

1. Stage 1

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.43%

Procedure	On signal, engage all targets as they become visible within the designated area. Red and white tape equals walls extending up and down to infinity.
Starting position	as current rule
Firearm ready condition	Empty chamber, holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	20.87%

Procedure	On signal, engage all targets as they become visible within box B. Red and white tape equals walls extending up and down to infinity. All shooting is from within box B!
Starting position	as current rule, in box A
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.43%

Procedure	On signal, engage all targets as they become visible within the designated area. Red and white tape equals walls extending up and down to infinity.
Starting position	As current rule
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. stage 4

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	20.87%

Procedure	On signal, engage all targets as they become visible within the designated area. Red and white tape equals walls extending up and down to infinity.
Starting position	as current rule
Firearm ready condition	Unloaded, empty chamber and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.43%

Procedure	On signal, engage all targets as they become visible within the designated area. Red and white tape equals walls extending up and down to infinity.
Starting position	Touching marks, as demonstrated by RO
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6

No image

CoF	Comstock - Long	Points	155 p
Targets	15 paper, 1 popper, 5 no-shoot, Total 16 targets	Min rounds	31
Firearm	Handgun	Match-%	26.96%

Procedure	On signal, engage all targets as they become visible within the designated area. Red and white tape equals walls extending up and down to infinity.
Starting position	
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	