

1. Binoculars - Stage 1

No image

CoF	Comstock - Short	Points	60 p
Targets	3 paper, 1 popper, 2 plates, 2 no-shoot, (with 3 10p), Total 6 targets	Min rounds	9
Firearm	Rifle	Match-%	10.00%

Procedure	Engage all targets within designated area. Pressure plate will release both swingers. All steel have bonus points.
Starting position	Laying on ground facing stage holding binoculars.
Firearm ready condition	Ready condition 2: Magazine fittet, empty chamber and action closed.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left, red/white marker on tree. Right, black/yellow ribbon on tree.
Setup notes	

2. Same Swingers Again - Stage 2

No image

CoF	Comstock - Long	Points	120 p
Targets	9 paper, 1 popper, 2 plates, 4 no-shoot, (with 3 10p), Total 12 targets	Min rounds	21
Firearm	Rifle	Match-%	20.00%

Procedure	Engage all targets as they appear. Pressure plate will release swingers. All steel have bonus points
Starting position	at least one heel touching yellow marker on stone
Firearm ready condition	Ready condition ONE, magazine fitted, chamber loaded, safety on.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left, red/white ribbon, right, black/yellow ribbon
Setup notes	

3. Armory - Stage 3

No image

CoF	Comstock - Short	Points	50 p
Targets	2 paper, 6 popper, 2 no-shoot, Total 8 targets	Min rounds	10
Firearm	Rifle	Match-%	8.33%

Procedure	On signal get your rifle and magazines from ARMORY LOCKER and engage all targets. POPPER 1 or 2 will release bobber. There are two steel no-shoots in front of bobber.
Starting position	Sitting on chair, hands resting on knees.
Firearm ready condition	RIFLE AND MAGAZINES TO BE USED IN ARMORY LOCKER, Condition 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Run & Gun - Stage 4

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CoF	Comstock - Long	Points	190 p
Targets	16 paper, 6 popper, 2 no-shoot, Total 22 targets	Min rounds	38
Firearm	Rifle	Match-%	31.67%

Procedure	On signal engage all targets within designated area. Popper 1 or 2 will release bobber. There are 2 steel No-Shoots
Starting position	Standing on wooden board with both feet.
Firearm ready condition	Ready condition 1, gun loaded safety on
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Long range - stage 5

No image

CoF	Comstock - Short	Points	50 p
Targets	3 paper, 2 popper, (with 2 10p), Total 5 targets	Min rounds	8
Firearm	Rifle	Match-%	8.33%

Procedure	On signal engage all targets within designated area. All steel have bonus.
Starting position	Sitte på huk på markør.
Firearm ready condition	Ready condition 3: Empty magwell and empty chamber.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Run & Gun Part two - Stage 6

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CoF	Comstock - Long	Points	130 p
Targets	11 paper, 2 popper, (with 2 10p), Total 13 targets	Min rounds	24
Firearm	Rifle	Match-%	21.67%

Procedure	On signal engage all targets within designated area. All steel have bonus
Starting position	One heel touching Stone with marker
Firearm ready condition	Ready Condition ONE, gun loaded safety on
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	