	9
Firearm	Handgun, Shotgun	Match-%	25.00%

Procedure	HAGELMÅL PLATE 1-5 PISTOLMÅL: 3GN PAPP 1-4 Shotgun held low ready
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2 25 yards Right

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	9 paper, 2 popper, 1 no-shoot, Total 11 targets	Min rounds	11
Firearm	Rifle, Shotgun	Match-%	25.00%

Procedure	Sittande på stol hagelgevär & gevär på bord 1 & 2 laddat säkrat. PP1-2 fälls med BIRD SHOT, 3GN tavla 1-4 med slug. 3 GN PAPER 5-8 RIFLE. FIRING SLUG @ PP = DQ
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3 50 yards Left

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	5 paper, 2 popper, 5 plates, Total 12 targets	Min rounds	12
Firearm	Handgun, Shotgun	Match-%	25.00%

Procedure	Shotgen held at port arms, handgun loaded & holstered. Toes against X marks. SHOTGUN TARGETS: PP1-2 PLATE 1-5 3GN PAPER TARGET 1-5: HANDGUN PEKVINKER VÄNSTER SMALA BJÖRKEN. HÖGER 90 grader.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4 "Stiff neck" 50 yards

CoF	Time-Plus penalties - Medium	Points	100 p
Targets	9 paper, 3 no-shoot, Total 9 targets	Min rounds	9
Firearm	Handgun, Rifle	Match-%	25.00%

Procedure	Rifle loaded safety engaged on table Handgun loaded & holstered. 3 GN PAPER TARGETS seen from upper windows IS ONLY HANDGUN 3 GN PAPER TARGETS seen from lower windows IS ONLY RIFLE
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	