CoF	Comstock - Medium	Points	90 p
Targets	6 paper, 6 popper, Total 12 targets	Min rounds	18
Firearm	Handgun	Match-%	16.51%

Procedure	On the signal, shoot all targets from designated area.
Starting position	Standing relaxed Heels touching the Marks. Unloaded Gun on The table.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 4 plates, 2 no-shoot, Total 12 targets	Min rounds	20
Firearm	Handgun	Match-%	18.35%

Procedure	On the signal,shoot all targets from designated area.
Starting position	Standing relaxed Hands touching the Marks. Gun unloaded and holsterd. Magazine inserted chamber empt
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	22.02%

Procedure	On the signal, shoot all targets from designated area.
Starting position	Standing relaxed Heels touching the Marks. Gun loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 4 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	14.68%

Procedure	On the signal, shoot all targets from designated area.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

CoF	Comstock - Long	Points	155 p
Targets	14 paper, 3 popper, Total 17 targets	Min rounds	31
Firearm	Handgun	Match-%	28.44%

Procedure	On the signal, shoot all targets from designated area.
Starting position	Standing relaxed inside area A or B. Gun loaded and Holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	