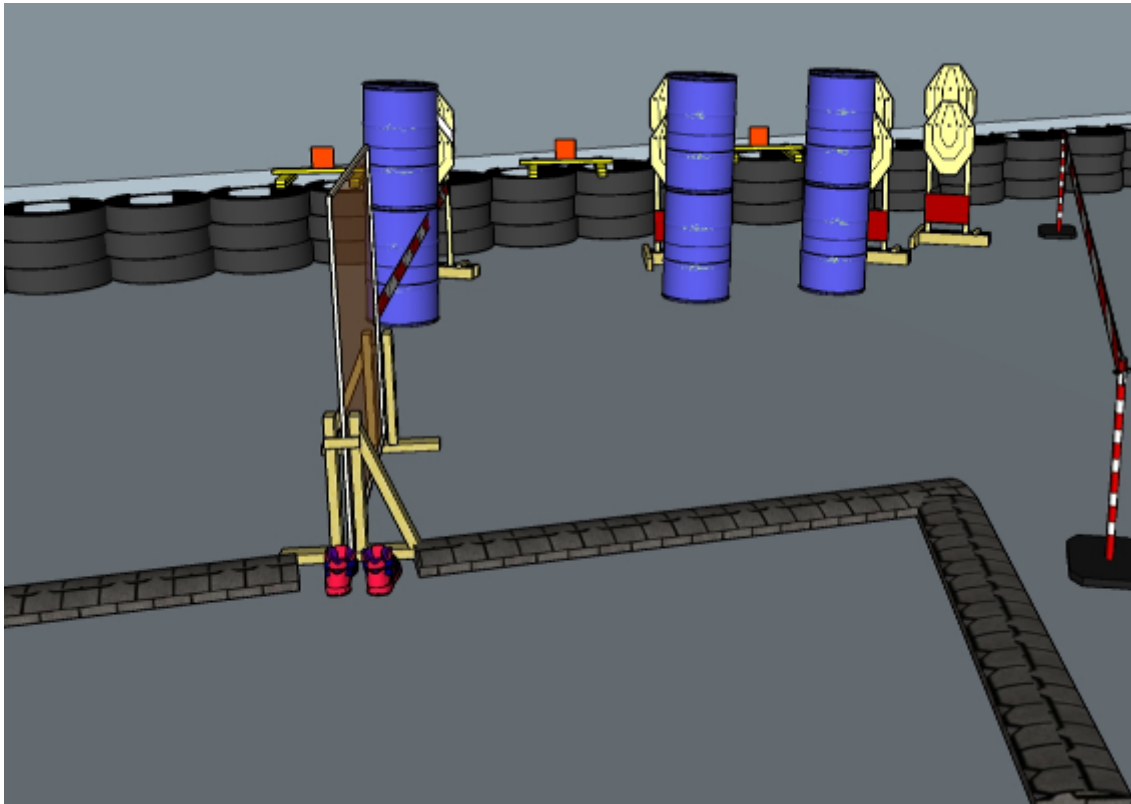


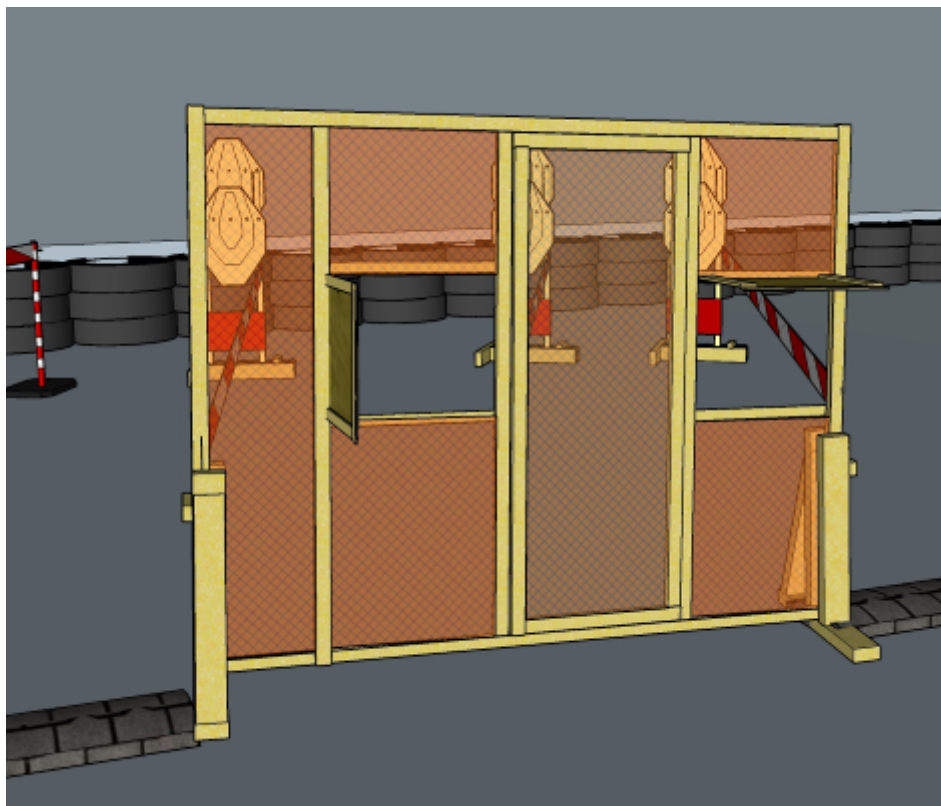
1. J. M. Browning



CoF	Comstock - Medium	Points	95 p
Targets	8 paper, 3 plates, 1 no-shoot, Total 11 targets	Min rounds	19
Firearm	Handgun	Match-%	19.00%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Tirethreads on ground = faultline. Red/white tape = walls extending up/down to infinity
Starting position	Gun loaded & holstered, toes touching wall as demonstrated by RO
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: color on wall, right: 90deg/wooden box when facing berm, vertical: top of berm
Setup notes	

