

1. Please come back

No image

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|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 100 p |
| Targets | 10 paper, 6 no-shoot, Total 10 targets | Min rounds | 20 |
| Firearm | Handgun | Match-% | 9.71% |

| | |
|-------------------------|---|
| Procedure | On signal engage all targets from within the demarked area. |
| Starting position | Anywhere inside the demarked area |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

2. Swinging steel

No image

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|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 4 paper, 1 popper, 3 plates, 2 no-shoot, Total 8 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 5.83% |

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|-------------------------|--|
| Procedure | Popper P1 releases moving targets P2 and P3. All targets will be visible at rest. On signal engage all targets from within the demarked area |
| Starting position | Anywhere inside the demarked area |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

3. Our weakest moments

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|---------|--------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 6 paper, 2 no-shoot, Total 6 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 5.83% |

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|-------------------------|---|
| Procedure | Gun laying unloaded with slide on mark on either Barrel A or B. All magazines to be used on opposite Barrel. On signal engage all targets Weak Hand Only. |
| Starting position | Toes touching mark |
| Firearm ready condition | Unloaded laying flat on barrel, slide on mark. |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

4. V for Victory

No image

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|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 80 p |
| Targets | 7 paper, 2 popper, 2 no-shoot, Total 9 targets | Min rounds | 16 |
| Firearm | Handgun | Match-% | 7.77% |

| | |
|-------------------------|---|
| Procedure | Popper P1 releases moving target T1 Popper P2 releases moving target T1. All targets will be visible at rest. On signal engage all targets from within the demarked area. |
| Starting position | Anywhere inside the demarked area. |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

5. On the move

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|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 16 paper, 6 no-shoot, Total 16 targets | Min rounds | 32 |
| Firearm | Handgun | Match-% | 15.53% |

| | |
|-------------------------|---|
| Procedure | On signal engage all targets from within the demarked area. |
| Starting position | Anywhere inside the demarked area |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

6. Wall of steel

No image

| | | | |
|---------|---------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 2 popper, 10 plates, Total 12 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 5.83% |

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|-------------------------|---|
| Procedure | On signal engage all targets from within the demarked area. |
| Starting position | Anywhere inside the demarked area |
| Firearm ready condition | Gun unloaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

7. Bakkar og Berg

No image

| | | | |
|---------|--------------------------------------|------------|-------|
| CoF | Comstock - Medium | Points | 80 p |
| Targets | 8 paper, 2 no-shoot, Total 8 targets | Min rounds | 16 |
| Firearm | Handgun | Match-% | 7.77% |

| | |
|-------------------------|---|
| Procedure | On signal engage all targets from within the demarked area. |
| Starting position | Anywhere inside the demarked area. |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

8. Mr BobBob

No image

| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 4 paper, 2 popper, 2 plates, 2 no-shoot, Total 8 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 5.83% |

| | |
|-------------------------|---|
| Procedure | Popper P1 will release moving target T1. Popper P2 will release moving target T2. All target will be visible at rest. |
| Starting position | Anywhere inside the demarked area |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

9. MiniMe

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|---------|--------------------------------------|------------|-------|
| CoF | Comstock - Medium | Points | 90 p |
| Targets | 9 paper, 4 no-shoot, Total 9 targets | Min rounds | 18 |
| Firearm | Handgun | Match-% | 8.74% |

| | |
|-------------------------|---|
| Procedure | On signal engage all targets from within the demarked area. |
| Starting position | Heels touching mark. |
| Firearm ready condition | Gun unloaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

10. Pinball

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| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 4 paper, 4 popper, 3 no-shoot, Total 8 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 5.83% |

| | |
|-------------------------|--|
| Procedure | On signal engage all targets from within demarked area |
| Starting position | Toes touching mark |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

11. Run baby, run

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|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 15 paper, 2 popper, 6 no-shoot, Total 17 targets | Min rounds | 32 |
| Firearm | Handgun | Match-% | 15.53% |

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|-------------------------|---|
| Procedure | Popper P1 and P2 must be shot before faultline in door. Engaging poppers after passing the faultline in door will be a violation of safety distance rules and result in DQ. |
| Starting position | In smiley as demonstrated by RO |
| Firearm ready condition | Gun unloaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

12. Tivoli

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| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 2 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 5.83% |

| | |
|-------------------------|---|
| Procedure | Popper P1 releases moving target T1 and T2. Popper P2 releases moving target T2 and T3. All targets will be visible at rest, On signal engage all targets from within demarked area |
| Starting position | Heels touching mark |
| Firearm ready condition | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |