

1. Bane 13a - Stage 1

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	9.52%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Bane 13b - Stage 2

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 4 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	19.05%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Bane 13c - Stage 3

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 plates, 3 no-shoot, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	7.94%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. Bane 16 - Stage 4

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 6 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	19.05%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Bane 15 - Stage 5

No image

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 3 popper, 1 plates, 6 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	25.40%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Bane 14 - Stage 6

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 plates, 6 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	19.05%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	