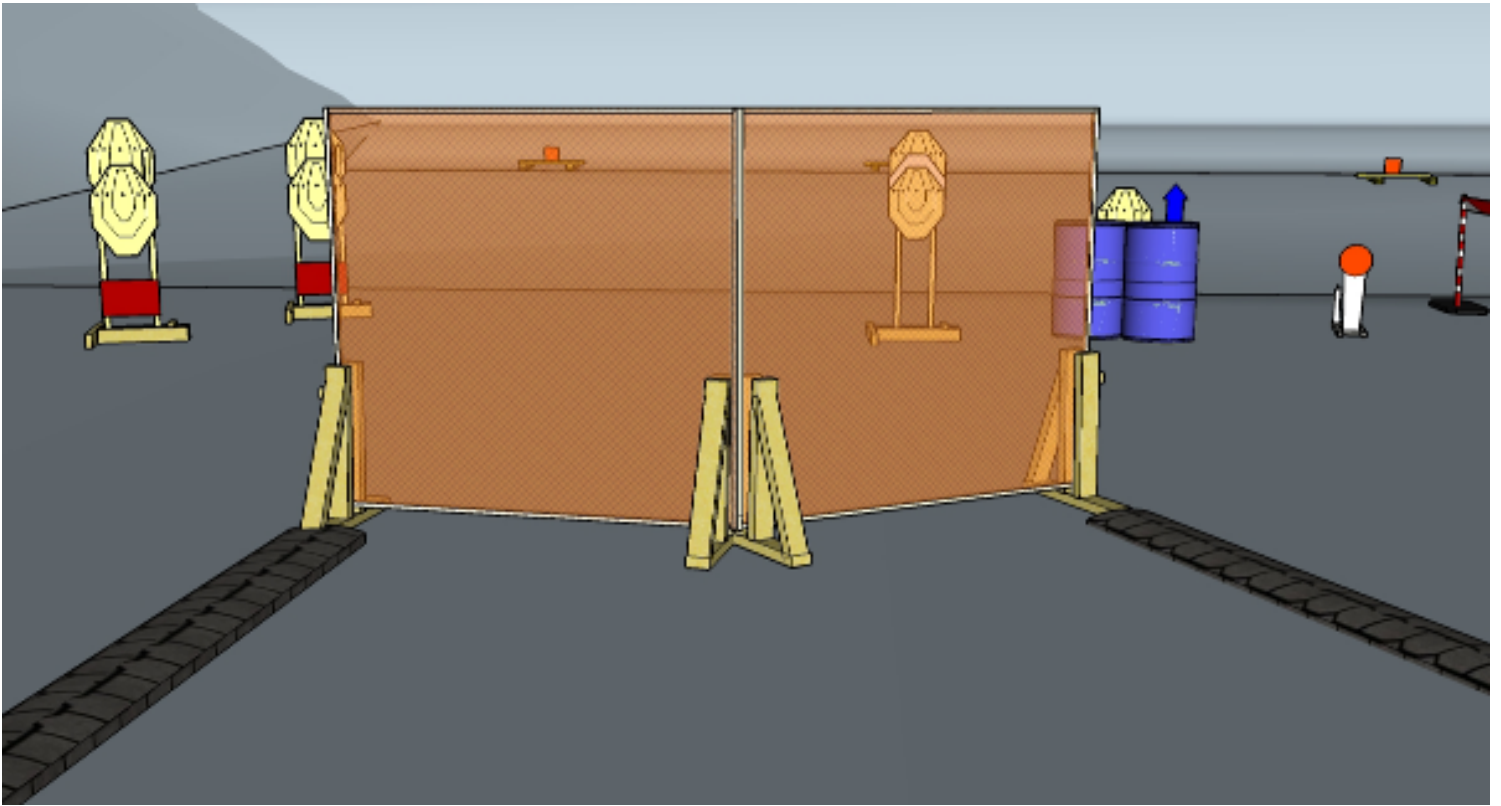
2. Alvin York



CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	12.00%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Tirethreads on ground = faultline. Red/white tape = walls extending up/down to infinity
Starting position	Gun loaded & holstered anywhere in demarcated area
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Same as stage 1
Setup notes	

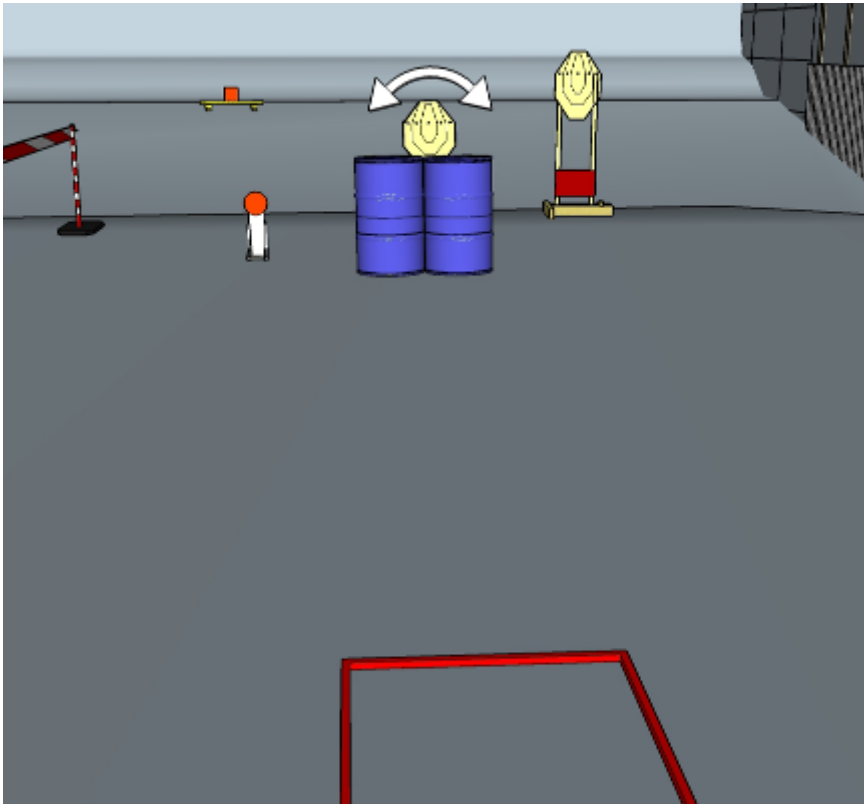
3. Owen Baggett



CoF	Comstock - Medium	Points	85 p
Targets	7 paper, 1 popper, 2 plates, 1 no-shoot, Total 10 targets	Min rounds	17
Firearm	Handgun	Match-%	17.00%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Tirethreads on ground = faultline. Red/white tape = walls extending up/down to infinity
Starting position	n loaded & holstered anywhere in demarcated area
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: Wooden box on ground, Right: Wall when facing berm to end of wall/road start, vertical: top of berm
Setup notes	

