

1. Reloaded

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|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 130 p |
| Targets | 13 paper, 5 no-shoot, Total 13 targets | Min rounds | 26 |
| Firearm | Handgun | Match-% | 59.09% |

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|-------------------------|--|
| Procedure | From Box A, engage T1 - T4. All others from behind fault lines |
| Starting position | Hands on marks on barrier, gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | |
| Setup notes | |

2. Triple Play

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|---------|--------------------------------------|------------|--------|
| CoF | Comstock - Long | Points | 90 p |
| Targets | 6 paper, 3 no-shoot, Total 6 targets | Min rounds | 18 |
| Firearm | Handgun | Match-% | 40.91% |

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|-------------------------|---|
| Procedure | Engage target arrays from respective shooting boxes with 3 rounds each. |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | |
| Setup notes | Distance from Box to Targets: Box A - 24, Box B - 28, Box C - 21 |