


1. Barrels of Fun 2



RULES: Practical Shooting Handbook, Latest Edition

START POSITION: Standing behind table, facing downrange, hands relaxed at sides. Handgun is unloaded and placed on table, trigger guard over a with muzzle pointed downrange per ready condition. All ammunition to be used for stage must be placed on barrels.

STAGE PROCEDURE:
Upon start signal retrieve handgun and engage targets from within the shooting areas.

BARRELS OF FUN 2

COURSE DESIGNER: Clint Vinkey


SCORING: Comstock, 28 rounds, 140 points

TARGETS: 13 Classic, 2 Peppers

SCORED BY: One 2 per paper, Steel KD-A

START/STOP: Audible - Last shot

PENALTIES: Per the Current Edition of the USPSA Rulebook



SETUP NOTES:

- 9 x 5' Stands
- 2 x 3' Stands
- 4 x Barrels
- 2 x Pepper
- 3 x Bunkers
- 1 x table

Note: Leave at least 1/2" no-shoot border between double stack scoring targets.

RD NOTES:

CoF	Comstock - Long	Points	140 p
Targets	13 paper, 2 popper, 12 no-shoot, Total 15 targets	Min rounds	28
Firearm	Handgun	Match-%	48.28%

Procedure	Upon start signal retrieve handgun and engage targets from within the shooting areas. All ammunition for stage must be placed on barrels.		
Starting position	Standing behind table, facing downrange, hands relaxed at sides. Gun unloaded and placed on table		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Warm up 2

No image

CoF	Virginia count - Medium	Points	50 p
Targets	2 paper, 1 no-shoot, Total 2 targets	Min rounds	10
Firearm	Handgun	Match-%	17.24%

Procedure	Upon start signal engage target T1 with 5 rounds from within Box A, perform a mandatory reload, then engage target T2 with 5 rounds from within Box A.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. CM 06-03 Can You Count

CM 06-03

Can You Count

RULES: USPSA Rule Book, Current Edition COURSE DESIGNER: Mark Ramsey and John Golson

START POSITION: Standing erect in Box A, arms hanging naturally at sides. Handgun is loaded and holstered as per ready condition in rule 9.1.1 and 9.1.2.

STAGE PROCEDURE:

On signal, from Box A only:

String 1: Engage T1 with five rounds only. Perform a mandatory reload and engage T2 with five rounds only.

String 2: Engage T3 with five rounds only. Perform a mandatory reload and engage T4 with five rounds only.

Tarjers within a string may be engaged in any order without penalty.

SCORING: Virginia Count, 20 rounds, 100 points

TARGETS: 4 IPSC

SCORED HITS: Best 5 paper

START - STOP: Audible - Last shot

PENALTIES: Per current edition of USPSA Rule Book.

Failure to perform reload is per shot-fired penalty.

SETUP NOTES: Set targets T1 and T4 to 6 feet high at shoulders and angled at 45 degrees from the center line. Set targets T2 and T3 to 5 feet at shoulders. Scoring lines of no-shoots overlay C-zone scoring lines of targets. Bottom of no-shoot is even with bottom of target. Box A is 3 feet by 3 feet.

New 6/1/2006 157

CoF	Virginia count - Long	Points	100 p
Targets	4 paper, 2 no-shoot, Total 4 targets	Min rounds	20
Firearm	Handgun	Match-%	34.48%

Procedure	
Starting position	
Firearm ready condition	
Start on	
Stop on	
Penalties	
Safety angles	L/R
Setup notes	