

# 1. Tell Me About It!

**TELL ME ABOUT IT!**  
 COURSE DESIGNER: Clint VanDyke

**RULES:** Practical Shooting Handbook, Latest Edition

**START POSITION:** Standing in Box A, facing downrange, hands relaxed at sides. Handgun is loaded and placed in box with muzzle pointed downrange per ready condition.

**STAGE PROCEDURE:**  
 Upon start signal retrieve handgun and engage targets from within the shooting area. Popper activates Mini Trap which is a disappearing target.

**SCORING:** Comstock, 27 rounds, 135 points

**TARGETS:** 13 Paper, 1 Popper

**SCORED HIT:** Best 2 per paper, Steel KD-A

**START STOP:** Audible - Last shot

**PENALTIES:** Per the Current Edition of the USPSA Rulebook

**SETUP NOTES:**  
 - 4 x 5' Stands  
 - 3 x Barrels  
 - Barricade with Port (Blue)  
 - 1 x Popper  
 - Mini Trap  
 - 2 x Barricades  
 - Door  
 - Shooting Box

**BO NOTES:**

CoF	Comstock - Long	Points	135 p
Targets	13 paper, 1 popper, 6 no-shoot, Total 14 targets	Min rounds	27
Firearm	Handgun	Match-%	60.00%

Procedure	Retrieve handgun and engage targets from behind fault lines.
Starting position	Gun loaded and placed in box with muzzle pointed downrange.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Bill The Thrill

**Bill The Thrill**  
by: Arrowood Boyz



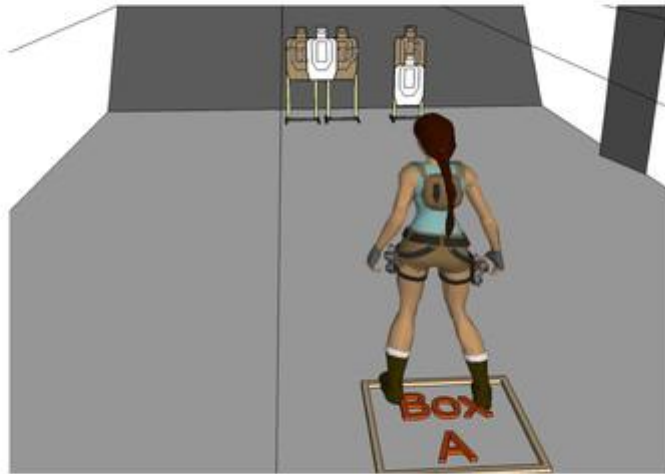
**START POSITION:**

Standing in Box A...  
String 1: Handgun is UN-loaded and holstered  
String 2: Handgun is loaded and holstered

**STAGE PROCEDURE:**

Upon start signal...  
String 1: Engage T1 with only six rounds, perform a mandatory reload and engage target T2 with only 6 rounds from Box A. Targets may be engaged in any order.  
String 2: Engage T3 with only six rounds, STRONG hand only from Box A.

**Setup Notes:**  
3 x 5' stands  
Box



**SCORING:**  
Comstock: 18 Rounds  
Points: 90

**TARGETS:**  
3 x Metric

**SCORED HITS:**  
Best 6 per paper

**PENALTIES:**  
Per current edition of the USPSA rule book

**START:** Audible  
**STOP:** Last shot

CoF	Virginia count - Long	Points	90 p
Targets	3 paper, 2 no-shoot, Total 3 targets	Min rounds	18
Firearm	Handgun	Match-%	40.00%

Procedure	String 1: Upon start signal engage T1 with 6 rounds, perform a mandatory reload then engage T2 with 6 rounds. String 2: Upon start signal engage T3 with 6 rounds strong hand only.
Starting position	String 1: Gun un-loaded & holstered. String 2: Gun is loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	