

1. 75 Uppe

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 plates, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	7.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. 75 Nere

No image

CoF	Comstock - Short	Points	45 p
Targets	2 paper, 3 popper, 2 plates, Total 7 targets	Min rounds	9
Firearm	Handgun	Match-%	2.74%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Polisen

No image

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 2 popper, 2 plates, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	9.76%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Trappen

No image

CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 popper, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	3.35%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Hörnet

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 2 popper, 2 plates, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	7.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. 100 m

No image

CoF	Comstock - Short	Points	40 p
Targets	2 paper, 2 popper, 2 plates, 2 no-shoot, Total 6 targets	Min rounds	8
Firearm	Handgun	Match-%	2.44%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. The MSG Jungle

No image

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 plates, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	9.76%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. The Moose

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 2 popper, 2 plates, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	7.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. 200 Graven

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	3.66%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10. Inskjutningen

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 plates, 1 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	7.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

11. IPSC Bay 2

No image

CoF	Comstock - Short	Points	60 p
Targets	11 paper, 1 plates, 1 no-shoot, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	3.66%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12. IPSC Bay 1

No image

CoF	Comstock - Long	Points	160 p
Targets	13 paper, 4 popper, 2 plates, 2 no-shoot, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	9.76%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

13. 200 - Right

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	3.66%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

14. 200 - Left

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	3.66%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

15. Haren

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	7.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

16. 50 - Right

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	3.66%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

17. 50 - Left

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	3.66%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

18. Pistol banan

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	3.66%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	