1. Short 1

CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	12.50%
Procedure	On signal, engage all targets from within designated		
Starting position	Standing relaxed, heels touching concrete Block, as demonstrated by RO		
Firearm ready condition	Unloaded on table, all magazines to be used, on table		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Left red/White marker, right red/White marker		
Setup notes			

CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	12.50%
	On signal, engage all targets sitting on chair.		
Procedure			
Starting position	Sitting relaxed on chair.		
Firearm ready condition	Gun loaded, laying on drum, all magazines to be used, laying on table		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Left Red / White ribbon on Pole, right Red/White marker on top of hill.		
Setup notes			
Setup hotes			

3. Medium

CoF	Comstock - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	28.12%
Procedure	On signal engage T1 - T2 - T3 from within box A T4 - T5 -T6 From	within box B And T	7 - T8 - T9 From within box C
Starting position	Standing relaxed within Box A, B or C		
Firearm ready condition	Loaded and holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes	T1- T3 50m, T4 - T6 Left side of wall, T7 - T9 right of wall		

CoF	Comstock - Long	Points	150 p
Targets	13 paper, 4 popper, Total 17 targets	Min rounds	30
Firearm	Handgun	Match-%	46.88%
Procedure	On signal, engage all targets from within designated area. Popper	2 activates swinger	and popup target
Starting position	Standing relaxed, facing down range in Box A.		
Firearm ready condition	Loaded and holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			