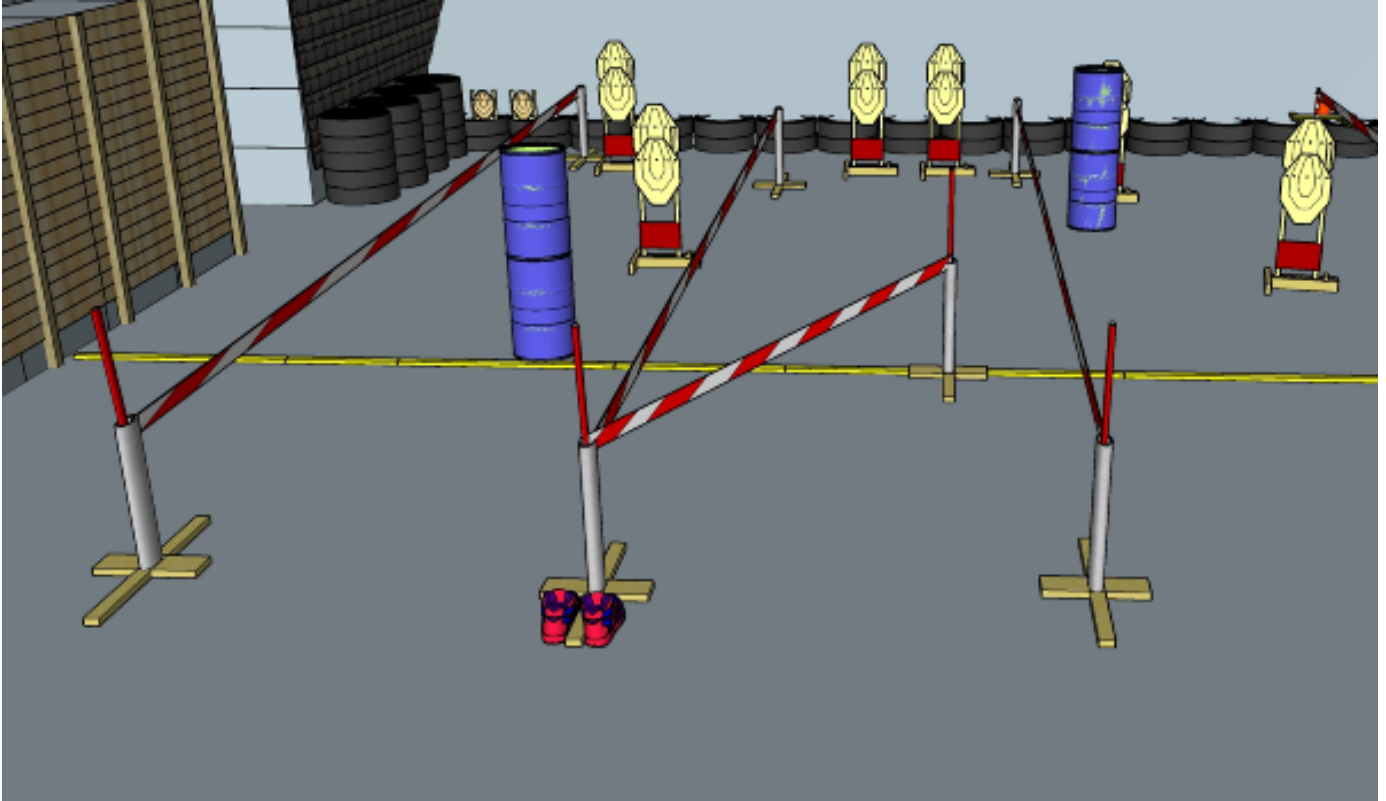
4. Old Slabsides



CoF	Comstock - Short	Points	30 p
Targets	2 paper, 1 popper, 1 plates, Total 4 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%

Procedure	On start signal engage all targets as they become visible within the demarcated area. All shots must be fired from within box.
Starting position	Gun loaded & holstered, standing in box
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Same as stage 3
Setup notes	

