

1. Boomerang

No Image

CoF	Comstock - Long	Points	160 p
Targets	11 paper, 7 popper, 3 plates, Total 21 targets	Min rounds	32
Firearm	Handgun	Match-%	17.02%

Procedure	On signal engage all targets from within designated area.
Starting position	Gun loaded & holstered, anywhere within designated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

2. Long Range

No Image

CoF	Comstock - Long	Points	140 p
Targets	10 paper, 8 popper, Total 18 targets	Min rounds	28
Firearm	Handgun	Match-%	14.89%

Procedure	On signal engage all targets from within designated area
Starting position	Gun unloaded & holstered, anywhere within designated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

3. Not this again

No Image

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	17.02%

Procedure	On signal engage all targets from within designated area
Starting position	Gun loaded & holstered, hands touching barrel
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red/white ribbon
Setup notes	

4. The L

No Image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	17.02%
Procedure	On signal engage all targets from within designated area.		
Starting position	Gun loaded & holstered, hands touching barrel		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L red/white ribbon R=90 until turn, then L/R 90		
Setup notes			

5. Tivoli

No Image

CoF	Comstock - Long	Points	160 p
Targets	8 paper, 16 popper, Total 24 targets	Min rounds	32
Firearm	Handgun	Match-%	17.02%

Procedure	On signal engage all targets from within designated area. Popper P1 will release target T1, T2, T3 and T4. All moving targets will be visible at rest.
Starting position	Gun loaded & holstered, anywhere within designated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red/white ribbon
Setup notes	

6. Steel Challenge

No Image

CoF	Comstock - Long	Points	160 p
Targets	4 paper, 11 popper, 13 plates, Total 28 targets	Min rounds	32
Firearm	Handgun	Match-%	17.02%

Procedure	On signal engage all targets from within designated area
Starting position	Gun loaded & holstered, anywhere within designated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red/white ribbon
Setup notes	