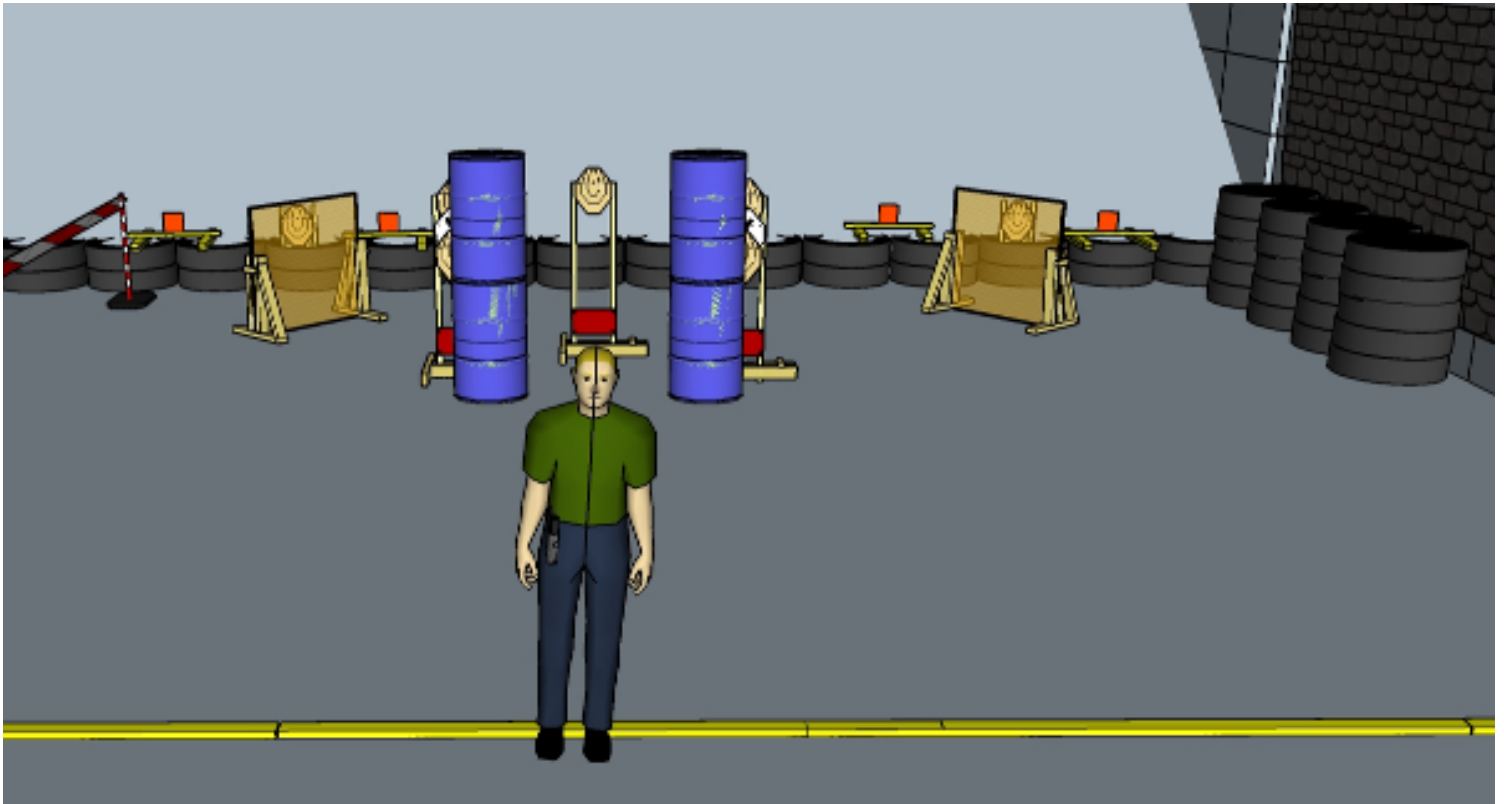
5. Jeff Cooper



CoF	Comstock - Long	Points	140 p
Targets	14 paper, Total 14 targets	Min rounds	28
Firearm	Handgun	Match-%	28.00%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity
Starting position	Gun EMPTY & holstered, toes touching center divider
Firearm ready condition	3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left/right: 90deg when facing berm, vertical: top of berm,
Setup notes	

6. Bill Decker



CoF	Comstock - Medium	Points	90 p
Targets	7 paper, 4 plates, Total 11 targets	Min rounds	18
Firearm	Handgun	Match-%	18.00%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity
Starting position	Gun loaded & holstered in center, facing uprange
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Same as stage 5
Setup notes	